

A Guide to use Macros and Style Files in L^AT_EX*

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Abstract

People may not need to read this article any more if L^AT_EX2_ε has been completed. But since this is somehow transient period from L^AT_EX v.2.09 to a new one, this kind of documents may be useful for those who are making documents every day and night. This is a concise guide for these people. Authors are hoping this may become a help to many users of L^AT_EX.

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* This ‘an FAQ-like document’ was distributed on usenet in newsgroup comp.text.tex on September 1th, 1994.

Any parts of contents including macros and examples *printed* on papers can be freely distributed and used. Source files and data files can also be distributed and used freely provided all the original files are present and are not modified so that no error occurs except the error due to installation of the site. Macros which are not displayed in .dvi file cannot be used without showing their references.

In Japan, a serial publication of the similar contents by the same authors exists on a magazine. However since the editor of the magazine added his own information in this serial article, it is not allowed that the information appeared in the magazine but not in this document is copied into this package.

[†] Responsible for English translation.

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¹ UNIX is a licensed OS by AT & T and MS-DOS is a trademark of Microsoft Corporation.

2.2 Change of environments and macros

Sometimes you may want to change spacings above and below the `itemize` environment for your own special purposes. In such cases you must change the default definitions of the macros and environments possibly given in the file `'latex.tex'`. However **you should NOT modify the macros in the files directly**. You must first copy the necessary portion in the definition files into your own style file, say `'mydoc.sty'`, and then you can edit it. Most basic definitions are given in `'latex.tex'`, but several ones depending on the size or style of the document may be given in `'article.sty'`, `'art12.sty'` or `'book.sty'` etc.

There are many style files which attain functions not available within the original L^AT_EX. For example a style file called `'wrapfig.sty'` assists you to make a paragraph wrap around a figure smaller than the text width. In order to use it, you simply begin a document file with

```
\documentstyle[12pt,wrapfig,mydoc]{jarticle}
\begin{document}
...
```

You may insert as many style files as you like here.

2.3 Something is wrong with the mark '@'

When you look into definitions in `'latex.tex'`, you may notice many macro names include a symbol @. This '@' symbol is a special mark within the L^AT_EX document so that one cannot use it within the ordinary documents. It is probably used to avoid conflict of system macros with user-defined macro names. As long as the macros which include this symbol are read as optional style files, you may not worry about any warnings and errors relating to this mark.

However when you want to change a short macro temporarily in one document, it is not a good idea to put such a macro into your own style file. In such a case, one can do the followings:

```
\documentstyle[11pt]{j-article}
\makeatletter % from here
\def\thisisapen{\@ifnextchar.....
.....
\makeatother % through here
\begin{document}
.....
```

where the portion between `\makeatletter` and `\makeatother` handles the symbol @ as an ordinary

letter. Or `\catcode'\@=11 (= \makeatletter)` and `\catcode'\@=12 (= \makeatother)` have the same functions.

On the other hand, if `\makeatother` is used in the optional style files, you may get a lot of errors in compilation. For example, an optional style file `'wrong.sty'` includes such a command,

```
\documentstyle[11pt,wrong,right,mydoc]{j-article}
```

will read `'right.sty'` and `'mydoc.sty'` after `'wrong.sty'` has been executed. But since this command already makes the symbol @ special, all the lines within the last two files cause errors in compilation.

3 Modification of Page Style

3.1 Size of text

There are a few style files to set size of the text body. For example, A4 size used in Europe and Japan can be set by using `'a4.sty'` or `'a4wide.sty'`.

But the simplest way is to define the sizes manually as

```
\setlength{\topmargin}{-6mm} % dviware dependent
\setlength{\textheight}{30cm} % B4 size
\setlength{\textwidth}{20cm}
\setlength{\oddsidemargin}{5mm} % dviware dependent
\setlength{\evensidemargin}{5mm} % dviware dependent
```

This document uses the following settings to save spaces. One line may be too long.

```
\setlength{\topmargin}{-11mm}
\setlength{\headsep}{20pt}
\setlength{\textheight}{24cm} % A4 size
\setlength{\textwidth}{16cm}
\setlength{\oddsidemargin}{1.5mm}
\setlength{\evensidemargin}{1.5mm}
```

If the dvi-driver can handle landscape printings, a command defined in `'mydoc.sty'` as

```
\def\landscape{%
  \@tempdima=\textwidth
  \textwidth=\textheight
  \textheight=\@tempdima}
```

will exchange the height and width of the document, although slight change of margins may be necessary.

	line control	default	line control	default
header	<code>\headrulewidth</code>	0.4pt	<code>\plainheadrulewidth</code>	Opt
footer	<code>\footrulewidth</code>	Opt	<code>\plainfootrulewidth</code>	Opt

Table 1: Default of Thickness of Rules

	book Or (report + twoside)	report	article	article + twoside
<code>\leftmark</code>	<code>\chapter</code>	<code>\chapter</code>	<code>\section</code>	<code>\section</code>
<code>\rightmark</code>	<code>\section</code>	<code>\chapter</code>	<code>\section</code>	<code>\subsection</code>

Table 2: Default of `\leftmark`, `\rightmark`

3.1.1 Set the number of lines per page

Since it is not a feature of T_EX, it is almost impossible because glue will be inserted in proper positions. However as an average or an approximation, one can use the next command to set the number of lines.

```
\def\linesparpage#1{
  \baselineskip=\textheight
  \divide\baselineskip by #1}
% lineheight = textheight / line#
```

If one uses `\linesparpage{20}` in the preamble, it will reset `\baselineskip` so that the number of lines per page becomes approximately 20. However this command cannot be used before `\maketitle`, because `\maketitle` modifies `\baselineskip`.

Moreover `\baselineskip` is frequently changed in many commands and environments, so that it is not usually appropriate to change it. The line pitch can be changed by setting `\baselinestretch` as

```
\renewcommand{\baselinestretch}{1.7}
```

where 1.7 times default line-pitch is used everywhere in the document. Trial and error is necessary to set the number of lines by adjusting `\baselinestretch`.

Since the method above changes all the spacings in the document, for example, footnotes and captions become ugly. One must set line pitch differently depending on the appearance of each environment. One can use ‘`doublespace.sty`’ for that purpose. Usage is written in the style file.

When the `textheight` must be adjusted by fixing the default line pitches, one can set it in the preamble of the document as

```
\textheight=19\baselineskip
\advance\textheight \topskip
```

just like settings in ‘`art10.sty`’ [7].

3.1.2 Set the number of characters per line

We do not know how to do it in non-Japanese T_EX.

3.2 Make landscape page

It is easy to set all the pages in landscape direction by setting its width and height. But sometimes only one table must be in landscape direction within the documents in portrait direction. In this case, ‘`portland.sty`’ can be used. Two commands, `\portrait` and `\landscape` switch the direction of the page, but it is necessary to check and set `\paperheight` appropriately. Default paper size is for A4 size paper. As switchings are recorded in `.log` file, one can change the settings of the dvi-drivers and printers accordingly. If the dvi-driver cannot handle page-wise output, a style file, ‘`selectp.sty`’ in Section 13.10 (p. 99) may be helpful.

3.3 Set header and footer

A standard way of doing is to use the command `\pagestyle{myheadings}` [5], or a new style of the page can be easily defined [8].

3.4 Display the last page number

Suppose the total page number is fifteen, one may need to put each page number as 3/15. A hint is given in the book [8] and is used here. One way is to use `\ref` and `\label`. First you define in your own style file

```
\let\thepageoriginal=\thepage
\def\thepage{\thepageoriginal/\l@stp@genumber}
% <--- this style
\def\l@stp@genumber{\@ifundefined%
{r@l@stp@genumber}{(last page)}{\expandafter%
\@car\r@l@stp@genumber\@nil}}
\def\lastpagenumber{\def\@currentlabel{%
\arabic{page}}\label{l@stp@genumber}}
```

Then right before the line of `\end{document}` the command `\lastpagenumber` must be placed. Or even in the definition of `\end{document}`, `\lastpagenumber` can be inserted. This method generates desired page numbering in the second compilation, but the table of contents and output of `\pageref` become correct after the third compilation.

This method will also generate `\pageref` to be the form of 3/15. If you do not want to change `\pageref`, you must re-define `\label` as

```
\let\thepageoriginal=\thepage
\def\thepage{\thepageoriginal/\l@stp@genumber}
% <--- this style
\def\l@stp@genumber{\@ifundefined{r@l@stp@genumber}%
{(last page)}{\expandafter\@cdr\r@l@stp@genumber%
\@nil}}
\def\lastpagenumber{\label{l@stp@genumber}}
\def\label#1{\@bsphack\if@files\let\thepage\relax
\def\protect{\noexpand\noexpand\noexpand}%
\edef\@tempa{\write\@auxout{\string
\newlabel{#1}{\@currentlabel}%
{\thepageoriginal}}}} % <--- changed
\expandafter\@tempa
\if@nobreak \ifvmode\nobreak\fi\fi\fi\@esphack}
```

But still three-times compilation is necessary to make the table of contents right.

In the table of contents, all the page numbers become the form of 3/15, because `\thepage` is re-defined in the preceding two methods. Here we show a simple method given in the reference [8] which modifies the page style. In the personal style file, one may define

```
\def\ps@totalpagestyle{%
  \let\mkboth=\@gobbletwo
  \def\@oddhead{\def\@evenhead{}}
  \def\@oddfoot{\hfill \thepage%
  \pageref{lastpagenumber} \hfill}
  \def\@evenfoot{\hfill \thepage%
  \pageref{lastpagenumber} \hfill}}
\pagestyle{totalpagestyle}
```

Note that this `\thispagestyle{totalpagestyle}` must be placed right after `\maketitle` when the document has a title section as will be written in Section 4.1 (p. 78). The last method is used to create an example of this page. This method is also used in ‘`nofm.sty`’.

3.5 Set the default font size be 8pt

In \LaTeX the default font size is 10pt, while 11pt or 12pt can be chosen as an option. There exists a style file called 'xarticle.sty' where 7pt, 8pt and 9pt can be used for the font size of the main body of text. 'art7 [8,9].sty' are necessary.

```
\documentstyle[8pt]{xarticle}
```

will do all.

3.6 Put line numbers

For example, a draft may need such line numbers. 'numline.sty' will put numbers every 5 lines. One may also be able to reset line number every page.

3.7 Need ragged-right documents

You may sometimes need a ragged-right documents just like articles by type writers. However since the original `\raggedright` suppresses hyphenation, appearance becomes strange when the text width is set narrow. An improvement has been done by 'raggedri.sty'. A command, `\RaggedRight` and `FlushLeft` environment are defined. The declaration, `\RaggedRight`, sets all and `FlushLeft` environment is similar to `flushleft` environment.

3.8 Show labels in draft manuscript

Cross-reference in \LaTeX is the most valuable function, but one must remember all the labels while writing document. It is very helpful to show these labels on the pages in the phase of draft². 'showkeys.sty' shows labels and ref's in the pages and margins. For example, `\cite{total}` of references will be shown as $\left[6\right]$. `\label{eq:sk}` is printed as

$$a_n = \frac{1}{\ell} \int_0^{\ell} f(x) \exp(-in\omega x) dx \quad (1)$$

while its reference `\ref{eq:sk}` will be indicated as Eq. (1f). Margins are used to show definitions of equations and sections, but `\label` in the main body of the text will show the keys IN the paragraphs.

3.9 I don't like formatted documents

It is the most cumbersome job to make a form like an application form for Graduate Schools by \LaTeX . But a style file 'fillform.tex' may be helpful. It uses the `picture` environment and makes the page interactively.

Another file is 'at.sty'. Similar method is used and specification of the distance from the origin of the document must be given. For example

```
\at(2cm,5cm){\parbox[t]{10cm}{this is a box}}
```

will put the `\parbox` at 2cm right and 5cm below the origin.

3.10 Making similar letters to different addresses (mail-merge)

As a business letter, we sometimes need to send almost the same letters to many different people. Copy machine can be used if completely the same letters are sent, but one

may change a few words in the letter correspondingly to receivers and also one needs address labels for many receivers. A style file 'formlett.sty' is a very fancy macro to do such things. Manual and samples are provided together with the style file.

3.11 Make a manual

When one needs to create on-line-manual like documents on UNIX, one can use 'manpage.sty'. Sample and manuals are provided.

3.12 Other style files

We only enumerate several other files below. For school teachers to make problems, hints and answers, 'answers.sty' and 'ans.sty' will help a lot. Also 'exercise.sty' will do the similar things. 'exam.sty' is slightly different but is for preparation of examination.

'recipe.sty' is for recipe of cooking, and 'resume.sty' is for vita. As for vita, 'vita.sty' can also be used. 'schedule.sty' will create a simple table of personal schedule.

4 Title Page

4.1 empty won't kill page number at title page

This is because the macro `\maketitle` includes `\thispagestyle{plain}` in it. Therefore to cancel this declaration one must put empty page style right after the `\maketitle` command as

```
\maketitle\thispagestyle{empty} % No Line Break
```

eq:sk

(from `comp.text.tex` or [8]).

4.2 Make titles simpler

It is not necessary to make a personal memo with `author`, and only the title and date may be needed. Moreover spacing at `\maketitle` is too large for a simple article of a small meeting. A simple title making is possible by the following command:

```
\def\makesimpletitle{%
\def\@maketitle{\newpage\null\vskip .5em%
\ifundefined{@author}{\LARGE \@title}%
\hfill(\@date)\par\vskip .5em}{\begin{center}%
{\LARGE \@title} \end{center}\begin{flushright}%
\@author~(\@date) \end{flushright}}%
\par\vskip 1em}%
\maketitle \let\makesimpletitle\relax}
```

Instead of using `\maketitle`, one may use `\makesimpletitle` to display a simple title heading. If `\author{...}` is not defined, output will become simpler. This can be used in two-column documents.

² Similar function can be attained by using 'draft.sty', but sometimes it will output warnings as 'too many unprocessed float'.

And since `draft` is a reserved option for the original \LaTeX , one must rename this style file or `\stringinput` is needed.

4.3 One-column abstract in two-column documents

Usual `abstract` environment will appear at the beginning of the left column in two-column documents. Several scientific journals ask authors to write abstract in one-column centered right below the title. This layout can be possible if `\twocolumn[title ... abstract ...]` ... is used.

Or the following change of `\maketitle` may be used. Define in your personal style file

```
\def\abstract#1{\long\def\@abstract{#1}}
\def\@abstract{}

\let\oldmaketitle=\@maketitle
\def\@maketitle{
  \oldmaketitle
  \begin{center}\large\bf Abstract\end{center}
  \begin{quotation}\@abstract\end{quotation}
  \vskip 1.5em}
```

and you can use as

```
\title{This is THE title of my paper}
\author{It's ME!}
\abstract{We've discovered...}
\maketitle
```

If `\parbox` is used in place of `quotation` environment, the width can be set to a certain dimension. In such a case, `\parbox` must be inside a `centering` environment. If `\long` is neglected in the definition of `\def\abstract`, blank line cannot be used, so that only one paragraph of the abstract is allowed.

One may change the definition of `\maketitle` more drastically for more complicated layout, say, including affiliations and key words listing. This can be achieved by redefining `\@maketitle` and an example is given in '1-in-2.sty' where a sample is also included.

4.4 One-column footnote by \thanks in two-column document

This may be attained by using 'multicol.sty' in Section 7.3.1 (p. 81), but is possible by cheating to put a full-width footnote in the left column. One simple method is to change the definitions of `\par` temporarily, so that the first paragraph in the right column of the very first page automatically put a blank footnote there. An example is included in '1-in-2.sty' in Section 4.3 (p. 79).

4.5 Change of title layout

Another example can be seen in 'jsce.sty'³, which is a style file to write a paper for the Journal of Japan Society of Civil Engineers. In two-column article, the title and authors are centered and the `\thanks` will appear right below authors' list. Abstract and key words of the paper is put below them.

³ This is available from `ftp.tohoku.ac.jp` at `pub/Tex/latex-styles/jsce`.

5 Table of Contents

5.1 Change depth of table of contents

A counter `tocdepth` determines the depth of table of contents. The larger this number is, the deeper the depth becomes. Corresponding number for the depth of the `article` style is shown in the table at the right. It indicates that `subsection` will be in the table of contents if one sets `\setcounter{tocdepth}{3}` in the preamble [7].

0	: chapter
1	: section
2	: subsection
3	: subsection
:	:

5.2 Always need compilation three times?

At the first compilation, no table-of-contents file, (`.toc`), exists. At the second compilation, it exists but it contains only the page numbers compiled without table of contents. This situation forces us to compile three times. However if one set separate page numbering system in the preface and main text body just like books, one can usually get proper page numbers in the second compilation. As an example, this document sets as follows:

```
\pagenumbering{roman}
\maketitle \hrule width \textwidth
{\par\baselineskip=.8\normalbaselineskip
\begin{quotation} \tableofcontents \end{quotation}
\par}
\vskip 1em \hrule width \textwidth \pagebreak
\setcounter{page}{1}\pagenumbering{arabic}
```

Namely the page numbers of the preface are displayed by roman numerals, but the counter for the page is reset at the end of preface so that the main body of the text begins with page number 'ONE'. Page numbers are displayed in arabic numerals. (But please check `.toc` file every time you compile.)

5.3 Reference page in the table of contents

If in the definition of `thebibliography` environment you add one line of

```
\addcontentsline{toc}{section}{\refname}
```

it will write the page number of the reference listings into `.toc` file, so that the final output of the table of contents includes the page number of the list of references. The style of appearance depends on the second argument of the command `\addcontentsline`.

5.4 Table of contents in each chapter of book-style document

When a couple of people get together to make a book, it is convenient to have table of contents in each chapter. This is easily attained if 'minitoc.sty' is used. Commands are dependent on the document style, but when `article` style is used, `\dosecttoc` right before the table of contents and

`\secttoc` at each section will do everything. Manual and samples are included in the original package. Note that the style file must be modified when it is used on MS-DOS systems. And one always needs to compile three times.

6 Sections

6.1 Cannot use a command in section title

A fragile command cannot be used in `\section{...}`. It may be something to do with timing of macro expansion [8]. To use such a command, one must put `\protect` before it. Within the command, `\string` may be used to escape special letters, and the space may be given explicitly by `\space`. However since these does not work if you want to make table of contents, you must use `\section[...]{...}` with no fragile commands in the bracket.

6.2 Centering of section titles

One method is given in the reference [2] which is a modification of the macro in 'latex.tex'

```
\def\@sect#1#2#3#4#5#6[#7]#8{\ifnum #2>\c@secnumdepth
...
```

For example, as the `section` is the level 1 section in the article style, modification as

```
.....
\ifdim \@tempskipa>\z@
  \ifnum #2=1 \begin{center} \else \fi %<---
  \begingroup #6\relax
    \@hangfrom{\hskip #3\relax\@svsec}%
    {\interlinepenalty \@M #8\par}
  \endgroup
  \ifnum #2=1 \end{center} \else \fi %<---
\csname #1mark\endcsname{#7}\addcontentsline
.....
```

will center the section title. The chapter will be centered in the report style documents. Note that the glue spacing by `center` environment is added above and below the title.

The same effect is possible if the macro as

```
\def\section{\@startsection {section}{1}{\z@}%
{-3.5ex plus-1ex minus-.2ex}{2.3ex plus.2ex}
{\reset@font\center\Large\bf}}
```

is added. Or

```
\def\section{\@startsection {section}{1}{\z@}
{-3.5ex plus-1ex minus-.2ex}{2.3ex plus.2ex}%
{\reset@font\centering\Large\bf}}
```

will give almost the same output. The difference may be (?) glue spacing.

Another simple method is given in the \TeX and TUG NEWS'ttn2n1.sty'.

```
\def\Section{\@ifstar{\@Section[2pt]}{\@Section[\z@]}}
%
\def\@Section[#1]#2{\ifdim #1<1pt%
\refstepcounter{section}\fi%
\section*\centering \ifdim #1<1pt%
\addcontentsline{toc}{section}%
{\protect\numberline{thesection}#2}%
\thesection. \fi #2 \nopagebreak[4]}
```

This defines `\Section{...}` to center the title. Since `\section*` is used instead of `\section`, you must modify it if you need to show `\thesection`. In this case, `\refstepcounter` must also be used to increment `\thesection` and to reset `\thesubsection` etc.

6.3 Adjust spacings above and below section titles

In submitting a camera-ready manuscript to proceedings of conferences, the default spacings near the section titles are a bit large enough to squeeze information in the article. These spacings can be adjusted through re-definition of `\section` in 'art12.sty' etc. For example, 'art10.sty' has the definition as

```
\def\section{\@startsection {section}{1}%
{\z@}{-3.5ex plus-1ex minus-.2ex}%
{2.3ex plus.2ex}{\reset@font\Large\bf}}
```

The fourth and fifth arguments of `\@startsection` define the spacings. If the fourth argument is negative, it prohibits indentation at the beginning of the first paragraph. When it is modified as

```
\def\section{\@startsection {section}{1}{\z@}%
{1.1ex plus.2ex minus.1ex}{1ex plus.2ex}%
{\reset@font\large\bf}}
```

spacings become small and the first paragraph has the same indentation as those succeeding paragraphs. The font size of the section titles is also changed into `\large`. Furthermore, if the fifth argument is set negative, the first paragraph will follow the title without carriage return. (Not that the string '`\reset@font`' is not used in the old version of 'article.sty' and 'latex.tex'.)

When you want to change the display of section numbers to [1], you simply re-define `\thesection` as

```
\def\thesection{\arabic{section}}
```

6.4 Relax pagination system in book.sty

In the `book` style, the chapter begins in the odd page. The table of contents is also controlled by the same macros as `\chapter`, and begins in the odd page.

For example, in 'bk10.sty', the definition of `\chapter` is given as follows:

```
\def\chapter{
\cleardoublepage % make it into odd page
\thispagestyle{plain} % and no header in THAT page
\global\@topnum\z@
\@afterindentfalse
\secdef\@chapter\schapter}
```

Therefore change of `\cleardoublepage` into `\clearpage` will stop output of white page and will start chapters from even page. Although it is not a good idea, it saves papers while making a draft.

6.5 Why no section number at subsection in book?

The section numbering is controlled by a counter `secnumdepth` which can be set just like `tocdepth` in Section 5.1 (p. 79).

7 Main Body of Text

7.1 Change expression of paragraphs

7.1.1 Emphasize the beginning of paragraphs

Some old books start the paragraph with the big first letter that spans a few succeeding lines.

The style file named ‘`drop.sty`’ will do this kind of fancy output⁴. An example is from the manual of this style file.

```
\drop{IN} THE beginning ...
the earth. ...
darkness was ...
.....
```

IN THE beginning God created the heaven and the earth. Now the earth was unformed and void, and darkness was upon the face of the deep; and the spirit of God hovered over the face of the waters.

Old German fonts in Section 14.4.3 (p. 102) may be useful.

Or ‘`dropcaps.sty`’ does the same thing with more controls than ‘`drop.sty`’. Manual and samples are included in the original package.

7.1.2 Set indentation or margins of paragraphs

A simple way is shown in the reference [6], but it is not in effect within `verbatim` environment. Another method may be to use `list` environment, but it is not easy to set spacings before and after the paragraph. A solution is to use `\parshape`, and the `indentation` environment defined in ‘`indent.sty`’ can be used.

7.1.3 Make the shape of paragraph meaningful

For example, a paragraph in a message card for birthday or wedding may be in the shape of heart for strong impression.

Or any kind of shape may be defined if you use ‘`shapepar.sty`’.

```
\shapepar{\heartshape}
This is an example of using heart shape paragraph
defined in the original style file. There are a
few more shapes defined in this style file.
```

This is an example of using heart shape paragraph defined in the original style file.

There are a few more shapes defined in this style file.

⁴ ‘`drop.sty`’ needs to be edited to set the font size before installation.

7.1.4 Numbering of paragraphs

While making a draft of a book with some other friends, it may be convenient for the discussion on telephone to have the number at each paragraph just like a sheet music. A style file ‘`numberpar.sty`’ puts paragraph number at the beginning of each paragraph.

7.2 Underlining

7.2.1 Emphasis with underlines

Underlines do not seem to be recommended in T_EX, and a command `\underline{...}` cannot span to multiple lines.

If you really want to draw underlines for emphasis, you may use ‘`ulem.sty`’ which allows underlines in multiple lines. Within this style file, if one decides to use extended functions, one can use wavy underlines, scratch-out and cross-out. This is an example of ‘`ulem.sty`’. When `ulem.sty` is used, the emphasized text by is under-lined unless is declared at the beginning. Note that the does not behave normally but needs . Other options are `\uwave: wavy underline`, `\sout: scratch-out` and `\xout: cross-out`.

7.2.2 Wavy underlines

This symbol may be used for proof-reading or type-setting to make the letter gothic. Vectors and tensors are sometimes indicated by this symbol on blackboard at school. A style file ‘`undtilde.sty`’ can be used. It seems to use `\tilde`. Note that the name of this style file is set by us and that this is an article on ‘`comp.text.tex`’.

7.2.3 Double underlines

This might have been used in proof-readings. ‘`uuline.sty`’ utilizes the extended functions in ‘`ulem.sty`’ to put double underlines. This file, ‘`uuline.sty`’, explains a method to put any kinds of strings underneath characters.

7.3 Multi-column documents

7.3.1 Need one-column and double-column mixed, or three-column documents

L^AT_EX has two commands to switch one- and double-column, which are `\onecolumn` and `\twocolumn`. But these always clear the page.

When you want one-column part and double-column part in one page, you need ‘`multicol.sty`’, which also enables arbitrary multi-column documents. One big restriction is that one cannot use floats within columns. You will get a balanced portion of `n`-column beginning with `\begin{multicols}{n}` through the line of `\end{multicols}`.

```
\begin{multicols}{3}
[...section{...}]
```

puts the section title in one-column and starts the section in 3-column format. Between columns, a rule with width of 0.4pt is inserted. The thickness is specified by setting dimension, `\columnseprule`, the default of which is 0pt. You may need BigTeX for compilations

7.3.2 Balance the last page in two-column documents

In the ordinary `twocolumn` documents, the columns of the last page are not balanced so that the right column ends at the middle of the page while the left column reaches the bottom of the page. The style file `'multicol.sty'` in Section 7.3.1 (p. 81) automatically controls this kind of output, but one can use a cheating in the ordinary two-column documents.

If you put a blank footnote in the left column, you may force a part of text move into the right column. By trial and error, specification of the height of this blank footnote will eventually balance columns. This method is used in `'1-in-2.sty'` in Section 4.3 (p. 79). (See **Fig. 1**)

7.3.3 Side-by-side translation

One may need instructions in English and Japanese side by side, for example, for graduate students in universities.

The `minipage` environment is not easy to use and `twocolumn` style does not suit for this. A style file called `'multicolpar.sty'` may be used easily. It makes a two-column document with changing columns automatically at every paragraphs. Oops! `'multicol.sty'` may be input rather than `'multicolpar.sty'`. On MS-DOS, these files cannot be distinguished and `'multicolpar.sty'` may not be installed.

7.4 Ruby not diamond

A macro in the reference [7, 8] will help but NTT $\text{j}\TeX$ supplies a style file called `'ruby.sty'` in the package. If proper font name is chosen in `'ruby.sty'`, ASCII Nihongo $\text{T}\TeX$ can process it. Usage is written in comment lines.

Or `'nruby.sty'` is in public. The font size of `'ruby'` is set to `\tiny`.

7.5 Italic correction

When italic font is used in the roman documents, `\/` is usually needed at the end of the italic strings. A file `'italic.sty'` put it automatically, but `\ital{...}` and `\slant{...}` must be used in place of `\it` and `\sl`.

7.6 German, French and Russian

7.6.1 Umlaut in German

One needs to use `\"u` for `ü`, but it is cumbersome.

A style file `'german.sty'` makes such codings easy enough; e.g. `ü` can be input by `"u`. Other examples are: `""u"` becomes `„ü“`; `"<"a">` outputs `«ä»`.

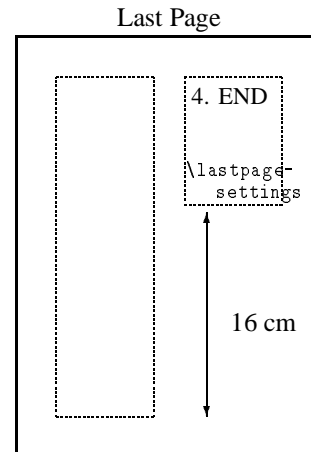


Figure 1-a: Ordinary Output

⇒

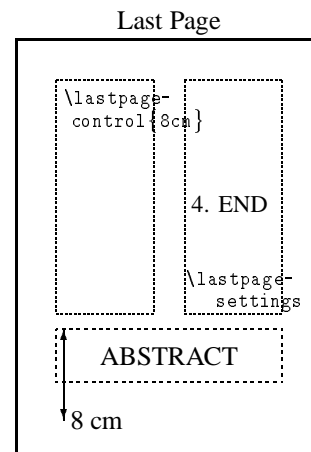


Figure 1-b: Cheated Last Page

Figure 1: Balancing the Last Page

7.6.2 French documents

Similarly to `'german.sty'`, `'french.sty'` is prepared. We did not try yet, but it is used to create a format file (`.fmt`) by `initex`.

7.6.3 Russian documents

I am afraid that the documents are written in Japanese, but `'sscyr.sty'` uses cyrillic fonts of $\mathcal{A}\mathcal{M}\mathcal{S}\text{-}\text{T}\text{E}\text{X}$ to write documents in Russian.

7.7 On verbatim environment

7.7.1 `\verb` cannot span to multiple lines

For example, a long path-name on UNIX may not be displayed in one line, so that the `\verb` cannot be used. As has been pointed out in the reference [8], if `\tt` and `\slash` are used in place of `\verb` and `/`, one can write a long string. But `'path.sty'` accepts line break at any kind of

delimiters. Note that if you want to use it with T_EX of old version; i.e. before ver.3, a numeral ‘255’ in this file must be changed into ‘127’.

7.7.2 Make commands active even in verbatim environment

In the `verbatim` environment, `\` is treated as a string. Hence no command is active within this environment.

But if you use ‘`alltt.sty`’, output is written in Type-*writer* Type font, while `\` and `{}` remain to be T_EX’s special characters. Therefore you can change fonts inside this environment.

```
\begin{alltt}
This is an example of ....
\large ‘alltt.sty’. \tt This...
...
\scriptsize This is the end...
\end{alltt}
```

```
This is an example of the environment
‘alltt.sty’. This is...
Yes, you have this style file...
Usage is given in the comment
lines of the file...
This is the end of example.
```

Similar function is possible by ‘`astyped.sty`’.

7.8 Draft and final, or neglecting many lines

While making draft, we want to write down many things as memos but do not want to output these lines. In the final manuscript, we may need some parts of these lines. Or you may need to neglect many lines temporarily. ‘`version.sty`’ can be used for these purposes. If you want to neglect lines, then put `\begin{comment}` at the beginning of the lines and `\end{comment}` at the end.

If you declare `\includeversion{draft}` and `\excludeversion{final}`, all the portion within draft environment will be output but final environment will be neglected. Exchange of `\includeversion` and `\excludeversion` reverses the output.

‘`version.sty`’ is used in this package to decide whether examples can be shown or not depending on existence of the corresponding file.

‘`comment.sty`’ is also used to comment out many lines.

7.9 On footnotes

7.9.1 Put footnotes and floats at the end of documents

One may need to gather all the figures and tables or footnotes at the end of documents. ‘`endnote.sty`’ will help it. Or ‘`endnotes.sty`’ can be used. As for tables and figures, ‘`endfloat.sty`’ can be used.

⁵ watanabe@akiu.gw.tohoku.ac.jp

7.9.2 Short footnotes

When there are many footnotes in one page but they are short, one may want to list them sideways. ‘`fnpara.sty`’ will do this.

7.9.3 Indentation for long footnotes

You may like indented footnotes like those in T_EXBook [9]. A creator of JaWaT_EX, Dr. Watanabe⁵ modified footnote macros as

```
\long\def\@makefntext#1{\parindent 1em\noindent
\hbox to 2em{\hss$\^{\@thefnmark}$~}%
\@tempdima\columnwidth\advance\@tempdima-2em%
\parbox[t]{\@tempdima}{#1}}
```

to do so. This modification is employed in this package. Other methods are collected in ‘`hanging.tex`’.

7.9.4 What happened to footnotes in tabular environment?

In the manual, `\footnotemark` and `\footnotetext{...}` and `\addtocounter{footnote}{??}` must be used. But if you use ‘`ftn.sty`’, `\ftn{...}` instead of `\footnote` will output footnotes in tabular environment properly.

7.9.5 Place all the footnotes in the right column

‘`ftnright.sty`’ in the Mainz package does this, but ‘`multicol.sty`’ in Section 7.3.1 (p. 81) cannot be used at the same time.

7.10 On hyphenation

T_EX itself has a rule for hyphenation but it is not always correct especially for proper nouns. In such cases, one must specify the rule as

```
\hyphenation{man-u-script man-u-scripts ....
....}
```

or you may find several rules in many ftp sites.

7.11 Temporary change of line pitch

For example a program listing in the manual may be printed out with smaller line pitch just like this document. If `\baselineskip` is changed, this becomes active only when `\cr` is encountered. Therefore `english` environment in this document is defined as

```
\def\english{\par\baselineskip=.7%
\normalbaselineskip\vskip .4286%
\baselineskip\noindent\ignorespaces}
%.4286=(1-.7)/.7
\def\endenglish{\par}
```

to use

```
\begin{english}
Programs may be put here...
....
\end{english}
\noindent where ....
```

Note that `\begin{english}` always breaks line without indentation but that `\end{english}` breaks line with indent. Therefore an explicit usage of `\noindent` is necessary to continue statement without indentation after this environment.

If `\baselinestretch` is changed inside the document, it does not seem to function. This is because this correction is active only when size-change commands are executed. (Here make the pitch twice.)

It is written in \TeX and TUG NEWS (Vol.2, No.3 June 1993 'ttn2n3.tex') that the change of the pitch becomes active if you change temporarily font size; i.e.

```
\renewcommand{\baselinestretch}{2}\tiny\normalsize
```

will change the pitch twice with normal font size. (Here we return to the ordinary line pitch.)

Note that the spacings above and below this changes must be adjusted manually.

7.12 Program listings from separate files

For example, `verbatim` environment can be used with small line pitch as

```
\newenvironment{program}%
{\begin{quote}
\addtolength{\baselineskip}%
{-0.8ex}}
{\end{quote}}
```

where `quote` environment is used to add indentation.

But it is not realistic to include all the lines of program directly into your document file.

If you use the stylefile 'verbatimfiles.sty', `\verbatimfile{filename}` reads 'filename' in and outputs the lines in `verbatim` environment. If `\verbatimlisting{filename}` is used, the line number will be output.

Oops! 'verbatim.sty' may be input instead of 'verbatimfiles.sty'. It is a problem of the length of file names in MS-DOS. 'verbatimfiles.sty' may not be here.

'cprog.sty' will input and beautify C programs.

There is a program to convert files of FORTRAN or Prolog into text files for \LaTeX with font change of key words. 'lgrind' converts into \LaTeX file, while plain \TeX sources can be obtained by 'tgrind'. About 25 kinds of source files like C, FORTRAN, CSH and Mlisp can be converted. Note that the spaces in comment lines must be replaced by `~` for proper display.

7.13 Algorithm of program

Just like the `theorem` environment, the flow of programs sometimes needs to be displayed with variable fonts. 'algorithms.sty' is the one to do so. There is a completely different file 'algorithm.sty' for another purpose.

7.14 Emphasis by thick rules

In \TeX and TUG NEWS (Vol.2, No.4 Oct. 1993 'ttn2n4.tex'), a fancy usage of rules was seen. We here modify it.

— TODAY'S TOPIC —

Photo Contest of Beautiful Bridges

Today the meeting will be held on 15:00 at a conference room on the 5th floor. One of the big topics to discuss is about judges. Everyone must prepare the following items.

1. Eyeglasses
2. Pens and cakes
3.

is output of the following announce environment.

```
\def\REYrule{\hbox to 2cm{\leaders\hrule height 3pt%
\hfill}}\newbox\REYbox\def\announce#1{%
\setbox\REYbox=\hbox{\REYrule\quad%
{\LARGE\bf #1}\quad\raise3pt\REYrule}%
\gdef\REYbigrule{\hbox to \wd\REYbox%
{\leaders\hrule height 3pt\hfill}}%
\vspace{1em}\centerline{\raise3pt\REYrule\quad%
{\LARGE\bf #1}\quad\raise3pt\REYrule}}
\def\endannounce{\par\centerline{\REYbigrule}}
```

An example above starts with

```
\begin{announce}{TODAY'S TOPIC}.
```

7.15 Other environments

'algorithm.sty' is for algorithm display of programs. 'program.sty' helps display of programs.

8 Mathematics

8.1 Equation numbering

8.1.1 Sub numbering of equations

\LaTeX automatically put numbers sequentially using only one counter, `equation`. One may need to put sub number as (3-a) especially in the `eqnarray` environment. 'subeqn.sty' seems to be the one for that purpose. This also allows text between equations. Or 'subeqnarray.sty' may have the similar function. But using these style files, we cannot specify `\label`'s properly.

Here we made a simple macro for the purpose. 'manyeqns.sty' uses a new counter for sub number within a new `manyeqns` environment. The sub number can be changed manually, so that one can put text between two consecutive `manyeqns` environments. Cross-reference by `\ref` and `\label` can be set for each equation as well as all the set.

Since 'subeqnarray.sty' does have a problem about `\label`, another style file is introduced which is similar to `\case` in plain \TeX . 'cases.sty' defines a macro.

8.1.2 Set section number into equation numbers

\theequation needs to be modified to include section number and to reset every sections. For example

```
\@addtoreset{equation}{section}
\def\theequation{\arabic{equation} of
  Sec. \thesection}
```

$$F = \int_{\Gamma} \sin z \, dz \quad (2 \text{ of Sec. } 8)$$

A command \@addtoreset{cA}{cB} resets a counter cA every time another counter cB changes.

8.1.3 One equation number for a set of equations

Of course, one can get such output using \nonumber in the eqnarray environment, but it does not look good when the number of equations is even.

A simple method is to use array environment in the equation environment. Since the default style in array environment is \textstyle, one must explicitly declare \displaystyle when \sum and/or \int are included.

```
\begin{equation}
\begin{array}{l}
\{\displaystyle I=\sum_{i=1}^N a_i b_i\} \\\
\{\noalign{\vskip 1ex}\}
\{\displaystyle f=\int_0^{\ell} g(x)\sin x \, dx\}
\end{array}
\end{equation}
```

$$I = \sum_{i=1}^N a_i b_i \quad (3)$$

$$f = \int_0^{\ell} g(x) \sin x \, dx$$

Moreover, as shown here, \noalign may be necessary to control spacings when high symbols like \int must be used (See Section 8.4.1 (p. 85)).

8.2 Leaders in flush-lefted equations

When an option of 'fleqn.sty' is used, space between equation and equation number becomes wide so that some kind of leaders may be necessary. Macros introduced here are defined by Mr. Isozaki[8] and Dr. Watanabe. 'doteqn-f.sty' is the name of a style file and puts leader in the eqnarray environment.

The equation environment can have such a leader. It is defined in 'dot-eqns.sty' included in the package of 'manyeqns.sty' above.

8.3 Spaces at '&' are too wide in eqnarray environment

This spacing has been set at the definition of eqnarray environment[7].

```
....
\displaystyle\tabskip\z@{##}\global\@eqcnt\@ne
```

```
\hskip 2\arraycolsep \hfil$##$\hfil
%.....
&\global\@eqcnt\tw@ \hskip 2\arraycolsep$%
%.....
\displaystyle\tabskip\z@{##}\hfil
\tabskip\@centering&\llap{##}\tabskip\z@\cr}
```

The portions underlined are to be modified as

```
\displaystyle\tabskip\z@{##}\global\@eqcnt\@ne
\hfil$;{##}\;$\hfil
&\global\@eqcnt\tw@ \displaystyle\tabskip\z@{##}
\hfil\tabskip\@centering&\llap{##}\tabskip\z@\cr}
```

to get the following example. In the reference[7], the part between these two & is also changed to be \displaystyle.

$$F = \int_{\Gamma} \sin z \, dz$$

$$G = \sum_{n=0}^{\infty} a_n t^n$$

$$F = \int_{\Gamma} \sin z \, dz$$

$$G = \sum_{n=0}^{\infty} a_n t^n$$

8.4 On matrices

8.4.1 Space between rows is small

Especially when \displaystyle \frac is in the element of a matrix, rows become too close to each other. In order to separate them, \noalign{\vskip ...} can be used[4].

```
\left\{\begin{array}{c}
f_1 \\ f_2 \\ f_3
\end{array}\right\} =
\left(\begin{array}{ccc}
A & 0 & B \\
0 & \displaystyle{\frac{EA}{\ell}} & -\displaystyle{\frac{EA}{\ell}} \\
B & -\displaystyle{\frac{EA}{\ell}} & \displaystyle{\frac{EA}{\ell}}
\end{array}\right) \left\{\begin{array}{c}
u_1 \\ u_2 \\ u_3
\end{array}\right\}
```

$$\left\{ \begin{array}{c} f_1 \\ f_2 \\ f_3 \end{array} \right\} = \left(\begin{array}{c|cc} A & 0 & B \\ \hline 0 & \frac{EA}{\ell} & -\frac{EA}{\ell} \\ B & -\frac{EA}{\ell} & \frac{EA}{\ell} \end{array} \right) \left\{ \begin{array}{c} u_1 \\ u_2 \\ u_3 \end{array} \right\}$$

is a typical example .

8.4.2 Alignment of quadratic forms

There are a few methods to align a row vector to the top line of the matrix in quadratic forms. One method by Mr. Daniel H. Luecking is a modification of the plain \TeX command.

```
\def\tpmatrix#1{
\setbox\z@=\vtop{\normalbaselines\m@th
\ialign{\hfil###\hfil&&\quad\hfil###\hfil\cr
\mathstrut\cr
\noalign{\kern-\baselineskip}
#1\cr
\mathstrut\cr
\noalign{\kern-\baselineskip}
}
}
\dimen\z@=\dp\z@
\setbox\z@=\vbox to \ht\z@{
\hbox{\displaystyle \left(\,\vcenter{\unvbox\z@}%
\,\right)}\vss
}
\dp\z@=\dimen\z@
\box\z@
}
```

will generate

```
\pmatrix{x & y & z}
\tpmatrix{a_1 & a_2 & a_3 \cr
a_4 & a_5 & a_6 \cr
a_7 & a_8 & a_9 \cr
}
\tpmatrix{b \cr c \cr d}
```

$$(x \quad y \quad z) \begin{pmatrix} a_1 & a_2 & a_3 \\ a_4 & a_5 & a_6 \\ a_7 & a_8 & a_9 \end{pmatrix} \begin{pmatrix} b \\ c \\ d \end{pmatrix}$$

Another one by Mr. Donald Arseneau is

```
\newbox\matbox
\def\topmatrix#1{\setbox\matbox=%
\vtop{\normalbaselines\m@th % set the matrix in
\ialign{\hfil###\hfil&&\quad\hfil###%
\hfil\cr % a \vtop so the
\mathstrut\cr\noalign{\kern-\baselineskip}
% first baseline
#1\cr\mathstrut\cr\noalign{\kern-\baselineskip}}
% lines up.
% get twice difference between baseline
% and centerline of inner matrix:
\dimen255=\dp\matbox \advance\dimen255%
by -\ht\matbox
% Center matrix and surround with parentheses:
\setbox\matbox=%
\hbox{\left( \,\vcenter{\box\matbox}\,\right)}
% Correct for difference between baseline and
% centerline of parentheses:
\advance\dimen255 by -\dp\matbox%
\advance\dimen255 by \ht\matbox
% Lower centered matrix back to its proper baseline:
\lower0.5\dimen255\box\matbox
}
```

will be used to get

```
\pmatrix{x & y & z}
\topmatrix{a_1 & a_2 & a_3 \cr
a_4 & a_5 & a_6 \cr
a_7 & a_8 & a_9 \cr
}
\topmatrix{b \cr c \cr d}
```

$$(x \quad y \quad z) \begin{pmatrix} a_1 & a_2 & a_3 \\ a_4 & a_5 & a_6 \\ a_7 & a_8 & a_9 \end{pmatrix} \begin{pmatrix} b \\ c \\ d \end{pmatrix}$$

The last one by Mr. Bruce Ikenaga is the easiest method

```
\matrix{ A = \cr
\vphantom{ 0 } \cr
\vphantom{ 0 } \cr
\matrix{ \pmatrix{a & b & c}\cr
\vphantom{ 0 } \cr
\vphantom{ 0 } \cr
\pmatrix{ 1 & 0 & 0 \cr
0 & 1 & 0 \cr
0 & 0 & 1 \cr
}
\pmatrix{b \cr c \cr d}
```

$$A = (a \quad b \quad c) \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} b \\ c \\ d \end{pmatrix}$$

and in \LaTeX we can write as follows:

```
\begin{array}{ccc}
\lfloor\quad a & b & c \quad \rfloor \\
\vphantom{0} \\
\vphantom{0} \\
\end{array}
\left(\begin{array}{ccc}
a_1 & a_2 & a_3 \\
a_4 & a_5 & a_6 \\
a_7 & a_8 & a_9
\end{array}\right)
\left(\begin{array}{c}
x \\
y \\
z
\end{array}\right)
```

$$\left[\begin{array}{ccc} a & b & c \end{array} \right] \begin{pmatrix} a_1 & a_2 & a_3 \\ a_4 & a_5 & a_6 \\ a_7 & a_8 & a_9 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

8.4.3 Simplification of matrices

Alignment in matrices or cases is one of the most cumbersome inputs in \LaTeX .

'delarray.sty' may make it a bit easy. Manual and samples are included in the original package, but always another style file 'array.sty' is needed.

8.10 Want to use variable-length arrows

Even not in math mode, one may need an arrow with explanation above it. The style file ‘dchem.sty’ introduced above has a couple of definitions for such arrows. For example \Yields can be used in math mode. Length can be explicitly specified as \Yields[3cm]. Double arrow with explicit length is used by \Eqbm.

8.11 Double bracket

In T_EX and TUG NEWS (Vol.1, No.2 May 1992 ‘ttn1n2.tex’), we found a macro defined by Mr. Michael Barr (McGill Univ., Montreal, barr@math.mcgill.ca) as

```
\newdimen\argwidth
\def\[[#1\]]{%
  \setbox0=\hbox{##1}\argwidth=\wd0
  \setbox0=\hbox{\left[\box0\right]}%
  \advance\argwidth by -\wd0
  \left[\kern.3\argwidth\box0%
  \kern.3\argwidth\right]}
```

This helps us to use $\$[\sum_{i \in I} A_i = A]\$$ to output $[\sum_{i \in I} A_i = A]$. In the ordinary displaying math mode, \displaystyle can be used within these brackets.

$$\left[\sum_{i \in I} A_i = A \right] \quad (5)$$

is an example.

8.12 Use symbols of A_MS-T_EX in L^AT_EX documents

A_MS-T_EX has many varieties of mathematical symbols and macros. Among such features, one can use symbols by using ‘amssymbols.sty’.

8.13 Integral symbols

8.13.1 Big and standing integral symbols

The integral symbol is a variable-height symbol, but the maximum height is limited. And some people dislike that slanted integral symbol. ‘bigint.sty’ defines a new integral symbols probably using \lmoustache etc.

```
\bigint[overlap symbol] [_lower][^upper] {integrand}
```

is a typical usage where the parts in brackets are options.

8.13.2 A symbol ‘BELOW’ multiple integral symbols

Usually a volume integral is indicated by putting V right-below three integral symbols. But sometimes a domain like V needs to be placed below the integral symbols. ‘multiint.sty’ will output such symbols automatically.

8.13.3 Closed surface integral

Even A_MS-T_EX does not have this symbol. In order to output \oint with two integral symbols, one may use ‘0intint.sty’.

⁷ It used to be ‘catmac.sty’.

8.14 Blackboard style symbols

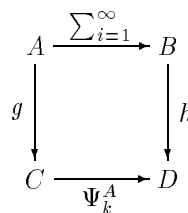
There exists a font set of this kind in a separate package or in A_MS-T_EX. But one can cheat to get similar symbols in the ordinary L^AT_EX by using ‘pmbb-sym.sty’.

8.15 Draw commutative diagrams

There are style files called ‘cd.sty’ and ‘diagram.sty’⁷. ‘cd.sty’ draws rather simple diagrams.

On the other hand, ‘diagram.sty’ can help drawing complicated diagrams. A sample is shown from the original manual.

```
\resetparms
\square[A'B'C'D;\sum_{i=1}^{\infty}g'h\Psi^A_k]
```



Another style file is ‘diagrams.tex’, which can be used in both L^AT_EX and plain T_EX. Manual and samples are included in the original package, but it can output Postscript and TPIC codes by user’s choice.

8.16 Flow of proof

‘proof.sty’ draws such a tree in proof.

8.17 Change style of newtheorem

If you want to change “Theorem 4.1” into “Theorem 4-1”, you simply re-define as \def\@thmcountersep{-} See ‘latex.tex’.

9 Modification of list Environment

9.1 Modification of itemize environments

9.1.1 Change of labels in enumerate environment

Since labels and symbols of each depth are stored in the following pairs, they can be changed by modification of these[1].

```
\labelenumi \theenumi
\labelenumii \theenumii
\labelenumiii \theenumiii
\labelenumiv \theenumiv
\labelenumv \theenumv
```

For example, if the first enumeration needs to begin with symbols as A), B), one can set as

```
\def\labelenumi{\theenumi)}
\def\theenumi{\Alpha{enumi}}
```

where arabic numerals can be obtained by \arabic{enumi}, while roman numerals are by \roman{enumi}.

9.1.2 Change labels in `itemize` environment

Similarly this can be done by modifying `\labelitemi` etc. For example, the next definition changes the second deep `itemize` symbol to a solid diamond shape.

```
\def\labelitemii{\diamond}
```

9.1.3 Add a symbol to labels of `enumerate` environment

There are several style files to add a mark to labels of `enumerate` environment.

One is called ‘`outline.sty`’, style and string for the label can be specified as an option.

```
\begin{enumerate}[\bf Problem 1.]{%
  \item Solve ...
  \item Explain ...
  \begin{enumerate}[\H{i}nt. a]{%
    \item Let ...
    \item Suppose ...
  \end{enumerate}
  \item Calculate ...
  \begin{enumerate}[\H{i}nt. i]{%
    \item Let ...
    \item Suppose ...
  \end{enumerate}
\end{enumerate}
```

Problem 1. Solve ...

Problem 2. Explain ...

Hint. a Let ...

Hint. b Suppose ...

Problem 3. Calculate ...

Hint. i Let ...

Hint. ii Suppose ...

Note that the braces in options as `H{i}nt` or `{i}` are necessary to distinguish these characters and specification of numbering style. `A` and `I` are used to set the numbering to be upper-case letters and upper-case roman numerals respectively.

Another file is ‘`enumspec.sty`’, and it simply put a symbol at the left of numerals.

9.2 Adjust vertical spacings near and in the `list` environment

A bit wide space is inserted before and after the `itemize` and `enumerate` environment. And also space between `\item`’s becomes wider than the ordinary line pitch. In a personal memo or private report, this space need not be so wide. To change these, one has to edit definitions of `list` environments. For example, the following modification kills all the extra spacings above and below each environment.

```
\def\enumerate{\ifnum \@enumdepth >3 \@toodeep\else
  \advance\@enumdepth \@ne
  \edef\@enumctr{enum\romannumeral%
  \the\@enumdepth}\list{\csname label\@enumctr
```

```
\endcsname}{\usecounter{\@enumctr}
  \def\makelabel##1{\hss\llap{##1}}%
  \parsep\z@ \itemsep\z@ \topsep\z@\fi}
%
\def\itemize{\ifnum \@itemdepth >3%
\@toodeep\else \advance\@itemdepth \@ne
\edef\@itemitem{labelitem\romannumeral%
\the\@itemdepth}%
\list{\csname\@itemitem\endcsname}%
{\def\makelabel##1{\hss\llap{##1}}}%
\parsep\z@ \itemsep\z@ \topsep\z@\fi}
%
\def\description{\list{}{\labelwidth\z@%
\itemindent-\leftmargin \let\makelabel%
\descriptionlabel \parsep\z@ \itemsep\z@%
\topsep\z@}}
```

This kind of settings has been also done in a style file called ‘`jeep.sty`’.

9.3 Align indentation of description environment

The `description` environment fixes the amount of indent to a certain width no matter how the argument becomes long. One method to specify this width by hand is introduced in the reference[4]. Example follows:

```
\begin{namelist}{This length}
\item[first item] This is the first one.
\item[second item] the next one.
\item[last one] finally the last one.
\end{namelist}
```

Time	Today after midnight
Place	That place near church
Materials	This book and that pencil

9.4 Write dialog

The `list` environment can be used for this purpose.

```
\newenvironment{dialog}{%
  \begin{list}{}{%
    \setlength{\labelwidth}{3cm}
    \setlength{\labelsep}{1cm}
    \setlength{\itemsep}{0pt}
    \setlength{\leftmargin}{3.5cm}
  }%
}{%
  \end{list}}
\def\character#1#2{\def#1{\item[\bf #2:]}]}
\def\naration#1{\item \par
  \medskip\hspace{-\leftmargin}
  \parbox{0.98\textwidth}{\it #1}
  \smallskip}
```

is the definition of `dialog` environment. Then

```
\begin{dialog}
\character{\turtle}{Turtle}
\character{\bear}{Bear}
\naration{Bear is peeping into a room of Turtle}
\bear Hi, Turtle. Where in the world have
```

```

you been last night?
\turtle Well. After finishing my routine
job, I stopped by ....
\bear Oh, Yeah? What ....?
\end{dialog}

```

will output the followings:

Bear is peeping into a room of Turtle

Bear: Hi, Turtle. Where in the world have you been last night?

Turtle: Well. After finishing my routine job, I stopped by

Bear: Oh, Yeah? What?

9.5 Making Q & A

The `enumerate` environment can be used with slight modification. Numbers must be changed every two `\item`'s. For example,

```

\def\QandA{\setbox\@tempboxa\hbox{\bf "Q.99":}}%
\labelwidth\wd\@tempboxa \leftmargin\labelwidth
\advance\leftmargin\labelsep
\def\labelenumi{\theenumi:"} \enumerate}
\let\endQandA\endenumerate
\def\Qitem{\ifnextchar [ {\@item}%
{\@noitemargtrue \@item[\@qitemlabel]}}
\def\@qitemlabel{\bf Q.\@itemlabel}}
\def\Aitem{\ifnextchar [ {\@aitem}%
{\@noitemargtrue \@aitem[\@aitemlabel]}}
\def\@aitemlabel{\bf A.\@itemlabel}}
\def\@aitem[#1]{\addtocounter%
{\listctr}{-1}\@item[#1]}

```

will define a new environment so that we can use

```

\begin{QandA}
\Qitem Why ... How ... ?
\Aitem Because .... In order to ...
\Qitem Then .... ?
\Aitem Yes ...
.....
\end{QandA}

```

Q.1: Why ... How ... ?

A.1: Because In order to ...

Q.2: Then ?

A.2: Yes ...

10 How about Figures, Tables and Photos?

10.1 On captions

10.1.1 Change caption headers

One may want to change the default style of 'Figure 1 : ...' into, say, 'Fig. 1. ...' of the caption header. Look into the definition of `\def\fnm@figure`,

```
\def\fnm@figure{\figurename \thefigure}
```

to find out that modification of `\figurename` is necessary. Namely

```
\def\figurename{Fig.}
```

changes the header. Similar definition exists for tables. We can set as

```
\def\tablename{Tab. --}
```

As for the font and delimiter as ':' can be changed in the definition of `\long\def\@makecaption`. For example,

```

\long\def\@makecaption#1#2{%
\vskip 10\p@
% \setbox\@tempboxa\hbox{#1: #2}%<--- original
\setbox\@tempboxa\hbox{\bf#1}\ \ #2}%
\ifdim \wd\@tempboxa >\hszize
% #1: #2\par %<--- original
{\bf#1}\ \ #2\par
\else
\hbox to\hszize{\hfil\box\@tempboxa\hfil}%
\fi}

```

will make the font be `\bf`. Furthermore font size of the caption can be changed in the definition of `\long\def\@caption` in 'latex.tex'.

In the article style, the numbers of figures and tables are monotonically incremented throughout the entire document. If one needs to make these number to have the section number and to reset them in each section, a command `\@addtoreset{figure}{section}` works similarly to the case in Section 8.1.2 (p. 85).

10.1.2 Indentation of long caption

Automatic indentation can be achieved by the next method by Mr. Watanabe as

```

\long\def\@makecaption#1#2{%
\vskip 10\p@
\setbox\@tempboxa\hbox{\bf #1}\ \ }%
\@tempdima\hszize\advance\@tempdima-\wd\@tempboxa
\setbox\@tempboxa\hbox{\bf #1}\ \ #2}
\ifdim \wd\@tempboxa <\hszize
\hfil {\bf#1}\ \ #2\hfil\par
\else
\hbox to\hszize{\hfil {\bf #1}\ \ \parbox[t]%
\@tempdima{#2}\hfil}%
\fi}

```

where `\parbox` in L^AT_EX is used after the check of the width of caption. By this macro, long captions span to the entire width of the text. On the other hand, 'hangcaption.sty' can be used to put appropriate margins with indented captions. When this style file is used, `\hangcaption{...}` is used instead of `\caption{...}`.

10.1.3 Fragile commands cannot be used in captions

This is the same situation as those in `\section{...}`, and `\protect` will solve problems (See Section 6.1 (p. 80)).

10.1.4 Need line break within captions

A simple method is to use `\vtop`. The original definition of `\caption` does not allow line break. It can be circumvented by usage of `\usebox` as

```
\newsavebox{\@parc@ption}
\def\parcaption#1{%
  \sbox{\@parc@ption}{\shortstack[l]{#1}}%
  \setbox\@tempboxa\hbox{\csname fnum@%
  \@capttype\endcsname}\@tempdima\columnwidth%
  \advance\@tempdima-\wd\@tempboxa
  \@tempdimb.8\@tempdima
  %<-- maximum length is set here
  \ifdim\wd\@parc@ption>\@tempdimb%
    \@tempdima\@tempdimb
  \else\@tempdima\wd\@parc@ption\fi
  \sbox{\@tempboxa}{\parbox[t]{\@tempdima}{#1}}%
  \caption{\usebox{\@tempboxa}}
```

Using this macro, we can write

```
\begin{figure}
\vspace{?cm}
\parcaption{This is a long caption\
  with line-break.}
\end{figure}
```

to put line break within `\parcaption{...}`.

10.2 Want to place floats at specified place

Since they are `float`, it is not designed to put figures and tables at the place specified. However, one can ask L^AT_EX to try the best by the following settings:

- Try to specify the position by the option as `\begin{figure}[hbt]`.
- Move the floats slightly backward.
- Relax the limits of floats. To do this, one must change parameters as `topnumber` etc.[4, 5] These parameters limit the number of floats in one page. In this document, we set


```
\def\textfraction{.08}
\def\topfraction{.9}
\def\floatpagefraction{.99}
\def\dbltopfraction{.9}
\def\dblfloatpagefraction{.99}
```

to put many tables in one page.

- Or `'here.sty'` may be used. With this style file, `\begin{figure}{H}` can be used as an option to force that figure **HERE**. But of course you must take care of the position of page break manually by yourself.

10.3 Put two figures side by side

Mr. Watanabe taught me how. It is simply possible if one uses the `minipage` environment.

```
\begin{figure}[htbp]
\vspace{3cm} % Left Figure
\caption{Figure in the left.}
\vspace{3cm} % Right Figure
\caption{Figure in the right.}
\end{figure}
```

will be the solution. An example is shown in **Fig. 1** (p. 82).

10.4 Paragraph wrapping figure and table

The `minipage` environment can handle this situation, but one must adjust many things by hands. A style file `'wrapfig.sty'` does it semi-automatically. This file is modified to handle tables and it is named `'wrapfloat.sty'`. You usually need to give the width of figure or table, but sometimes you further need to specify its height. It is the case when `'epsf.sty'` is used. Moreover you must take care of the position of page break by yourself.

Similar output can be obtained if `'picinpar.sty'` is used. It is to open windows inside a paragraph.

And also `'cut.sty'` has almost the same function as `'wrapfloat.sty'`. There is a style file called `'floatfig.sty'`, but it seems to have bugs. Samples in the original package cannot be compiled properly, but we do not know why.

Comparisons are made in **Table 3**.

Another one is `'picins.sty'` which seems to be the best.

The style file `'picins.sty'` defines a macro of `\parpic` to wrap floats at the beginning of paragraphs. One can use four kinds of frames.

This example output a figure framed by a box-shaped lines. At the upper-right of this frame, a symbol $\heartsuit\triangle$ is places.

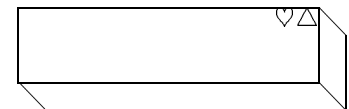


Figure 2: *Wrapped figure*

One can write more than two paragraphs in the following parts. Caption is given in `\piccaption`. If the caption is outside the frame as shown above, one need to put `\piccaptionoutside`.

Specification can be done as

```
\parpic(width,height)(x_offset,y_offset)%
[option][position]{picture}
```

and the example above is output by

```
\piccaptionoutside
\piccaption{Figure Caption}
\parpic(8.2cm,1cm)[xr][tr]{\picinsymbol}
```

where `offset` sets offset from the origin; `option` is used to choose frames. Please read manual in German for more information, sorry, I am not good at German either. As is the case with other style files, `flush-lefted` equations and `verbatim` environment cannot be used.

10.5 Tables longer than one page

There are a couple of style files. One is `'supertab.sty'`. Manual and samples are distributed with the style file. This can be used in `twocolumn` documents.

Another one has better controls of spacings than `supertabular` environment. It is `'longtable.sty'` but cannot be used in `twocolumn` documents. The package also includes manuals and samples.

In the latter style file, the caption is set "Table 1:.". If you want to change this into expressions in other languages, you must re-define the following macros in preamble:

```
\def\LT@ccoption[#1]#2{%
\LT@mkcaption{{\bf Table \thetable:} #2}% <-----
\def@tempa{#1}\ifx\@tempa\emptyelse
{\let\space
\addcontentsline{lot}{table}{\protect%
\numberline{\thetable}{#1}}}%
\fi}
```

```
\def\LT@ccoption#1{%
\LT@mkcaption{{\bf Table \thetable:} #1}% <-----
{\let\space
\addcontentsline{lot}{table}{\protect%
\numberline{\thetable}{#1}}}
```

where `\bf` is added.

Function	'cut.sty'	'wrapfig.sty'	'picinpar.sty'
Width	Need spec	Need spec	Automatic but narrow
Lines	Need spec	Semi automatic	Automatic
Starting	Paragraph top	Top	Free
Location	Left/Right	L/R	L/R and Center
Table	Yes	Yes with 'wrapfloat.sty'	Yes
Equation (centered)	Yes	Yes	Need \$. . \$
Equation (left)	No number	No number	No number
New paragraph	Use \Par	Blank line works	Blank line but no indent
Usage of \verb	No	Yes	Yes

Table 3: Comparison of float-wrapping paragraph

A style file called 'bigtabular.sty' is the one for the same purpose.

10.6 Drawings within the limit of picture environment

10.6.1 Simple flow chart

Although picture environment has a lot of restrictions, simple charts may be drawn within such restrictions. A style file 'smallgrf.sty' helps to draw simple flow charts with arrows.

10.6.2 Flow charts

It is difficult to draw them by hands within picture environment. A style file 'Flow.sty' assists to draw flow charts. It supports while and if, but does not write flows with goto jumps. A sample is included in the original package of the style file. A style file 'fchart.tex' helps writing somehow different flow charts.

Besides these style files, there exists a program to convert an input file in some format to a flow chart in picture environment of \LaTeX . The name is 'flow' written in C, so that it can be used on both UNIX and MS-DOS. One sample is given in Fig. 3 where \ is not used deliberately to avoid font replacement. Note that \verb may not be used.

10.6.3 Draw tree diagrams

There are many kinds of tree diagrams. Vertical trees can be drawn by using a style file[8], which has the name of 'ecltree.sty'. An extended picture environment in 'epic.sty' is needed, and a better output may be obtained if your system supports 'epic.sty'.

Among samples in the original documents, an example is chosen in Fig. 4. The file 'eepic.sty' is not used here. Many other styles of tree diagrams can be drawn by this style file.

Oval	Oval
Documents	Output
by LaTeX	ToTag
Box	Left 1
Edit source	Up 11 *
files	ToTag
Tilt	Right
Compile by	SetTrack line
TeX	Box
Tag	LaTeX macros
Choice . Yes . No	user's macros
Error in	SetTrack none
compilation	Up 1
Tag	TxtPos [1] [1]
Left 1	Text
Up 7	documentstyle...
Right 1 *	title...
ToTag	author...
Down	date...
Box	begin...
dvi file	maketitle
Tilt
preview	Down 6
Choice . Yes No .	Text
Errors in	<- the most
logic and	<- cumbersome
layout	<- here
Tag	Down 3
Right	Text
Tilt	<- need
Output in	<- big display
public	<- for clear
Down	<- preview

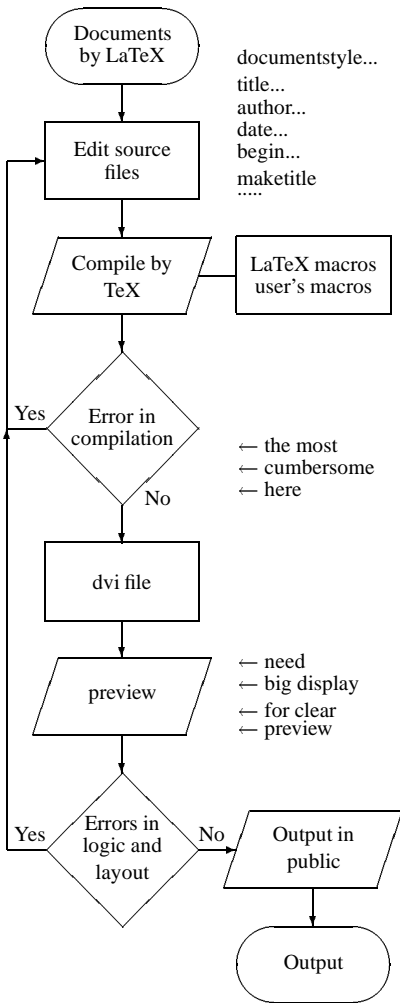


Figure 3: Source and output of flow chart

```

\begin{bundle}{xxx}
\chunk{aaa}
\chunk{
  \begin{bundle}{yyy}
  \chunk{bbb}
  \chunk{ddd}
  \end{bundle}}
\chunk{ccc}
\end{bundle}

```

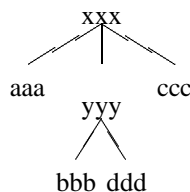


Figure 4: Tree using 'ecltree.sty'

Horizontal trees can be drawn by the macros in 'tree.sty'

```

\treeroot{Animal}
{\branch*{Bird}
  {\LEAF{Penguin\%
    Cardinal}
  \LEAF*{Ostrich}
  \LEAF{Robin}}}
\branch{Mammal}
{\LEAF{Human Being}
  \branch{Dog}%
  {\LEAF{Sheep Dog}
  \LEAF*{Dachshund}}}
\LEAF{Cat}}

```

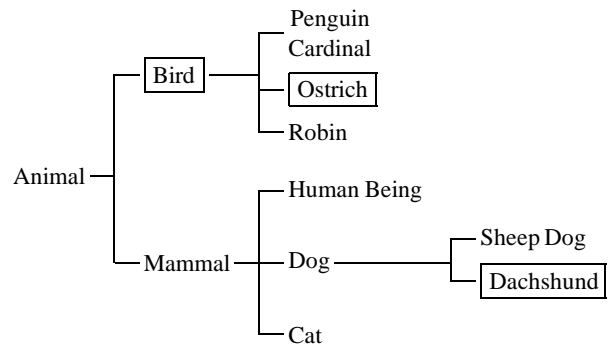


Figure 5: Example by 'tree.sty'

Fig. 5 shows a slight modification of the original sample. Furthermore a tree to show subdirectory structures of file systems on UNIX can be drawn with a style file called 'eclclass.sty'.

10.6.4 Draw bar-graphs

There is a nice style file to support it within L^AT_EX's framework. 'bar.sty' makes it easy to draw bar graphs. Although a manual is in the package, there are many features not written in the documents. Due to limit of L^AT_EX, we cannot include a sample within this document. Please use a separate file 'bargraph.tex' for examples.

10.7 Change attribute of rules of tables

Thickness of rules can be specified by \arrayrulewidth. Change of attribute to dashed lines is suggested in the reference[8], in which a horizontal dashed line is defined.

A style file 'arydshln.sty' can be used to draw vertical and horizontal dashed lines within tables. An example is shown in Section 8.4.1 (p. 85).

10.8 Widen vertical spaces in tables

Laplace transforms		
$f(t)$	(p)	no struts
$\delta(t)$	1	optional arg.
$\cos \omega_0 t$	$\frac{p}{p^2 + \omega_0^2}$	
Laplace transforms		
$f(t)$	(p)	with struts
$\delta(t)$	1	optional arg.
$\cos \omega_0 t$	$\frac{p}{p^2 + \omega_0^2}$	

Table 4: Lines may be too close

This is given in the article of \TeX and TUG NEWS (Vol.2, No.3 July 1993 ‘ttn2n3.tex’), and the macro above is defined by Mr. Claudio Beccari (Politecnico di Torino, beccari@polito.it). Define

```
\newcommand\setTBstruts{\def\T{\rule{0pt}{2.6ex}}%
\def\B{\rule[-1.2ex]{0pt}{0pt}}}
```

and declare `\setTBstruts` at certain place, and `\T` and `\B` broaden vertical spaces. The right one in **Table 4** is an output of the followings:

```
\begin{tabular}[t]{|c|c|l|}
\hline
\multicolumn{3}{|c|}{Laplace transforms\T\B}
\\ \hline
$f(t)$ & \T & $(p)$\B & & with struts
\\ \hline
$\delta(t)$ & & $1$ & \T & optional arg.
\\ [.5ex]
$\cos\omega_0t$ & & $\frac{p}{p^2+\omega_0^2}$ & \B &
\\ \hline
\end{tabular}
```

10.9 Align decimal points in tables

There is a solution within the framework of the default tabular environment but they may not be flexible. A style file ‘dectab.sty’ does this job, but integer numerals lose decimal points in the output.

Another is a better one.

The style file is included in the package about tips on table-making by Mr. Mittelbach; so-called Mainz File. It is ‘dcolumn.sty’.

Or ‘decalign.sty’ may be used.

10.10 Tables with their total width specified

The environment, `\begin{tabular*}{12cm}` is the originally prepared one in \LaTeX . But it usually needs a couple of `\extracolsep{fill}`’s to get desired horizontal alignment, and you need experience or trial and error to do it right.

A style file ‘tabularx.sty’ assists you to do the same thing more easily. It moreover can handle footnotes inside the environment, and a new specifier of width, x , for flexible adjustment.

10.11 Improvement of array and tabular environments

Modification and refinement of array environment has been carried out by

‘array.sty’. It does something to do with spaces around vertical rules and at `@{...}`.

10.12 Diagonal line at the left-top corner of tables

Frequently the left-top corner of tables indicates meanings of row and column items with a diagonal line in the box. This kind of line is not supported within \LaTeX . However a style file ‘slashbox.sty’ is designed for that purpose.

10.13 Subnumbering for floats

Similarly to those for equations in Section 8.1.1 (p. 84), one may need subnumbering system for floats such as **Fig. 1 (a)**. There is a style file ‘subfigure.sty’ for this purpose, but it is possible by a simple modification of `\caption` command as shown below. The next lines are also used in ‘subfloat.sty’, where several other sub-numberings are supported.

We here presume that the figure captions are located below the figures and that those for tables appear above the tables.

```
\@definecounter{subfloatnumber}
\def\@T@bLe{table}
\def\subfloatcap{-\alph{subfloatnumber}}

\def\subcaption{\@addtoreset{subfloatnumber}%
{\@capytype}\ifx\@capytype\@T@bLe\relax\else%
\addtocounter{\@capytype}{1}\fi
\def\the@subfloatnumber{\csname the\@capytype%
\endcsname\subfloatcap}
\stepcounter{subfloatnumber}%
\edef\@currentlabel{\csname the@subfloatnumber%
\endcsname}\@dblarg{\@subcaption\@capytype}}

\long\def\@subcaption#1[#2]#3%
{\par\addcontentsline{\csname ext@#1\endcsname}%
{#1}{\protect\numberline{\csname the#1\endcsname}%
\subfloatcap}\ignorespaces #2}\begingroup
\@parboxrestore\normalsize\makecaption{\csname%
fnum@#1\endcsname\subfloatcap}\ignorespaces #3}%
\par\endgroup%
\ifx\@capytype\@T@bLe\relax\else%
\addtocounter{\@capytype}{-1}\fi}
```

Usage follows

```
\begin{figure}
...
\subcaption{...} \label{fig:thisone-1}
...
\subcaption{...} \label{fig:thisone-2}
\caption{Main Caption} \label{fig:thisone}
\end{figure}
```

Examples are found in **Fig. 1** (p. 82) and the table at Section 3.3 (p. 77).

10.14 Photo environment

Tables and figures are put within the environments called ‘float’, so that they can move around in pages to fit writers’ needs. Photo environment can be defined similarly as

```
\newcounter{photo}
\def\thephoto{\@arabic\c@photo}
\def\fps@photo{tp}
\def\ftype@photo{4}
\def\ext@photo{lop}
\def\fnm@photo{\photoname \thephoto}
\def\photo{\@float{photo}}
\let\endphoto\endfloat
\@namedef{photo*}{\@dblfloat{photo}}
\@namedef{endphoto*}{\enddblfloat}
\def\photoname{Photo}
```

where `\ftype@photo` is set ‘4’ in the fourth line, because this number must be in the power of two. Then

```
\begin{photo}
...
\caption{This is a beautiful picture.}
\end{photo}
```

yields a caption as ‘**Photo 5:** This is ...’, and the list of photos are written in the file ‘`\jobname.lop`’. Therefore in report style,

```
\def\listofphotos{\@restonecolfalse
  \if@twocolumn\@restonecoltrue\onecolumn\fi
  \chapter*{\listphotoname\mkboth{\uppercase%
    {\listphotoname}}{\uppercase{\listphotoname}}}%
  \@starttoc{lop}\if@restonecol\twocolumn\fi}
\let\l@photo\l@figure
```

will help us to output the list of photos by the command as `\listofphotos`, but `\listphotoname` must be properly defined as `\def\listphotoname{List of Photos}`

If you need to reset photo number every chapter in report style, one must define this new counter by `\newcounter{photo}[chapter]` or add one line as `\@addtoreset{photo}{chapter}`.

A style file ‘float.sty’ helps us to define new floating environments easily.

Photos in any format cannot be directly input by T_EX, but can be handled depending on dviwares. For example a dviware `dviout/prt` on Japanese MS-DOS can include monochrome gif and pbm files.

10.15 Input figures and pictures directly

Cut & paste of figures is the most cumbersome job in preparing reports or manuscripts. The original ‘picture environment’ in L^AT_EX uses fonts for this special purpose and thus there exists strong limit in drawing lines, curves and circles. Neither arcs nor circles of arbitrary radii can be drawn in this environment. Therefore a simple figure such as simple maps can be depicted within a document, but complicated graphs cannot be included without cut &

paste. In order to overcome these limits, macros and fonts are created for specific purposes of drawings, one of which may be called `xypic`.

Or if P_{CT}E_X is used, no further special fonts is necessary, but one must read in huge macro files so that one must use BigT_EX instead of ordinary small T_EX. Its manual is not free though.

Other methods depend on dvi-wares or devices, but can handle many flexible commands to draw complicated pieces of images. Here we enumerate a couple of methods to draw figures and pictures available in a wide range of environments.

10.15.1 Within limit of L^AT_EX

First, portable methods within the limit of L^AT_EX are introduced.

1. **Use of `picture` environment:** If you do not mind drawing figures and pictures on section papers, you can use this environment. Or there are a couple of utilities to help you to input coordinates. Typical ones of such softwares are `gnuplot`⁸, `xfig`⁹ and `texdraw`¹⁰. Converted files are either directly included in the source file or read-in by `\input`.

2. **Use of P_{CT}E_X:** Usage is shown in the manual or can be imagined by reading `pictex.tex`. In the preamble of your document, you must declare as follows:

```
\documentstyle{article}
\input{prepictex.tex}
\input{pictex.tex}
\input{postpictex.tex}
....
```

Pictures can be created, for example, by `xfig` or `qfig` etc.

3. **Use of ‘`bitmap.sty`’:** Figures and photos input through scanners might be converted into a form of files called ‘X bitmap format (`xbm`)’. Then a style file called ‘`bitmap.sty`’ can be used to make an image within documents from that file. Of course complicated figures cannot be processed because of the capacity of T_EX itself.
4. **Use of ‘`curves.sty`’:** Another style file called ‘`curves.sty`’ has similar features to those of P_{CT}E_X, but its macros are so lighter than those of P_{CT}E_X that it can be used even with small T_EX.

⁸ There are those on both UNIX and MS-DOS.

⁹ Another program `transfig` is necessary to convert figures into T_EX files.

¹⁰ It operates only on UNIX.

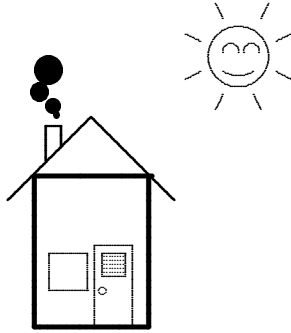


Figure 6: Example using `curves.sty` and `qfig`

5. **Use of METAFONT:** It is also possible to consider one figure as a special font and to make it by METAFONT. A style file called `'drawing.tex'` can be used for that purpose.

10.15.2 Driver-dependent methods

Functions of device drivers or printer can be used to draw figures. Namely a drawing command of the printer is set by a `\special` and the dvi-ware passes it directly into the printer. A typical example is to use PostScript¹¹ printers.

1. **Use of PostScript:** If you have a PostScript printer or are able to use GhostScript, figures and pictures created by so many utilities can be included in the documents. Either `'epsf.sty'` or `'epsbox.sty'` is used. The former is for NTT \jTeX , while the latter is used in ASCII Nihongo \TeX . However the file to be input into \LaTeX must be in the form of EPSF (Encapsulated PostScript File).¹² There exist many free softs to create PostScript files; e.g. `gnuplot`, `xfig`, `idraw` and `tgif+`. Typical usage of `'epsf.sty'` is like the followings:

```
\epsfile{file=image.ps,scale=0.5}
```

2. **Use of TPIC codes:** This code is supported by many dvi-wares. One method is to write a figure directly by the TPIC codes in `\special`. Or using `'epic.sty'` and `'eepic.sty'`, you can draw figures a bit more easily than using TPIC directly. `xfig` and `qfig`¹³ can be used to draw lines and curves.

As for usage of `'epic.sty'` and `'eepic.sty'`, one must be careful to declare these options as

```
\documentstyle[epic,eepic,...]{j-article}
```

and your dvi-ware must recognize TPIC codes. If your driver does not understand it, you may use its emulation by replacing `'eepic.sty'` by `'eepicemu.sty'` or `'ecleepic.sty'`. It takes time to compile and it loses some of the features, but the output is portable in any environments.

¹¹ PostScript is a trade mark of Adobe Systems Inc.

¹² It can be checked by looking for a line as `%%BoundingBox:...` at the top of the file. If it is not, a utility called `bbfig` may be used to convert it into EPSF format.

¹³ `qfig` is originally created on a Japanese MS-DOS, but recently it is converted so that it can be used on IBM PC's. The former supports output for `curves.sty`.

Since there exist both `'epic.sty'` and `'eepic.sty'`, an example of a Japanese software called `Ngraph` and a picture created by `qfig` are shown in **Fig. 7**. If you see any lines and curves there, your dvi-ware can handle TPIC codes.

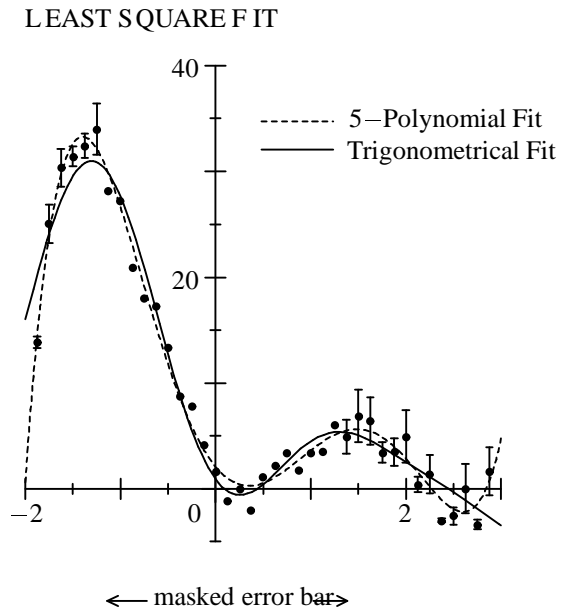


Figure 7: Examples of `Ngraph` and `qfig` with `eepic.sty`

10.16 Too many unprocessed floats

In compilation, floats in several pages are saved within memory, so that sometimes \TeX complains with warning message of memory shortage. In order to circumvent this situation, floats may be forced to settle in the desired page by a command `\clearpage`, although it is in general difficult. Another method is to use `'morefloats.sty'` to enlarge the limit.

11 T_EX in the Box

11.1 Put a paragraph into a box

`\fbox` can put a `minipage` environment into a box, but within it `verbatim` environment cannot be used. One style file to do it is called `'boxit.sty'`, as long as the box is within a page. A box which can span multiple pages can be achieved by a method explained in Section 11.8 (p. 97).

It should also be noted that a `minipage` environment has no indent at the beginning of paragraphs, so that one must specify `\parindent` in the environment.

11.2 A box surrounding a minipage environment

The `minipage` environment is often used to show samples and usage of L^AT_EX commands. One may want to use a frame for samples. `'boxedminipage.sty'` will allow to use `\verb` within a frame. Change the name of environment from `minipage` to `boxedminipage`.

11.3 Strings in oval box

`\fbox` outputs a rectangular box, but `'loval.sty'` can be used to use an oval box. The author of this style file created another style file called `'oval.sty'`, but one needs to make new circle fonts by Metafont.

Note that `'fancybox.sty'` in Section 11.9 (p. 97) seems better than this file.

11.4 A box with title

One may need a title for each box. One article on Network News (`comp.text.tex`) is originally designed for plain T_EX but can be used in L^AT_EX documents. I put the macro into a file called `'tboxit.sty'` which is not named by the creator.

11.5 Floats (Figs and Tables) in a box

In addition to enough space surrounding floats, one may also want a frame around it `'bigbox.sty'` does it. A portion within a float enclosed between `\begin{bigbox}` and `\end{bigbox}` is framed.

11.6 A box with shadow

In order to emphasize a word on OHP screen, for example, a box with shadow may be effective. `'shadow.sty'` is a style file for it.

Line thickness and width of shadow are controlled by three parameters A content in `\shabox{...}` will be framed. Default values for each parameter are shown to the right. The shadow-frame to the right is obtained from

```
\shabox{\shortstack[l]{%
  This is the first line \\
  then the \verb+\string\second+ \\
  Finally the last one }}
```

where care must be needed for `\verb`.

```
\sboxsep= 10pt\sdim= 4pt\sboxrule= .4pt
```

Note that `'fancybox.sty'` in Section 11.9 (p. 97) seems better.

11.7 Shading strings

Usually one needs a special command that depends on printer or driver to be used. But `'shadebox.sty'` can be used in the ordinary environment. I am not sure but it may be using many dots within a box of string.

11.8 Framed paragraphs that spans several pages

A short column article in textbooks may be inside a frame, but a page break may occur in the middle. `'ec1bkbox.sty'` by Mr. Isozaki helps to do so. As an option, line number may be put outside the frame. Examples are also included in the original archive file. The portion in `breakbox` environment is framed and can span several pages. Line number is controlled by `\bkcounttrue` and `\bkcountfalse`.

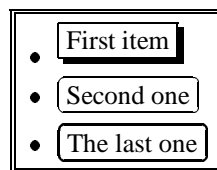
11.9 Framing a page or list environment

Page framing is not an original feature of L^AT_EX, and one must change the output routine. A style file called `'page-frame.sty'` put crop-marks or grid in pages. As for crop-marks, `'cropmark.sty'` can be used.

On the other hand, `'fancybox.sty'` does excellent jobs for these purposes. This file is included in `'seminar.sty'` to make transparencies for OHP, but can be obtained separately from many ftp servers. It also supports framing of `list` and `verbatim` environments.

For example,

```
\doublebox{\begin{minipage}{.25\textwidth}
\begin{Bitemize}
\item \shadowsize=2pt\shadebox{First item}
\item \cornersize{.2}\ovalbox{Second one}
\item \ovalbox{The last one}
\end{Bitemize}
\end{minipage}}
```



Index page at the end of this document is created by `\fancypage{\fboxsep=2em\cornersize{2}\ovalbox}{}`

12 Bibliography and Index

12.1 Referring bibliography by ^{1),2)}

One can get it by modifying definition of `\@cite`. The original definition is given by

```
\def\@cite#1#2{[#1\if@tempswa , #2\fi]}
```

and modification as

```
\def\@cite#1#2{${\mbox{\scriptsize%
  #1\if@tempswa , #2\fi}}}$}
```

will change it into the desired form. Or a style file `'overcite.sty'` may be used.

12.2 Modification of bibliography list

A method is to modify the `thebibliography` environment. In the definition of `\def\thebibliography`, one may change the following under-lined parts

```
{\refname}{\refname}}\list
{[\arabic{enumi}]}{\settowidth\labelwidth{[#1]}%
% .....
\leftmargin\labelwidth\advance\leftmargin\labelsep
```

into

```
{(\arabic{enumi})}{\settowidth\labelwidth{(#1)}%
\leftmargin\labelwidth
```

to change list numbering from [1] to (1). The latest version of L^AT_EX 209 as of (Mar. 20, 1992), a file `article.sty` has a definition of `\@biblabel`, so that the change as

```
\def\@biblabel#1{(#1)}
```

will do the same. Also `enumiv` is used in place of `enumi` at the definition of `\thebibliography` in the latest version of L^AT_EX 209.

12.3 Sorting cite labels

When one cites a few references like `\cite{rakuraku,koho,jlamport,isozaki,total}` in this document, it becomes [4, 2, 5, 8, 6]. One may need to change it into [2, 4-6, 8] after sorting.

`'cite.sty'` is for this purpose. The same citing as above becomes [2, 4-6, 8].

12.4 Bibliography listings for each chapter

You may need this kind of list of references in a book with many authors. For this purpose there is a style file called `'chapterbib.sty'`. Or `'bibunits.sty'` does similar things. But the name of temporary files cannot be used on MS-DOS so that a slight modification is needed.

Moreover `'bibperinclude.sty'` is for files with `\include`.

12.5 Chicago style bibliography

There is a famous book about writings called 'Chicago Manual of Style'. `'chicago.sty'` and `'chicago.bst'` for Bib_LT_EX are to be used for that purpose. Current version is based on the 13th Edition of the book.

12.6 Index for each section

`'index.sty'` will do it.

13 Other Useful Macros

13.1 Date and week

There seem to exist many style files among which

a file `'ukdate.sty'` changes the definition of `\today` into one of English style. A week can be output by `\dayofweek`. Namely 'Sunday 22nd January 1995' outputs the date, and the week is obtained by 'Sunday'. In conjunction with these expressions, new definitions of ordinal numbers are

given as `1st` and `2nd`, which become '1st' and '2nd' respectively. Furthermore `\phaseofmoon` shows a string 'in its last quarter' for today. Weeks can be also obtained by `'weekday.sty'`. In addition, `'austdate.sty'` assists you to have an Australian expression of the date.

13.2 Time of compilation

L^AT_EX originally remembers the time of starting of compilation in `\time`, so that one needs a simple manipulation to extract 'hour' and 'minute'. To this end, one may use a macro like

```
%\mod<counter><value> : <counter>=<counter> %<value>
\def\mod#1#2{
  \count255=#1 \divide\count255 by #2
  % <register> = <counter> / <value>
  \multiply\count255 by #2
  % <register> *= <value>
  \advance\count255 by -#1
  % <register> -= <counter>
  #1=-\count255}
  % <counter> = -<register>
\newcount\hour
\hour=\time \divide\hour by 60
% <time> = <\time> / 60
\newcount\minute
\minute=\time \mod{\minute}{60}
% <minute> = <\time> % 60
```

to use `\the\hour` and `\the\minute` (now is 20:6).

Such style files are `'daytime.sty'`, and `'time.sty'` is another one. I like `'mickeytime.sty'`.

13.3 Put key words in the footnote

For example, a simple macro like [5]

```
\def\keyword#1#2{\def\thefnmark{}%
\@footnotetext{\bf #1: #2}}
```

will do it. `\keyword{KEY WORD}{EXPLANATION}` will output a footnote like the one in this page.

13.4 Ordinal numbers

Just like the one in date command in Section 13.1 (p. 98), one may need to use ordinal numbers like 1st and 2nd. Mr. Donald Arseneau posted one in `comp.text.tex` and it is saved as a style file in our ftp server. The file is named `'ordinalno.sty'`.

13.5 Put a comma every thousands

As is often used in expression for money or price, one puts a comma every 10³. A style file called `'sumofmoney.sty'` is not named by the creator, but it can be used for that purpose. Another file is `'numbersty.sty'`.

13.6 Want to write music

There is a package called Music_TE_X. Originally it has been developed within plain T_EX, but recent version supports L^AT_EX and includes style files. Metafont sources for musical notes are also distributed within this package. A manual says all and there is a Japanese version of the manual, too.

KEY WORD: This is an example to use `\keyword`.

13.7 Two pages side by side

It is possible to use a copy machine with 50% reduction in length, but it is very difficult to make them in the right order for both side binding. This kind of manipulation in page arrangement can be easily done by using a style file called ‘2up.sty’. A good document is included in the package, and it can be used independently of peripheral devices. In the preamble of the document, declarations like

```
\target{\magstep0}{2.1\textwidth}{\textheight}
\source{\magstep0}{\textwidth}{\textheight}
\targetlayout{twosided}
```

do it all.

13.8 Transparencies for OHP

One method is to use a copy machine with enlarging feature. Another is to use Sl_IT_EX, but you may lose many L^AT_EX commands. One may want to use L^AT_EX with large fonts to create transparencies. A style file ‘eslides.sty’ may be one of the simplest style files. Font enlargement is defined by \magnification, but one must specify that magnification rate directly to the driver for the screen and printer. If the driver has the same notation of magnification as that of T_EX, then **Table 5** will help the switch for the driver to be used.

Set \pagestyle to be myslide, and

```
\begin{slide}
..... for one transparency
\end{slide}
\begin{remark}
..... comment and memo for that sheet
```

\magnification	1000	1095	1200	1440	1728	2074	2488
dviware	-mag0	-maghalf	-mag1	-mag2	-mag3	-mag4	-mag5

Table 5: Magnification and switches with ‘eslides.sty’

13.10 Need to select pages to be output

If your dviware does not have a feature to output individual pages separately, it is necessary to have appropriate pages in the ‘.dvi’ file. For this purpose, ‘selectp.sty’ can be used.

```
\outputonly{1,3, 1 2-5}
```

specifies the pages to be output. In this example, the first and third pages of the table of contents and the first and second through fifth pages are written into the ‘.dvi’ file. Usage is written in the comment lines of the file.

14 Fonts

14.1 Available fonts

Possibly either ‘fntbl.tex’ or ‘testfont.tex’ is installed, and prompt > tex fntbl \CR

will output font tables interactively. Or the following lines can be compiled by the plain T_EX. Usually fonts shown in **Table 7** are prepared and can be used by request.

```
\def\fox{A quick brown fox jumps over the lazy dog.\par}
```

```
\end{remark}
```

will output a desired page, where a slide environment is centered in both vertical and horizontal directions. Page number is put at the left-bottom corner of the page. If you begin a remark environment immediately after the end of slide environment, it becomes a brief note for speakers and it has no page number. Moreover \logo put a logo at the left-bottom corner of the page, while redefinition of \conference shows the name of conference at the center-bottom.

On the other hand, ‘seminar.sty’ has many other features and is designed quite neatly. It can be used with A_MS-L^AT_EX, too. But every time I have to make an OHP sheet, I give up reading the manual in the middle, because it is not written in Japanese. So I am not using it.

There is a style file called ‘lslide.sty’, but I have never used it, either.

13.9 Make a poster

Unlike many drawing tools or WYSIWYG editors, it is usually difficult to make a poster in T_EX. But ‘poster.tex’ is an excellent macro to convert ordinary documents into posters. It enlarges the entire page and splits it into a few pages with crop-marks at four corners. Once you get such pages, you simply cut along the crop-marks (not all of them, of course), and paste them to make a big sheet of poster. It is not pain at all to convert a page into proper numbers of papers, but it is a bit cumbersome to cut and paste them crawling on the floor.

```
\def\sampleof#1{\font\fontA=#1 \rm #1:\quad\fontA \fox}
%CM = Computer Modern
\sampleof{cmb10} % CM Bold Roman
\sampleof{cbsy10} % CM Bold Math Symbols
\sampleof{cmbx10} % CM Bold Extended Roman
\sampleof{cmbxsl10} % CM Bold Extended Slanted Roman
\sampleof{cmbxti10} % CM Bold Extended Text Italic
\sampleof{cmcsc10} % CM Roman Caps and Small Caps
\sampleof{cmdunh10} % CM Dunhill Roman
\sampleof{cmex10} % CM Math Extension
\sampleof{cmff10} % CM Funny Roman
\sampleof{cmfi10} % CM Funny Italic
\sampleof{cmitt10} % CM Italic Typewriter Text
\sampleof{cmi10} % CM Italic Math Italic
\sampleof{cmib10} % CM Math Italic Bold
\sampleof{cmr10} % CM Roman
\sampleof{cmsa10} %
\sampleof{cml10} % CM Slanted Roman
\sampleof{cmltt10} % CM Slanted Typewriter Text
\sampleof{cmss10} % CM Sans Serif
\sampleof{cmssbx10} % CM Sans Serif Bold Extended
\sampleof{cmssdc10} % CM Sans Serif Demibold Condensed
```

```
\sampleof{cmssi10} % CM Slanted Sans Serif
\sampleof{cmsy10} % CM Math Symbols
\sampleof{cmtcsc10} % CM Typewrite Caps ans Small Caps
\sampleof{cmtex10} % CM TeX extended ASCII characters
\sampleof{cmti10} % CM Text Italic
\sampleof{cmtt10} % CM Typewriter Text
\sampleof{cmu10} % CM Unslanted Italic
\sampleof{cmvtt10} % CM Variable-Width Typewriter Text
\bye
```

14.2 Want to use fonts not loaded

Fonts which are not pre-loaded can be used if you define their font names by a command \newfont[5]. For example boldface italic (cmbxti10) fonts in the size of 12pt can be used if you declare \newfont{\bolditalic}{cmbxti10 scaled \magstep1}

in the preamble. However it enables you to use this font in a fixed size, so that the size change by \Large etc. does not affect this font. A method to use different sizes in a document can be found in a reference[8], but there exists a style file for that. For example 'bsf.sty' defines a boldface Sans-Serif fonts into one font family. Then arbitrary size change becomes possible as

```
\documentstyle[bsf]{article}
...
This is normal. {\Large\bsf Bold Sans Serif font}
Again normal
```

Similarly 'bsl.sty' defines a boldface slanted font family, 'isf.sty' is for italic Sans-Serif font. On the other hand, 'slem.sty' changes \em into \sl.

14.3 New character without Metafont

Funny symbols or Chinese characters is to be made by Metafont, but can be created as bit map images. A style file 'sprite.sty' is used to define arbitrary symbols by defining bit map patterns. As shown in Fig. 8, numbers of dots of the pattern in its vertical and horizontal direction is declared as

```
\sprite{\macroname}(n,m)[width,height]
...
\endsprite
```

where n and m indicate numbers of dots. Then the pattern is packed into a box with width and height. Namely final size of the character can be controlled by these two size with the same dot pattern.

For example, a special KANJI such as '𠩺' can be defined and "Danger! \DYNAMITE" will output "Danger! 𠩺" without Metafont.

```
\noindent\mbox{\dotfill\dotfill%
 \raisebox{-3pt}[Opt][Opt]{\SNIPSNIP}%
 \dotfill\raisebox{-1.5pt}[Opt][Opt]%
 {\ \small Cut Here\ } \dotfill\dotfill\mbox{}
..... 𠩺 ..... Cut Here .....
```

Figure 8: Examples of sprite.sty

```
\newsavebox{\GAIJIa} \sbox{\GAIJIa}{>8}
\def\SNIPSNIP{\kern.5pt\raisebox{-1.8ex}{
 {\scissors}\kern 1pt}
```

```
\sprite{\scissors}(24,24)%
 [1.2\wd\GAIJIa,1.5\ht\GAIJIa]
:BB..... |
:BB..... |
:..BBB.....BBB. |
:..BBBB.....BB..BB. |
:....BBBBB.....BB...BB |
:.....BBBBB.....BB...BB |
:.....BBBBB.....BB...BB |
:.....BBBBB.....BB...B. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:.....BBBBB.....BB...BB. |
:..BBB.....BBB. |
:BB.....BBB. |
\endsprite
\sbox{\GAIJIa}{()}
\def\DYNAMITE{\kern.5pt%
 \raisebox{-1.8ex}{\Dynamite}\kern 1pt}
\sprite{\Dynamite}(24,24)%
 [1.5\wd\GAIJIa,1.5\ht\GAIJIa]
:..... |
:.....B..... |
:..... |
:.....B...B...B... |
:.....B...B... |
:.....B...B...B |
:.....B...B... |
:.....BBB..... |
:.....BBBBBBB.BBB..B... |
:....BBBBBBBBBBBBB.....B |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BB..BBBBBBBBBBB..... |
:..BB..BBBBBBBBBBB..... |
:..BB..BBBBBBBBB..... |
:..BB..BBBBBBBBB..... |
:.....BBB..... |
\endsprite
```

```
\endsprite
\sbox{\GAIJIa}{()}
\def\DYNAMITE{\kern.5pt%
 \raisebox{-1.8ex}{\Dynamite}\kern 1pt}
\sprite{\Dynamite}(24,24)%
 [1.5\wd\GAIJIa,1.5\ht\GAIJIa]
:..... |
:.....B..... |
:..... |
:.....B...B...B... |
:.....B...B... |
:.....B...B...B |
:.....B...B... |
:.....BBB..... |
:.....BBBBBBB.BBB..B... |
:....BBBBBBBBBBBBB.....B |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BBBBBBBBBBBBBBB..... |
:..BB..BBBBBBBBBBB..... |
:..BB..BBBBBBBBBBB..... |
:..BB..BBBBBBBBB..... |
:..BB..BBBBBBBBB..... |
:.....BBB..... |
\endsprite
```

14.4 Use of non-standard fonts

14.4.1 Manual fonts of T_EX

Fonts used in T_EXBook[9] are defined in a package called manfnt. A few samples are shown in Table 6.

14.4.2 Calligraphic characters

An example is shown in **Table 6**. Just like the style file in Section 14.2 (p. 100), ‘calligra.sty’ enables us to use it in different size.



font	Sample	Description
manfnt	METAFONT 	manual font
callig15	<i>A quick brown fox jumps over the lazy dog.</i>	Calligraphy
yfrac	Digitales Tonbandgerät bei der Aufnahme, bei ...	Fraktur
ysmfrac	(Not Available)	Fraktur
ygoth	Digitales Tonbandgerät bei der Aufnahme, bei ...	Gothisch
yswab	Digitales Tonbandgerät bei der Aufnahme, bei ...	Schwabacher
yinit		Initials

Table 6: Non-standard fonts

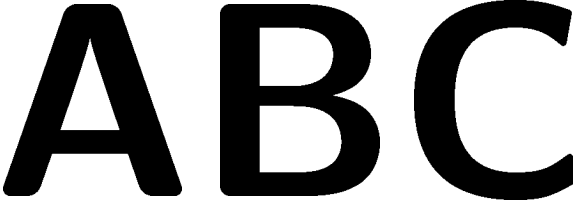
font	Sample	Description
cmr10	A quick brown fox jumps over the lazy dog.	Roman : \rm
cmti10	<i>A quick brown fox jumps over the lazy dog.</i>	Italic : \it
cmcsc10	A QUICK BROWN FOX JUMPS OVER THE LAZY DOG.	Small Caps : \sc
cmsl10	<i>A quick brown fox jumps over the lazy dog.</i>	Slanted : \sl
cmtt10	A quick brown fox jumps over the lazy dog.	Typewriter : \tt
cmbx10	A quick brown fox jumps over the lazy dog.	Boldface : \bf
cmss10	A quick brown fox jumps over the lazy dog.	Sans Serif : \sf
cmbxsl10	<i>A quick brown fox jumps over the lazy dog.</i>	Boldface Slanted
cmbxti10	<i>A quick brown fox jumps over the lazy dog.</i>	Boldface Italic
cmssbx10	A quick brown fox jumps over the lazy dog.	Boldface Sans Serif
cmssi10	<i>A quick brown fox jumps over the lazy dog.</i>	Italic Sans Serif
cmu10	A quick brown fox jumps over the lazy dog.	Unslanted Italic
cmssdc10	A quick brown fox jumps over the lazy dog.	S S Demibold Condensed
cmitt10	<i>A quick brown fox jumps over the lazy dog.</i>	Italic Typewriter
cmsl10	<i>A quick brown fox jumps over the lazy dog.</i>	Slanted Typewriter
cmtcsc10	A QUICK BROWN FOX JUMPS OVER THE LAZY DOG.	Typewriter Small Caps
cmvtt10	A quick brown fox jumps over the lazy dog.	Variable-Width Typewriter
cntex10	A quick brown fox jumps over the lazy dog.	T _E X Extended ASCII Char
cmdunh10	A quick brown fox jumps over the lazy dog.	Dunhill
cminch		1-Inch-High Char
cmfi10	<i>A quick brown fox jumps over the lazy dog.</i>	Funny Italic
cmff10	A quick brown fox jumps over the lazy dog.	Funny Roman
cmmi10	<i>A quick brown fox jumps over the lazy dog</i>	Math Italic
cmmb10	<i>A quick brown fox jumps over the lazy dog</i>	Math Italic Boldface
cmsy10	ABCDEFGHIJKLMNOPQRSTUVWXYZ	Math Symbol
cmbsy10	ABCDEFGHIJKLMNOPQRSTUVWXYZ	Boldface Math Symbol

Table 7: Standard fonts sample on T_EX

14.4.3 Old-german fonts

There is such a font called ‘old-german’. Samples are also shown in **Table 6**. You should read manual especially to output umlaut and ligature.

14.5 Symbol tables

There are a few symbol tables for L^AT_EX and/or A_MS-_TE_X. ‘symbols.tex’ outputs such a table including A_MS-_TE_X if it is installed. Also ‘latexsymbols.tex’ may be useful for further information in Japan. Standard tables are given at the end of this document.

14.6 Creating undefined symbols

14.6.1 Mathematics

Here we show only a method to define characters within the limit of L^AT_EX.

```
∴ by Mr. Watanabe {
\def\therefore{\setbox0 \hbox{${\cdot}$}
\raise-0.2em \copy0 \raise0.2em \copy0
\raise-0.2em \box0 ~}
∴ by Mr. Watanabe {
\def\because{\setbox0\hbox{${\cdot}$}
\raise0.2em \copy0 \raise-0.2em \copy0
\raise0.2em \box0 ~}
```

☞ This is made of $\$Box$ and $\$hookleftarrow$, but you can find much more sophisticated ones in ‘asc-mac.sty’ and a reference[7].

To use “ for “ and ”, a style file ‘quote.sty’ can be used. Each pair of “ will result in a pair of double quotation marks. In a portion between $\backslash\begin{doublequotes}$ and $\backslash\end{doublequotes}$, it is activated. For example, “quotation mark” will become “quotation mark”.

14.6.2 Encircled numerals

A method is given in a reference[8]. Here we shown another one using ‘overwriting’ by Mr. Watanabe.

```
\def\MARU#1{\leavevmode\setbox0\hbox{${\bigcirc}$}%
\copy0\kern-\wd0 \hbox to\wd0{\hfil%
{\scriptsize#1}\hfil}}
```

will convert $\backslash\text{MARU}\{3\}$ etc. into ③ and ④.

14.6.3 C and ¥

Japanese currency mark ¥ is also defined by the overwriting method as

```
¥ \def\yen{\leavevmode\tt\rlap=Y}}
¥ \newlength{\Ywidth}
\def\yen{\mbox{\tt\settowidth{\Ywidth}%
{Y}Y\hspace{-\Ywidth}=}}
```

Unit for temperature C can be obtained by

```
°C \newcommand{\DegC}{\char'27 C}
C \newcommand{\DegC}{\char'27\kern-.3em\hbox{C}}
```

$\backslash\text{circ}$ may be used in place of $\backslash\text{char}'27$ which might be found in references.

14.6.4 Smiley

I found it in T_EX and TUG NEWS (Vol.1, No.4 Nov 1992 ‘ttn4.tex’). It is created by Mr. Peter Flynn (University College Cork, cbts8001@iruccvax.ucc.ie), but we modified it so that one can use it many times in a document.

```
\typeout{Smiley by Peter Flynn%
(cbts8001@iruccvax.ucc.ie)}
\font\tmi@grin=cmmi7
\font\tsy@grin=cmsy5
\font\bsy@grin=cmsy10 scaled\magstep4
\newsavebox{\sbox@grin}
\savebox{\sbox@grin}{\vbox{\hspace=1pc%
\baselineskip=5pt
\centerline{{\tsy@grin\char'014\ \char'014}}
\centerline{{\tsy@grin\char'064}}\vskip-1pt
\centerline{{\tmi@grin\char'136}}}}
\newsavebox{\bbox@grin}
\savebox{\bbox@grin}{\hbox{{\bsy@grin\char'015}}}}
\def\grin{\hbox{\usebox\bbox@grin\kern-5.75mm\usebox%
\sbox@grin\kern-\wd\sbox@grin\kern5.75mm}}
```

$\backslash\text{grin}$ will output ☺, where horizontal positioning is not precise.

14.7 Logo symbols

An ‘a’ in L^AT_EX logo uses $\backslash\text{sc}$ with other characters in $\backslash\text{rm}$. So that no bold-face nor italic logo exists. There seem to exist many methods to improve it in Network News, but ‘ttn2n1.sty’ defines one of such logos which are used within this document.

Other logos are also defined there but there exists another style file ‘texnames.sty’ for the same purpose.

15 Other Things on T_EX Programming

15.1 Interactive input through keyboard

You may want to choose compilation conditions or to input a string interactively while compilation. A command $\backslash\text{typein}$ does this[5]. For example, one can choose whether the final output of ‘dvi’ file is needed or not. A sequence like

```
\typein[\answer]{Do you need dvi output? (y or n) }
\if\answer y
\typeout{Normal operation with output}
\else
\typeout{OK! No output}
\output={\setbox0=\box255\deadcycles=0}
\fi
```

controls such output by selecting Yes or No during compilation. Or one can show a menu for multiple choice. It can be possible to use ‘fillform.tex’ explained in Section 3.9 (p. 78).

15.2 Macros with option

If you need to use an option with a pair of bracket “[...]”, a conditional choice with `\@ifnextchar` can be used. Usage is like the following:

```
\def\foo{\@ifnextchar [ {\@foo} {\@@foo}}
\def\@foo[#1]#2{.....} % with option [...]
\def\@@foo#1{.....} % w/o option
```

Or, if there is a default for this option in [...], say `length 2em` is such a default, you may specify it as

```
\def\foo{\@ifnextchar [ {\@foo} {\@foo [2em]}}
\def\@foo[#1]#2{.....} % ^^^^^ = default
```

If you need to put such options in {...}, `\bgroup` must be used, because { cannot be used as a character within the macro[8].

Or one may use * to control such choices. In such a case, one may use a command `\@ifstar{yes}{no}`.

```
\def\foo{\@ifstar{\@foostar}{\@foonostar}}
```

can give different definitions for `\foo{...}` and `\foo*{...}`.

15.3 Choice by if

One may need to put different paragraphs between the final manuscripts and drafts. In such a case, a declaration as

```
\newif\ifdraft
```

enables us to use controls by setting this if-flag `\draft` to either `true` or `false`.

```
\documentstyle{article}
\newif\ifdraft % newly define \ifdraft
\drafttrue % Now draft mode ON!!!
\begin{document}
....
\ifdraft
...% operation when draft mode is ON
\else
...% operation at the final manuscript
\fi
...
```

This example shows an usage.

15.4 Modification of \@tfor

The loop by `\@tfor` simply outputs listings of arguments delimited by commas in that order. However in English documents, one may need ‘and’ in place of comma right before the last item; e.g. we need a feature so that a command `\fignos{2,5,6,9}` outputs **Figs. 2, 5, 6 and 9**. Mr. Watanabe made one for me in preparing a style file for the Japan Society of Civil Engineers’ Journals. It is defined as follows:

```
\def\andfor#1{\@ffor\@ndfora:=#1\do{\@ndfora}}
\def\@ffor#1:=#2\do#3{\def\@fortmp{#2}%
\ifx\@fortmp\@empty \else\expandafter%
\@fforloop#2,\@nil\@#1{#3}\fi}
\def\@fforloop#1,#2\@#3#4{\def#3{#1}%
\ifx #3\@nnil \else\ifx #2\@nil{#4}\else
{#4}\@ifforloop #2\@#3{#4}\fi\fi}
\def\@ifforloop#1,#2\@#3#4{\def#3{#1}\ifx #2\@nil
```

```
{\ and\ {\ignorespaces #4}}%
\let\@nextwhile=\@fornoop \else
{\,\ {\ignorespaces #4}}%
\let\@nextwhile=\@ifforloop\fi
\@nextwhile#2\@#3{#4}}
```

Then `\andfor{apple, banana, orange}` will become ‘apple, banana and orange’. But it may need large memory when one puts `\ref`’s in the argument.

16 Epilogue

16.1 Where are style files?

Usually environment variable `TEXINPUTS` holds the name of directories for macros and style files for T_EX. On emT_EX this may be `TEXINPUT`. If on UNIX you want to add your own directory of style files; e.g. `HOME/tex/inputs` can be added by

```
setenv TEXINPUTS
‘.:$HOME/tex/inputs:/usr/local/lib/tex/inputs’
```

where the second directory is commonly used as a default. Most style files are located in these directories.

Therefore, if you want to change something in the public files to make your own private style files, you must copy those into your own directory to edit them. Since especially on UNIX those public files are shared with others, you should not touch them directly.

16.2 Samples to use style files

Many style files show its usage in comment lines or include sample files after the line of `\endinput`. Some use features of ‘`docstrip.tex`’ in the very first MZ0 package of the famous Mainz files. It is used to extract style files as well as document files and/or samples.

16.3 Finally

We guess that L^AT_EX is originally designed to use T_EX easily but in somehow formatted page styles. So many style files are then created to modify or broaden the original features of L^AT_EX, and are enumerated in this document with samples. Choices of files introduced here are made accordingly to the first author’s taste and needs.

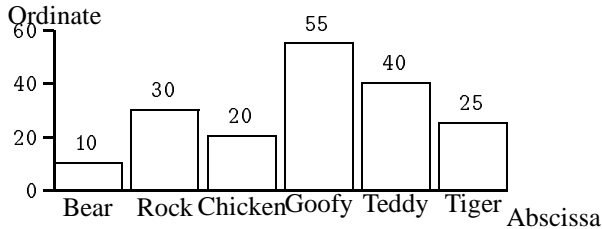
This spring a new version, L^AT_EX_{2_ε}, has been released, and many style files are converted for this new system. Or some of them might be included in the new L^AT_EX itself.

17 To Draw Bar Graphs — bar.sty

Basic usage is the following:

```
\begin{barendv}
Any declarations
\bar{height}{filler pattern}[header]
\bar{height}{filler pattern}[header]
....
\end{barendv}
```

where “header” can be omitted. Among declarations, `\setyaxis` is the most essential one. Argument can be imagined from the following examples. This document has been created because the original manual contains 8-bit characters for non-Japanese PC's and because there seems to exist many options which are not written in the original documents.



```

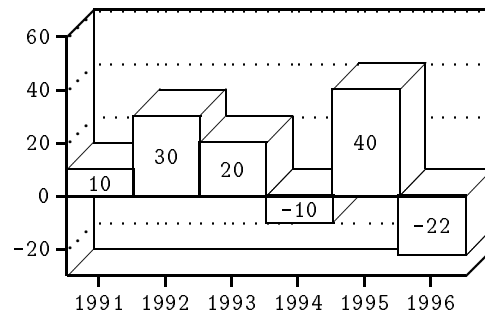
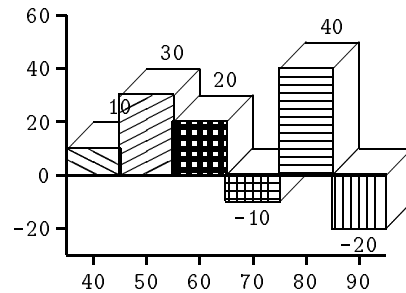
\begin{baryenv}
\setwidth{25}
\sethspace{.2}
\setyaxis{0}{60}{20}
\setnumberpos{up}
\setxname[l]{Abscissa}
\setyname[c]{Ordinate}
\bar{10}{1}[Bear]
\bar{30}{1}[Rock]
\bar{20}{1}[Chicken]
\bar{55}{1}[Goofy]
\bar{40}{1}[Teddy]
\bar{25}{1}[Tiger]
\end{baryenv}

```

```

\begin{baryenv}
\setdepth{10}
\setwidth{20}
\setxaxis{40}{90}{10}
\setyaxis[10]{-20}{60}{20}
\bar{10}{7}
\bar{30}{6}
\bar{20}{5}
\bar{-10}{4}
\bar{40}{3}
\bar{-20}{2}
\end{baryenv}

```



```

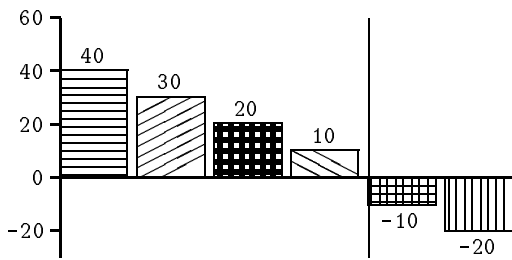
\begin{baryenv}
\setwidth{25}
\setdepth{10}
\setnumberpos{inside}
\setxaxis{1991}{1996}{1}
\setyaxis[10]{-20}{60}{20}
\hlineon
\bar{10}{1}
\bar{30}{1}
\bar{20}{1}
\bar{-10}{1}
\bar{40}{1}
\bar{-22}{1}
\end{baryenv}







```

```

\begin{baryenv}
\setwidth{25}
\setyaxis[10]{-20}{60}{20}
\sethspace{.2}
\bar{40}{3}
\bar{30}{6}
\bar{20}{5}
\bar{10}{7}
\vline
\bar{-10}{4}
\bar{-20}{2}
\end{baryenv}
\vskip 1em
\begin{tabular}{ll}
\legend{7}{Tokyo} & \legend{6}{Osaka} \\
\legend{5}{Kobe} & \legend{4}{Yokohama} \\
\legend{3}{Yokosuka} & \legend{2}{Okinawa}
\end{tabular}
\end{baryenv}

```

 Tokyo  Osaka
 Kobe  Yokohama
 Yokosuka  Okinawa

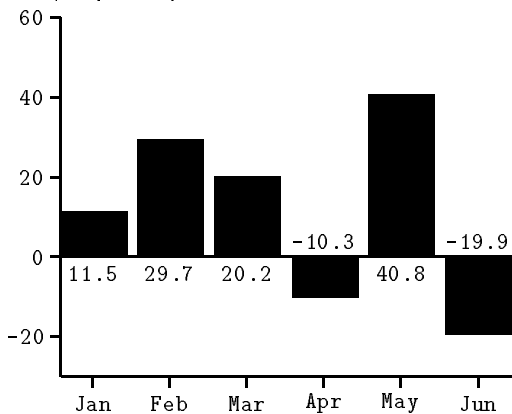
Abscissa can be either month or week but they are defined in German. It is necessary to re-define the following macros:

```

\def\Monat@#1{
  \tmpd=#1\divide\tmpd by65536\tmpd=\the\tmpd%
  \tmpc=\tmpd\divide\tmpc by12\multiply%
  \tmpc by12\advance\tmpd -\tmpc%
  \put(0,-10){\makebox(0,0){\mytmp@style%
    \ifcase\tmpd Dec\or Jan\or Feb\or Mar%
    \or Apr\or May\or Jun\or Jul\or Aug%
    \or Sep\or Oct\or Nov\fi%
  }}%
}
    
```

```

\begin{barendv}
  \setstretch{1.5}
  \setwidth{25}
  \setxvaluety{month}
  \setxaxis{1}{6}{1}
  \setyaxis[10]{-20}{60}{20}
  \sethspace{.2}
  \setnumberpos{axis}
  % \setprecision{3}
  \bar{11.5}{8}
  \bar{29.7}{8}
  \bar{20.2}{8}
  \bar{-10.3}{8}
  \bar{40.8}{8}
  \bar{-19.9}{8}
\end{barendv}
    
```



As for the week,

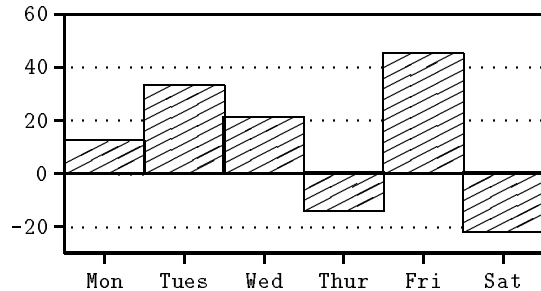
```

\def\Tag@#1{
  \tmpd=#1\divide\tmpd by65536\tmpd=\the\tmpd%
    
```

```

\tmpc=\tmpd\divide\tmpc by7\multiply%
\tmpc by7\advance\tmpd -\tmpc\put(0,-10)%
{\makebox(0,0){\mytmp@style\ifcase\tmpd Sun%
\or Mon\or Tues\or Wed\or Thur\or Fri\or Sat\fi%
}}%
}
    
```

will output



```

\begin{barendv}
  \setwidth{30}
  \setxvaluety{day}
  \setxaxis{1}{6}{1}
  \setyaxis[10]{-20}{60}{20}
  \setnumberpos{empty}
  \hlineon
  \bar{12}{6}
  \bar{33}{6}
  \bar{21}{6}
  \bar{-14}{6}
  \bar{45}{6}
  \bar{-22}{6}
\end{barendv}
    
```

References

- [1] Leslie Lamport, L^AT_EX — A Document Preparation System, Addison-Wesley Publishing Co., 1986.
- [2] Otabe and Nawata, Modification of style files of L^AT_EX — Tune-up of family sedan —, Kyushu-Univ. Computer Center News, 1989 (in Japanese).
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- [5] Eds. Cooke, Kurasawa, L^AT_EX[1], Ohno, Kogure and Fujiura, ASCII Pub., 1990 (Japanese translation).
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- [10] Ed. Saito, T_EXBook[9], Sagitani, ASCII Pub., 1989 (Japanese translation).

Note: Translation of Japanese authors' names in this list above may be wrong, and titles of Japanese books are not original but are loosely translated by the first author of this article.

α	<code>\alpha</code>	β	<code>\beta</code>	γ	<code>\gamma</code>	δ	<code>\delta</code>	ϵ	<code>\epsilon</code>	ζ	<code>\zeta</code>
η	<code>\eta</code>	θ	<code>\theta</code>	ι	<code>\iota</code>	κ	<code>\kappa</code>	λ	<code>\lambda</code>	μ	<code>\mu</code>
ν	<code>\nu</code>	ξ	<code>\xi</code>	π	<code>\pi</code>	ρ	<code>\rho</code>	σ	<code>\sigma</code>	τ	<code>\tau</code>
υ	<code>\upsilon</code>	ϕ	<code>\phi</code>	χ	<code>\chi</code>	ψ	<code>\psi</code>	ω	<code>\omega</code>		
ε	<code>\varepsilon</code>	ϑ	<code>\vartheta</code>	ϖ	<code>\varpi</code>	ϱ	<code>\varrho</code>	ς	<code>\varsigma</code>	φ	<code>\varphi</code>
Γ	<code>\Gamma</code>	Δ	<code>\Delta</code>	Θ	<code>\Theta</code>	Λ	<code>\Lambda</code>	Ξ	<code>\Xi</code>	Π	<code>\Pi</code>
Σ	<code>\Sigma</code>	Υ	<code>\Upsilon</code>	Φ	<code>\Phi</code>	Ψ	<code>\Psi</code>	Ω	<code>\Omega</code>		

Table 8: Greek Letters (Math Mode)

ℓ	<code>\ell</code>	\Re	<code>\Re</code>	\Im	<code>\Im</code>	∂	<code>\partial</code>	∞	<code>\infty</code>	$'$	<code>\prime</code>
\emptyset	<code>\emptyset</code>	∇	<code>\nabla</code>	\angle	<code>\angle</code>	\triangle	<code>\triangle</code>	\forall	<code>\forall</code>	\exists	<code>\exists</code>
\aleph	<code>\aleph</code>	\hbar	<code>\hbar</code>	\imath	<code>\imath</code>	\jmath	<code>\jmath</code>	\wp	<code>\wp</code>	\mho	<code>\mho</code>
\surd	<code>\surd</code>	\top	<code>\top</code>	\perp	<code>\perp</code>	\parallel	<code>\parallel</code>	\neg	<code>\neg</code>	\flat	<code>\flat</code>
\natural	<code>\natural</code>	\sharp	<code>\sharp</code>	\Box	<code>\Box</code>	\diamond	<code>\diamond</code>	\backslash	<code>\backslash</code>		
\clubsuit	<code>\clubsuit</code>	\diamondsuit	<code>\diamondsuit</code>	\heartsuit	<code>\heartsuit</code>	\spadesuit	<code>\spadesuit</code>				

Table 9: Symbols in Math Mode

\pm	<code>\pm</code>	\mp	<code>\mp</code>	\times	<code>\times</code>	$*$	<code>\ast</code>	\bullet	<code>\bullet</code>	\div	<code>\div</code>
\star	<code>\star</code>	\circ	<code>\circ</code>	\cdot	<code>\cdot</code>	\cdots	<code>\cdots</code>	\ddots	<code>\ddots</code>	\vdots	<code>\vdots</code>
\cap	<code>\cap</code>	\cup	<code>\cup</code>	\oplus	<code>\oplus</code>	\ominus	<code>\ominus</code>	\otimes	<code>\otimes</code>	\odot	<code>\odot</code>
\uplus	<code>\uplus</code>	\sqcap	<code>\sqcap</code>	\sqcup	<code>\sqcup</code>	\setminus	<code>\setminus</code>	\wr	<code>\wr</code>	\diamond	<code>\diamond</code>
\triangleleft	<code>\triangleleft</code>	\triangleright	<code>\triangleright</code>	\trianglelefteq	<code>\trianglelefteq</code>	\trianglerighteq	<code>\trianglerighteq</code>	\oslash	<code>\oslash</code>	\bigcirc	<code>\bigcirc</code>
\dagger	<code>\dagger</code>	\ddagger	<code>\ddagger</code>	\amalg	<code>\amalg</code>	\bigtriangleup	<code>\bigtriangleup</code>				
\triangleleftleftarrow	<code>\triangleleftleftarrow</code>	\trianglerightrightarrow	<code>\trianglerightrightarrow</code>			\bigtriangledown	<code>\bigtriangledown</code>				

Table 10: Binary Operation Symbols (Math Mode)

\leq	<code>\leq</code>	\geq	<code>\geq</code>	\ll	<code>\ll</code>	\gg	<code>\gg</code>	\vee	<code>\vee</code>	\wedge	<code>\wedge</code>
\subset	<code>\subset</code>	\supset	<code>\supset</code>	\subseteq	<code>\subseteq</code>	\supseteq	<code>\supseteq</code>	\in	<code>\in</code>	\owns	<code>\owns</code> , <code>\ni</code>
\sim	<code>\sim</code>	\simeq	<code>\simeq</code>	\equiv	<code>\equiv</code>	\approx	<code>\approx</code>	\cong	<code>\cong</code>	\neq	<code>\neq</code>
\doteq	<code>\doteq</code>	\propto	<code>\propto</code>	\notin	<code>\notin</code>	\parallel	<code>\parallel</code>	\smile	<code>\smile</code>	\frown	<code>\frown</code>
\prec	<code>\prec</code>	\preceq	<code>\preceq</code>	\succ	<code>\succ</code>	\succeq	<code>\succeq</code>	\models	<code>\models</code>	\perp	<code>\perp</code>
\mid	<code>\mid</code>	\asymp	<code>\asymp</code>	\bowtie	<code>\bowtie</code>	\Join	<code>\Join</code>	\vdash	<code>\vdash</code>	\dashv	<code>\dashv</code>
\sqsubset	<code>\sqsubset</code>	\sqsubseteq	<code>\sqsubseteq</code>			\sqsupset	<code>\sqsupset</code>	\sqsupseteq	<code>\sqsupseteq</code>		

Table 11: Relation Symbols (Math Mode)

\leftarrow	<code>\leftarrow</code>	\rightarrow	<code>\rightarrow</code> , <code>\to</code>	\leftrightarrow	<code>\leftrightarrow</code>
\uparrow	<code>\uparrow</code>	\downarrow	<code>\downarrow</code>	\updownarrow	<code>\updownarrow</code>
\nearrow	<code>\nearrow</code>	\swarrow	<code>\swarrow</code>	\searrow	<code>\searrow</code>
\nwarrow	<code>\nwarrow</code>	\leadsto	<code>\leadsto</code>	\leftharpoonup	<code>\leftharpoonup</code>
\rightharpoonup	<code>\rightharpoonup</code>	\leftharpoondown	<code>\leftharpoondown</code>	\rightharpoondown	<code>\rightharpoondown</code>
\rightleftharpoons	<code>\rightleftharpoons</code>	\mapsto	<code>\mapsto</code>		
\Leftarrow	<code>\Leftarrow</code>	\Rightarrow	<code>\Rightarrow</code>	\Leftrightarrow	<code>\Leftrightarrow</code>
\Uparrow	<code>\Uparrow</code>	\Downarrow	<code>\Downarrow</code>	\Updownarrow	<code>\Updownarrow</code>
\longleftarrow	<code>\longleftarrow</code>	\longrightarrow	<code>\longrightarrow</code>	\longleftrightarrow	<code>\longleftrightarrow</code>
\Leftrightarrow	<code>\Leftrightarrow</code>	\Longrightarrow	<code>\Longrightarrow</code>	\Leftrightarrow	<code>\Leftrightarrow</code>
\longmapsto	<code>\longmapsto</code>	\hookrightarrow	<code>\hookrightarrow</code>	\hookrightarrow	<code>\hookrightarrow</code>

Table 12: Arrows (Math Mode)

Σ	\sum	<code>\sum</code>	\cap	\bigcap	<code>\bigcap</code>	\odot	\bigodot	<code>\bigodot</code>
\prod	\prod	<code>\prod</code>	\cup	\bigcup	<code>\bigcup</code>	\otimes	\bigotimes	<code>\bigotimes</code>
\coprod	\coprod	<code>\coprod</code>	\sqcup	\bigsqcup	<code>\bigsqcup</code>	\oplus	\bigoplus	<code>\bigoplus</code>
\int	\int	<code>\int</code>	\vee	\bigvee	<code>\bigvee</code>	\uplus	\biguplus	<code>\biguplus</code>
\oint	\oint	<code>\oint</code>	\wedge	\bigwedge	<code>\bigwedge</code>			

Table 13: Variable-sized Symbols (Math Mode)

<code>\arccos</code>	<code>\cos</code>	<code>\csc</code>	<code>\exp</code>	<code>\ker</code>	<code>\limsup</code>	<code>\min</code>	<code>\sinh</code>
<code>\arcsin</code>	<code>\cosh</code>	<code>\deg</code>	<code>\gcd</code>	<code>\lg</code>	<code>\ln</code>	<code>\Pr</code>	<code>\sup</code>
<code>\arctan</code>	<code>\cot</code>	<code>\det</code>	<code>\hom</code>	<code>\lim</code>	<code>\log</code>	<code>\sec</code>	<code>\tan</code>
<code>\arg</code>	<code>\coth</code>	<code>\dim</code>	<code>\iinf</code>	<code>\liminf</code>	<code>\max</code>	<code>\sin</code>	<code>\tanh</code>

Table 14: Log-like Symbols (Math Mode)

<code>(</code>	<code>(</code>	<code>)</code>	<code>)</code>	<code>[</code>	<code>[</code>	<code>]</code>	<code>]</code>
<code>{</code>	<code>\{</code>	<code>}</code>	<code>\}</code>	<code>\lfloor</code>	<code>\lfloor</code>	<code>\rfloor</code>	<code>\rfloor</code>
<code>\lceil</code>	<code>\lceil</code>	<code>\rceil</code>	<code>\rceil</code>	<code>\langle</code>	<code>\langle</code>	<code>\rangle</code>	<code>\rangle</code>
<code>/</code>	<code>/</code>	<code>\</code>	<code>\backslash</code>	<code>\Uparrow</code>	<code>\Uparrow</code>	<code>\Downarrow</code>	<code>\Downarrow</code>
<code>\uparrow</code>	<code>\uparrow</code>	<code>\downarrow</code>	<code>\downarrow</code>	<code>\Uparrow</code>	<code>\Uparrow</code>	<code>\Downarrow</code>	<code>\Downarrow</code>
<code>\updownarrow</code>	<code>\updownarrow</code>	<code>\Updownarrow</code>	<code>\Updownarrow</code>			.	(to balance)

Table 15: Balanced Parentheses with `\left` and `\right` (Math Mode)

<code>\left(</code>	<code>\rmoustache</code>	<code>\right)</code>	<code>\lmoustache</code>	<code>\rgroup</code>	<code>\left(</code>	<code>\lgroup</code>
<code>\uparrow</code>	<code>\arrowvert</code>	<code>\downarrow</code>	<code>\Arrowvert</code>	<code>\uparrow</code>	<code>\uparrow</code>	<code>\bracevert</code>

Table 16: Delimiters with `\[B]bi` `[g]gr` `[l]` (Math Mode)

Output	Ordinary Mode	Math Mode	Output	Ordinary Mode	Math Mode
\grave{o}	<code>\' {o}</code> ¹⁴	<code>\grave{o}</code>	\underline{o}	<code>\. {o}</code>	<code>\dot{o}</code>
\acute{o}	<code>\' {o}</code> ¹⁵	<code>\acute{o}</code>	\breve{o}	<code>\u {o}</code>	<code>\breve{o}</code>
\hat{o}	<code>\^ {o}</code>	<code>\hat{o}</code>	\check{o}	<code>\v {o}</code>	<code>\check{o}</code>
\widehat{M}		<code>\widehat{M}</code>	ϕ	<code>\H {o}</code>	
\ddot{o}	<code>\' {o}</code>	<code>\ddot{o}</code>	$\text{\textcircled{o}}$	<code>\t {oo}</code>	
\tilde{o}	<code>\~ {o}</code>	<code>\tilde{o}</code>	\wp	<code>\c {o}</code>	
\widetilde{M}		<code>\widetilde{M}</code>	\wp	<code>\d {o}</code>	
\bar{o}	<code>\= {o}</code> ¹⁶	<code>\bar{o}</code>	\vec{o}		<code>\vec{o}</code>
\overline{o}		<code>\overline{o}</code>	\underline{o}	<code>\underline{o}</code>	<code>\underline{o}</code>

^{14, 15, 16}: `\a' {o}`, `\a' {o}`, and `\a= {o}` must be used in tabbing environment respectively.

Table 17: Accents

†	<code>\dag</code>	‡	<code>\ddag</code>	§	<code>\S</code>	¶	<code>\P</code>
©	<code>\copyright</code>	£	<code>\pounds</code>	ł	<code>\l</code>	Ł	<code>\L</code>
ß	<code>\ss</code>	¿	<code>?'</code>	¡	<code>!'</code>	#	<code>\#</code>
\$	<code>\\$</code>	%	<code>\%</code>	&	<code>\&</code>	-	<code>_</code>
œ	<code>\oe</code>	Œ	<code>\OE</code>	æ	<code>\ae</code>	Æ	<code>\AE</code>
å	<code>\aa</code>	Å	<code>\AA</code>	ø	<code>\o</code>	Ø	<code>\O</code>
{	<code>\{</code>	}	<code>\}</code>	~	<code>\tt\symbol{'136}</code>		
\	<code>\tt\symbol{'134}</code>			~	<code>\tt\symbol{'176}</code>		

Table 18: *Symbols in Ordinary Mode*

Index

1. ¶ indicates existence of a sample in this article.
2. †: Samples are in the original package.
3. ‡: Need `docstrip.tex` to get manual and/or sample.
4. §: Samples are below the line of `\endinput`.
5. Usage is found in the comment lines of the file.

<code>1-in-2.sty</code> §	(2/93), 79	<code>dectab.sty</code> ¶	(4/91), 94
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