

100 Frequently Asked Questions

about

T_{EX}

L^AT_{EX}

MetaFont

PostScript

Special typesetting

Format conversions

DVI Drivers Previewers

Recent T_{EX} developments

and more!

MAPS '94 Special Edition

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Nederlandstalige T_EX Gebruikersgroep (NTG)

Voorzitter:	J.L. Braams, Internet: j.l.braams@research.ptt.nl	
Secretaris:	G.J.H. van Nes, ECN, Unit Faciliteiten, Petten. Internet: vannes@ecn.nl	
Penningmeester:	W. Dol, LEI-DLO, Den Haag. Internet: w.dol@lei.agro.nl	
Bestuursleden:	E.H.M. Frambach, RUG, Econometrie, Groningen. Internet: e.h.m.frambach@eco.rug.nl	F. Goddijn Internet: goddijn@fgbbs.iaf.nl
Postadres:	Nederlandstalige T _E X Gebruikersgroep, Postbus 394, 1740 AJ Schagen.	
Postgiro:	1306238, t.n.v. Penningmeester NTG, Eindhoven	000-1662209-17, t.n.v. Ph. Vanoverbeke (NTG) Langenhoekstraat 28, B-8210 Veldegem, België
E-mail bestuur:	ntg@nic.surfnet.nl	

T_EX is een, door professor Donald E. Knuth ontwikkelde, ‘opmaaktaal’ voor het letterzetten van documenten, een documentopmaakstelsel. Met T_EX is het mogelijk om kwalitatief hoogstaand drukwerk te vervaardigen. Het is eveneens zeer geschikt voor formules in mathematische teksten.

Er is een aantal op T_EX gebaseerde produkten, waarmee ook de logische structuur van een document beschreven kan worden, met behoud van de letterzet-mogelijkheden van T_EX. Voorbeelden zijn L^AT_EX van Leslie Lamport en $\mathcal{A}\mathcal{M}\mathcal{S}$ -T_EX van Michael Spivak.

De **Nederlandstalige T_EX Gebruikersgroep (NTG)** is een vereniging die tot doel heeft het bevorderen van de kennis en het gebruik van T_EX.

De NTG tracht dat te bereiken door het uitwisselen van informatie, het organiseren van congressen en symposia m.b.t. T_EX en ‘T_EX-produkten’, en door het onderzoeken en vergelijken van T_EX met soortgelijke/aanverwante produkten.

De NTG biedt haar leden ondermeer het volgende:

- Tweemaal per jaar een NTG-bijeenkomst.
- Tweemaal per jaar het uitgebreide NTG tijdschrift: MAPS (Minutes and Appendices).
- Speciale MAPS uitgaven (o.a. T_EX cursusmateriaal en PR set).
- De 4allT_EX CD-ROM met een volledige en direct te gebruiken T_EX DOS/Windows/OS-2/Linux implementatie inclusief een zeer uitgebreide verzameling van utilities. De CD-ROM bevat ruim 150 Mbyte aan documentatie, inclusief discussielijsten van vele jaren, *alle* MAPS uitgaven, en zeer veel tutorials.
- Korting op (buitenlandse) T_EX congressen en cursussen, en op het lidmaatschap van TUG.
- Eenmaal per jaar een ledenlijst met per lid informatie welke software en welke hardware, in relatie met T_EX, wordt gebruikt.
- De discussielijst TEX-NL waarop vragen gesteld worden. Ook worden er via deze listserver ervaringen uitgewisseld.
- De fileservers TEX-NL waarop algemeen te gebruiken ‘T_EX-produkten’ staan. De meeste van deze T_EX-produkten zijn, tegen geringe vergoeding, ook op diskette verkrijgbaar. Daaronder valt ook de 4allT_EX distributie set: een gebruiksvriendelijke en ‘volledige’ L^AT_EX/T_EX implementatie voor MS-DOS systemen.
- Het NTG FGBBS Bulletin Board met ruim 800 MByte aan T_EX en aanverwante software.
- Activiteiten in werkgroepen. Enkele belangrijke werkgroepen zijn: ‘Nederlandse T_EX’, ‘PC’s en T_EX’, ‘educatie’ (cursussen), en ‘communicatie’.

Lid worden kan door overmaking aan de penningmeester van het verschuldigde contributie bedrag. Daarnaast dient een informatieformulier te worden ingevuld, welke laatste via het secretariaat te verkrijgen is.

De contributie voor een persoonlijk lidmaatschap bedraagt f 90,-, de contributie voor een instituutslidmaatschap bedraagt f 245,-. Een instituutslidmaatschap geeft het recht om drie personen aan te wijzen die informatie welke aan de leden wordt verstuurd, ontvangen. Van die drie personen dient één persoon te worden aangewezen als rechtsgeldige vertegenwoordiger van het bedrijf/instituut, een ander als vervangend vertegenwoordiger. Indien meer leden per bedrijf/instituut lid willen worden, geldt als additioneel tarief f 65,- per persoon. Voor studenten geldt eveneens een tarief van f 60,- (geen stemrecht; bewijs van inschrijving vereist). Voor afwijkende regelingen dient contact met het bestuur opgenomen te worden. Een gecombineerd NTG/TUG lidmaatschap voor 1994 bedraagt f 167,50 per jaar (i.p.v. f 90,- + \$ 55).

Belgische leden kunnen de lidmaatschapskosten van BF 1660 (individueel), BF 4520 (instituutslidmaatschap) of BF 3090 (NTG/TUG lidmaatschap) overmaken op de NTG Belgische postgiro te Veldegem (zie hierboven).

Baskerville

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Editorial

This is the first edition of *Baskerville* entirely devoted to a single topic. It arose from discussion within your committee of what we might reasonably do which helps our members, but which isn't already done elsewhere. We hope it will prove useful to you. We would welcome comments on the utility or otherwise of the article, and on ways it could be improved; letters to the editor are always welcome. Future uses of this

edition could include inserting it into a 'new members pack', publishing updated questions, and possibly republishing the whole thing.

This edition of *Baskerville* was processed using a testing copy of the December 1994 release of L^AT_EX 2_ε, but none of the answers to questions assume that that version is available (it's scheduled for public release in the middle of December). This edition was printed in Cambridge on a Xerox Docuprint, in Monotype Baskerville.

The New TeX FAQ: Your 100 Questions Answered

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A Introduction

This article was prepared by the Committee of the UK T_EX Users Group (UK TUG)¹ as a development of a regular posting to the *Usenet* newsgroup `comp.text.tex` that has been maintained for some time by Bobby Bodenheimer (`bobby@hot.caltech.edu`).

Usenet is a mechanism for exchanging articles between people who share interests or needs²; a newsgroup is an area within Usenet carrying a particular class of articles. Since a common sort of article asks for help, advice or information, and since certain of these questions are regularly repeated (often with monotonous regularity), some public-spirited souls took to writing articles which listed “Frequently Asked Questions” and answers to them. Many members of UK TUG do not have access to Usenet, but could be expected to value the answers about T_EX that have accumulated over the years; so we decided to update the list and publish it in *Baskerville*; we are grateful to Bobby for his permission to use his article in this way. As a *quid pro quo*, we are making the source of the article freely available, and it can be compiled by anyone who runs a production L^AT_EX 2_ε (see question 95), and has the required fonts. It is the committee’s hope that it will also be possible for the content of this article to feed back to the world-wide T_EX community via Bobby’s regular posting.

In addition, a translation of the article is available on the

¹For 1993-94: Peter Abbott, Rosemary Bailey, Malcolm Clark, Robin Fairbairns, Jonathan Fine, Carol Hewlett, Alan Jeffrey, Sebastian Rahtz, and Chris Rowley; in addition, for 1994-95, David Carlisle

²Usenet, as its name implies, is a means of using some sort of network; in the earliest days the network was made by stringing together a series of telephone lines, but nowadays Usenet is most often carried over the Internet

³This is a temporary URL; a final home for the document is to be provided in due course

World-Wide Web, via URL

`http://www.cogs.susx.ac.uk/cgi-bin/textfaq2html?introduction=yes3`

We have rearranged Bobby’s article quite a lot, and have added new questions and answers on the basis of our experience of answering questions about T_EX, writing documents in T_EX, and developing macros for T_EX, over the years. We have also pruned it to take account of the changes that have happened in the world of T_EX since Bobby first started.

The committee is grateful for help and advice, from the following outside its number: Barbara Beeton, Karl Berry, Damian Cugley, Michael Downes, Berthold Horn, Werner Icking, Ted Nieland, Pat Rau, Joachim Schrod, Philip Taylor, Ulrik Vieth, Rick Zaccone and Reinhard Zierke.

Finding the Files

Unless otherwise specified, all files mentioned in this article are available from a CTAN archive, or from one of their mirrors. Question 27 gives details of the CTAN archives, and how to retrieve files from them. If you don’t have access to the internet, question 30 tells you of sources of CD-ROMs that offer snapshots of the archives.

The reader should also note that the first directory name of the path name of every file on CTAN has been elided from what follows, for the simple reason that it’s always the same (`tex-archive/`).

To avoid confusion, we've elided the full stop⁴ from the end of any sentence whose last item is a path name (note that such sentences only occur at the end of paragraphs). Though the path names are set in a different font from running text, it's not easy to distinguish the font of a single dot!

B The Background

1 What is T_EX?

T_EX is a typesetting system written by Donald E. Knuth, who says in the Preface to his book on T_EX (see question 17) that it is “*intended for the creation of beautiful books—and especially for books that contain a lot of mathematics*”.

Knuth developed a system of ‘literate programming’ to write T_EX, and he provides the literate (WEB) source of T_EX free of charge, together with tools for processing the web source into something that can be compiled and something that can be printed; there's never any mystery about what T_EX does. Furthermore, the WEB system provides mechanisms to port T_EX to new operating systems and computers; in order that one may have some confidence in the ports, Knuth supplied a test by means of which one may judge the fidelity of a T_EX system. T_EX and its documents are therefore highly portable.

T_EX is a macro processor, and offers its users a powerful programming capability. For this reason, T_EX on its own is a pretty difficult beast to deal with, so Knuth provided a package of macros for use with T_EX called plain T_EX; plain T_EX is effectively the minimum set of macros one can usefully employ with T_EX, together with some demonstration versions of higher-level commands (the latter are better regarded as models than used as-is). When people say they're “programming in T_EX”, they usually mean they're programming in plain T_EX.

2 How should I pronounce “T_EX”?

The ‘X’ stands for the Greek letter Chi (χ), and is pronounced by English-speakers either a bit like the ‘ch’ in ‘loch’ ([x] in the IPA) or like ‘k’. It definitely is not pronounced ‘ks’.

3 What is METAFONT?

METAFONT was written by Knuth as a companion to T_EX; whereas T_EX defines the layout of glyphs on a page, METAFONT defines the shapes of the glyphs and the relations between them. METAFONT details the sizes of glyphs, for T_EX's benefit, and details the rasters used to represent the glyphs, for the benefit of programs that will produce printed output as post processes after a run of T_EX.

METAFONT's language for defining fonts permits the expression of several classes of things: first (of course), the simple geometry of the glyphs; second, the properties of the print engine for which the output is intended; and third, ‘meta’-information which can distinguish different design sizes of the same font, or the difference between two fonts that belong to the same (or related) families.

Knuth (and others) have designed a fair range of fonts using METAFONT, but font design using METAFONT is much more of a minority skill than is T_EX macro-writing. The complete T_EX-user nevertheless needs to be aware of METAFONT, and to be able to run METAFONT to generate personal copies of new fonts.

4 What is L^AT_EX?

L^AT_EX is a T_EX macro package, written by Leslie Lamport, that provides a document processing system. L^AT_EX allows markup to describe the structure of a document, so that the user need not think about presentation. By using document classes and add-on packages, the same document can be produced in a variety of different layouts.

Lamport says that L^AT_EX “*represents a balance between functionality and ease of use*”. This shows itself as a continual conflict that leads to the need for such as the present article: L^AT_EX can meet most user requirements, but finding out *how* is often tricky.

5 How should I pronounce “L^AT_EX”? “L^AT_EX 2_ε”?

Lamport never recommended how one should pronounce L^AT_EX, but a lot of people pronounce it ‘Lay T_EX’ or perhaps ‘Lah T_EX’ (with T_EX pronounced as the program itself; see question 2).

The ‘epsilon’ in ‘L^AT_EX 2_ε’ is supposed to be suggestive of a small improvement over the old L^AT_EX 2.09. Nevertheless, most people pronounce the name as ‘L^AT_EX-two-ee’.

6 Should I use plain T_EX or L^AT_EX?

There's no straightforward answer to this question. Many people swear by plain T_EX, and produce highly respectable documents using it (Knuth is an example of this, of course). But equally, many people are happy to let someone else take the design decisions for them, accepting a small loss of flexibility in exchange for a saving of brain power.

The arguments around this topic can provoke huge amounts of noise and heat, without offering much by way of light; your best bet is to find out what those around you are using, and to go with the crowd. Later on, you can always switch your allegiance; don't bother about it.

If you are preparing a manuscript for a publisher or journal, ask them what markup they want before you develop your own; many big publishers have developed their own L^AT_EX styles for journals and books, and insist that authors stick closely to their markup.

7 What are the AMS packages (A_MS-T_EX, etc.)?

A_MS-T_EX is a T_EX macro package, originally written by Michael Spivak for the American Mathematical Society (AMS) during 1983–1985. It is described in *The Joy of T_EX* by Michael D. Spivak (second edition, AMS, 1990, ISBN 0-821-82997-1). It is based on plain T_EX, but provides many features for producing more professional-looking maths formulas with less burden on authors. It pays attention to the finer details of sizing and positioning that mathematical publishers care about. The aspects covered include multi-line displayed equations, equation numbering, ellipsis dots, matrices, double accents, multi-line subscripts, syntax checking (faster processing on initial error-checking T_EX runs), and other things.

As L^AT_EX increased in popularity, authors asked to submit papers to the AMS in L^AT_EX, and so the AMS developed A_MS-L^AT_EX, which is a collection of L^AT_EX packages and classes that offer authors most of the functionality of A_MS-T_EX.

⁴Full stop (British English)==‘period’ (American English)

8 What is L_AM_S-T_EX?

L_AM_S-T_EX was Michael Spivak's fusion of *A*M_S-T_EX and L_AT_EX. Its strong points are:

- a commutative diagram package that produces very pleasing output;
- a separate program *dvipaste* for producing complex tables separately from the main document (thus avoiding problems from exceeding T_EX's main memory capacity); and
- extensive control at the user level over the formatting of automatically-generated numbers.

However, *A*M_S-L_AT_EX had come out by the time L_AM_S-T_EX was released, so that L_AM_S-T_EX never really caught on.

9 What is Eplain?

The Eplain macro package expands on and extends the definitions in plain T_EX. Eplain is not intended to provide "generic typesetting capabilities", as do L_AT_EX or Texinfo (see question 11). Instead, it provides definitions that are intended to be useful regardless of the high-level commands that you use when you actually prepare your manuscript.

For example, Eplain does not have a command `\section`, which would format section headings in an "appropriate" way, as L_AT_EX's `\section`. The philosophy of Eplain is that some people will always need or want to go beyond the macro designer's idea of "appropriate". Such canned macros are fine — as long as you are willing to accept the resulting output. If you don't like the results, or if you are trying to match a different format, you are out of luck.

On the other hand, almost everyone would like capabilities such as cross-referencing by labels, so that you don't have to put actual page numbers in the manuscript. Karl Berry, the author of Eplain, says he is not aware of any generally available macro packages that do not force their typographic style on an author, and yet provide such capabilities.

10 What is Lollipop?

Lollipop is a macro package written by Victor Eijkhout; it was used in the production of his book "*T_EX by Topic*" (see question 17). The manual says of it:

Lollipop is 'T_EX made easy'. Lollipop is a macro package that functions as a toolbox for writing T_EX macros. It was my intention to make macro writing so easy that implementing a fully new layout in T_EX would become a matter of less than an hour for an average document, and that it would be a task that could be accomplished by someone with only a very basic training in T_EX programming.

Lollipop is an attempt to make structured text formatting available for environments where previously only WYSIWYG packages could be used because adapting the layout is so much more easy with them than with traditional T_EX macro packages.

The manual goes on to talk of ambitions to "capture some of the L_AT_EX market share"; it's a very witty package, but little sign of it taking over from L_AT_EX is detectable... An article about Lollipop appeared in TUGboat 13(3), 1992.

11 What is Texinfo?

Texinfo is a documentation system that uses one source file to produce both on-line information and printed output. So instead of writing two different documents, one for the on-line

help and the other for a typeset manual, you need write only one document source file. When the work is revised, you need only revise one document. You can read the on-line information, known as an "Info file", with an Info documentation-reading program. By convention, Texinfo source file names end with a `.texi` or `.texinfo` extension. You can write and format Texinfo files into Info files within GNU *emacs*, and read them using the *emacs* Info reader. If you do not have *emacs*, you can format Texinfo files into Info files using *makeinfo* and read them using *info*.

A set of T_EX macros for formatting Texinfo files are available in `macros/texinfo/texinfo.tex`

12 If T_EX is so good, how come it's free?

It's free because Knuth chose to make it so. He is nevertheless apparently happy that others should earn money by selling T_EX-based services and products. While several valuable T_EX-related tools and packages are offered subject to restrictions imposed by the GNU General Public Licence ('Copyleft'), T_EX itself is not subject to Copyleft.

There are commercial versions of T_EX available; for some users, it's reassuring to have paid support. What is more, some of the commercial implementations have features that are not available in free versions. (The reverse is also true: some free implementations have features not available commercially).

Usually, this article does not describe commercial versions. Question 33 lists the major vendors.

13 What is the future of T_EX?

Knuth has declared that he will do no further development of T_EX; he will continue to fix any bugs that are reported to him (though bugs are rare). This decision was made soon after T_EX version 3.0 was released; at each bug-fix release the version number acquires one more digit, so that it tends to the limit π . Knuth wants T_EX to be frozen at version π when he dies; thereafter, no further changes may be made to Knuth's source. (A similar rule is applied to METAFONT; its version number tends to the limit e .)

There are projects (some of them long-term projects: see, for example, questions 96 and 97) to build substantial new macro packages based on T_EX. For the even longer term, there are various projects to build a *successor* to T_EX; see questions 98 and 99.

14 What are TUG and TUGboat?

TUG is the T_EX Users Group. TUGboat is TUG's main journal, containing useful articles about T_EX and METAFONT. TUG also produces a newsletter for members (T_EX and TUG News), organises a yearly conference, runs training courses, sells almost all T_EX-related books, and distributes T_EX-related microcomputer software on disk. TUG has a Technical Council to coordinate T_EX-related developments (see see question 16). Enquiries should be directed to:

T_EX Users Group
 P. O. Box 869
 Santa Barbara, CA 93102-0869
 USA
 Tel: (+1) 805-963-1338
 Fax: (+1) 805-963-8358

Email: tug@tug.org
 CTAN details: usergrps/tug

15 Are there nationally-based user groups, too?

The following groups publish their membership (*etc.*) information electronically on CTAN archives:

DANTE, Deutschsprachige Anwendervereinigung
 T_EX e.V.
 Postfach 10 18 40
 D-69008 Heidelberg
 Germany
 Tel: (+49) 06221/297 66
 Fax: (+49) 06221/1679 06
 Email: dante@dante.de
 CTAN details: usergrps/dante

GUTenberg,
 BP 10,
 93220 Gagny principal,
 France
 CTAN details: usergrps/gut

NTG
 Postbus 394, 1740AJ Schagen,
 The Netherlands
 Email: ntg@nic.surfnet.nl
 CTAN details: usergrps/ntg

UK T_EX Users' Group,
 c/o Peter Abbott,
 1 Eymore Close,
 Selly Oak,
 Birmingham B29 4LB
 UK
 Tel: (+44) 0121 476 2159
 Email: UKTuG-Enquiries@tex.ac.uk
 CTAN details: usergrps/uktug

A listing of all known groups is available as usergrps/info/usergrps.tex

16 TUG Technical Working Groups

TUG (see question 14) has an autonomous Technical Council which oversees a number of working groups on areas of common interest to the T_EX community. The Council has three members (current chair is Michael Ferguson, assisted by Yannis Haralambous and Sebastian Rahtz), who liaise with chair people of each working group. Each group establishes its own working methods and membership, and anyone interested in taking part should contact the chair. Suggestions for new groups should be addressed to Michael Ferguson (mike@inrs-telecom.quebec.ca).

A brief list of the active groups follows:

WG-92-00 (IRP-TWG) — *Independent Research Project TWG.*

To recognise and report to the T_EX Board and the T_EX Community on important projects which are independent of TUG but are of concern to the entire T_EX Community.
 Contact: Alan Hoenig (ajhj@ccnyvm.cuny.edu)

WG-92-01 — *T_EX Extended Mathematic Font Encoding.*

To create font encoding standards for Mathematical fonts used in T_EX systems.
 Contact: Barbara Beeton (bnb@math.ams.org)

WG-92-03 — *Multiple Language Coordination.*

The primary purpose of this working group is to obtain, for T_EX systems, a consistent means for implementing, accessing, and describing, the fonts, ligature rules, hyphenation patterns and other special requirements for a given linguistic group.

Contact: Yannis Haralambous
 (Yannis.Haralambous@univ-lille1.fr)

WG-92-04 — *T_EX for the Disabled.*

The primary purpose of this working group is as a forum for those people interested in using and/or enhancing T_EX to serve the needs of those with visual and other disabilities.

Contact: T.V. Raman (raman@crl.dec.com)

WG-92-05 — *T_EX Archive Guidelines.*

The purpose of this Technical Working Group is to develop guidelines for the effective management and utilisation of major T_EX archives, and to initiate communication among the maintainers of the existing archives for the purpose of coordination and synchronisation.

Contact: George Greenwade (bed_gdg@shsu.edu)

WG-94-07 — *T_EX Directory Structures.*

The primary purpose of this TWG is to identify a universal directory structure for macros, fonts and other related T_EX software so that recommendations can be made to all suppliers of T_EX software.

Contact: Norm Walsh (norm@ora.com)

WG-94-08 — *DVI Driver Implementation and Standardisation Issues.*

The major objective shall be to study the issues in the requirements of DVI Drivers imposed by changing needs and technologies, and to make recommendations for implementation and standardisation of such drivers to enhance the uniformity of their use. Work will include, but not be limited to, the examination of the use, syntax, and semantics of `\special{. . .}` commands.

Contact: Michael Sofka (sofkam@rpi.edu)

WG-94-09 — *T_EX and SGML.*

The major objective is to investigate the requirements and difficulties in developing an interface technology for T_EX and SGML.

Contact: Ken Dreyhaupt (kend@springer-ny.com)

WG-94-10 — *T_EX and Linguistics.*

The main goal is to study and discuss the requirements for typesetting linguistics in T_EX and as a means of identifying, examining, testing, and comparing macros, fonts, style files and other aids for typesetting linguistics.

Contact: Christina Thiele
 (cthiele@ccs.carleton.ca)

C Documentation and Help

17 Books on T_EX and its relations

While Knuth's book is the definitive reference for T_EX, there are other books covering T_EX:

- The T_EXbook* by Donald Knuth (Addison-Wesley, 1984, ISBN 0-201-13447-0, paperback ISBN 0-201-13448-9)
- A Beginner's Book of T_EX* by Raymond Seroul and Silvio Levy, (Springer Verlag, 1992, ISBN 0-387-97562-4)
- Introduction to T_EX* by Norbert Schwarz (Addison-Wesley, 1989, ISBN 0-201-51141-X)

A Plain T_EX Primer by Malcolm Clark (Oxford University Press, 1993, ISBNs 0-198-53724-7 (hardback) and 0-198-53784-0 (paperback))

T_EX by Topic by Victor Eijkhout (Addison-Wesley, 1992, ISBN 0-201-56882-9)

T_EX for the Beginner by Wynter Snow (Addison-Wesley, 1992, ISBN 0-201-54799-6)

T_EX for the Impatient by Paul W. Abrahams, Karl Berry and Kathryn A. Hargreaves (Addison-Wesley, 1990, ISBN 0-201-51375-7)

T_EX in Practice by Stephan von Bechtolsheim (Springer Verlag, 1993, 4 volumes, ISBN 3-540-97296-X for the set, or Vol. 1: 0-387-97595-0, Vol. 2: 0-387-97596-9, Vol. 3: 0-387-97597-7, and Vol. 4: 0-387-97598-5)

*T_EX: Starting from [1]*⁵ by Michael Doob (Springer Verlag, 1993, ISBN 3-540-56441-1)

For L^AT_EX, see:

L^AT_EX, a Document Preparation System by Leslie Lamport (second edition, Addison Wesley, 1994, ISBN 0-201-15790-X)

A guide to L^AT_EX Helmut Kopka and Patrick W. Daly (Addison-Wesley, ISBN 0-201-56889-6)

The L^AT_EX Companion by Michel Goossens, Frank Mittelbach, and Alexander Samarin (Addison-Wesley, 1993, ISBN 0-201-54199-8)

L^AT_EX Notes: Practical Tips for Preparing Technical Documents by J. Kenneth Shultis (Prentice Hall, 1994, ISBN 0-131-20973-6)

L^AT_EX Line by Line by Antoni Diller (John Wiley & Sons, 1993, ISBN 0-471-93471-2)

L^AT_EX for Scientists and Engineers by David J. Buerger (McGraw-Hill, 1990, ISBN 0-070-08845-4)

Math into T_EX: A Simplified Introduction using A_MS-L^AT_EX by George Grätzer (Birkhäuser, 1993, ISBN 0-817-63637-4, or, in Germany, ISBN 3-764-33637-4)

Of that list, only Lamport, and Goossens, Mittelbach and Samarin cover L^AT_EX 2_ε, though at least some new editions are reported to be in preparation.

The list for METAFONT is rather short:

The METAFONTbook by Donald Knuth (Addison Wesley, 1986, ISBN 0-201-13445-4)

A book covering a wide range of topics (including installation and maintenance) is:

Making T_EX Work by Norman Walsh (O'Reilly and Associates, Inc, 1994, ISBN 1-56592-051-1)

18 Where to find this article

The article, on which the present one is based, is posted monthly to newsgroup `comp.text.tex` and cross-posted to newsgroups `news.answers` and `comp.answers`. The most recently posted copy of the article is at CTAN in `info/TeX-FAQ`; it is also archived at any site that archives `news.answers`, such as `rtfm.mit.edu` (18.181.0.24), and this article is available there via anonymous ftp (in the directory `pub/usenet/news.answers/tex-faq`). If you have access to email, but not to ftp, send an e-mail mes-

sage containing the lines "SENDME FAQ" to `fileserv@shsu.edu`.

A version of the article may be browsed via the World-Wide Web, at URL `http://www.cogs.susx.ac.uk/cgi-bin/textfaq2html?introduction=yes`⁶

19 Mailing lists about T_EX and its friends

There are (still) people who can use networks but can't read Usenet news; for them, not all is lost if they can send and receive email.

The UKT_EX digest and the T_EXhax digest are both operated as mailing lists. Send a message 'subscribe uktex' to `uktex@tex.ac.uk`, or 'subscribe texhax' to `texhax@tex.ac.uk` to join them.

The (rather high volume) Usenet group `comp.text.tex` is gatewayed to the `info-tex` mailing list; subscribe by sending a message

'subscribe info-tex <your name>'

to `listserv@shsu.edu`. The group is also available in digest form through the `ctt-digest` list; subscribe by sending a message

'subscribe ctt-Digest <your name>'

to `listserv@shsu.edu`; `ctt-Digest` is approximately the same size as `info-tex`, but it comes in fewer messages, which is an advantage on some systems.

Several T_EX-related lists may be accessed via `listserv@vm.urz.uni-heidelberg.de`. Send a message containing the line "help" to this address.

The literate programming newsgroup (see question 41) `comp.programming.literate` is gatewayed to the `litprog` mailing list; subscribe by sending a message 'subscribe litprog <your name>' to `listserv@shsu.edu`.

20 BIBT_EX Documentation

BIBT_EX, a program originally designed to produce bibliographies in conjunction with L^AT_EX, is explained in Section 4.3 and Appendix B of Leslie Lamport's L^AT_EX manual (see question 17). The document "BIBT_EXing", contained in the file `btxdoc.tex`, gives a more complete description. *The L^AT_EX Companion* (see question 17) also has information on BIBT_EX and writing BIBT_EX style files.

The document "Designing BIBT_EX Styles", contained in the file `btXHak.tex`, explains the postfix stack-based language used to write BIBT_EX styles (`.bst` files). The file `btXbst.doc` is the template for the four standard styles (`plain`, `abbrv`, `alpha`, `unsrc`). It also contains their documentation. The complete BIBT_EX documentation set (including the files above) is in `biblio/bibtex/distrib/doc`

There is a Unix BIBT_EX man page in the `web2c` package (see question 31). Throw away any copy you may find of an obsolete man page written in 1985 before "BIBT_EXing" and "Designing BIBT_EX Styles" appeared.

21 The P_IC_TE_X manual

P_IC_TE_X is a set of macros for drawing diagrams and pictures. The macros are freely available in `graphics/pictex`; however, the P_IC_TE_X manual itself is not free. It is available for \$30 (\$35 with the disk) from the T_EX Users Group

⁵That's 'Starting from Square One'

⁶This is a temporary URL; a final home for the document is to be provided in due course

(see question 14). The proceeds from the sales go to Michael Wichura, the author of $\text{P}\text{T}\text{E}\text{X}$, and to TUG.

22 Finding TeX/LaTeX macro packages

Before you ask for a TeX macro or LaTeX class or package file to do something, try searching the TeX macro index written by David M. Jones (`dmjones@theory.lcs.mit.edu`) and available in `help/Tex-index/TeX-index`

The index is an excellent reference document with plenty of cross-references, but it is somewhat out of date. Until the present work to bring the index up to date is complete, you are best advised to ignore any file location information in it; having learnt of a file that seems interesting, search a CTAN archive for it (see below for the simplest method).

To use the searching features of the CTAN archives (see question 27), establish an anonymous ftp connection to a CTAN site, and type the command `'quote site index <term>'`. The archive will provide a list of files with the string `<term>` in their names⁷. (Some ftp clients don't implement the command `'quote'`, in most such cases, you need simply to type `'site index <term>'`.)

23 Finding LaTeX 2 ϵ -related packages

A common confusion that can arise is that no `.sty` or `.cls` file exists on the CTAN archives for the package or class you've been recommended to acquire. For example, there are many packages listed in *The LaTeX Companion* (see question 17) without details of their location on CTAN. The file `info/companion.ctan` may be of help in finding such files, but it's not a general solution.

The canonical way of distributing LaTeX 2 ϵ packages and classes is as `.dtx` files (see question 26). Of course, if your `site index` command was for `'package.sty'`, you won't find anything — you should simply ask for `'package'` (the search can find things on the basis of substrings of their name).

In the case that what you're seeking is indeed distributed this way, you should retrieve the whole directory that the `.dtx` file is in, which will get you all the related files, including one or more `.ins` (installation) files. Process the 'appropriate' `.ins` file using LaTeX 2 ϵ , and you will generate the file (or files) that you want.

D Bits and pieces of TeX

24 Virtual fonts

Virtual fonts for TeX were first implemented by David Fuchs in the early days of TeX, but for most people they started when Knuth redefined the format, and wrote some support software, in 1989. Virtual fonts provide a way of telling TeX about something more complicated than just a one-to-one character mapping. The entities you define in a virtual font look like characters to TeX (they appear with their sizes in a font metric file), but the `dvi` processor may expand them to something quite different. You can use this facility just to remap characters, to make a composite font with glyphs drawn from several sources, or to build up an effect in arbitrarily complicated ways — a virtual font may contain anything which is legal in a `dvi` file. In practice, the most com-

mon use of virtual fonts is to remap PostScript fonts (see question 52) or to build 'fake' maths fonts.

It is important to realise that TeX itself does *not* see virtual fonts; for every virtual font read by the `dvi` driver there is a corresponding `tfm` file read by TeX. Virtual fonts are normally created in a single ASCII `vp1` (Virtual Property List) file, which includes both sets of information. The `vptovf` program is then used to create the binary `tfm` and `vf` files. The commonest way (nowadays) of generating `vp1` files is to use the `fontinst` package, which is described in detail in question 52. `fonts/utilities/qdtxvpl` is another utility for creating ad-hoc virtual fonts.

25 'special' commands

TeX provides the means to express things that device drivers can do, but about which TeX itself knows nothing. For example, TeX itself knows nothing about how to include PostScript figures into documents, or how to set the colour of printed text; but some device drivers do.

Such things are introduced to your document by means of `\special` commands; all that TeX does with these commands is to expand their arguments and then pass the command to the `dvi` file. In most cases, there are macro packages provided (often with the driver) that provide a comprehensible interface to the `\special`; for example, there's little point including a figure if you leave no gap for it in your text, and changing colour proves to be a particularly fraught operation that requires real wizardry. LaTeX 2 ϵ has standard graphics and colour packages that make file inclusion, rotation, scaling and colour via `\specials` all easy.

The allowable arguments of `\special` depend on the device driver you're using. Apart from the examples above, there are `\special` commands in the emTeX drivers (e.g., `dvihplj`, `dviscr`, etc.) that will draw lines at arbitrary orientations, and commands in `dvitold03` that permit the page to be set in landscape orientation.

26 Documented LaTeX sources (.dtx files)

LaTeX 2 ϵ , and many support macro packages, are now written in a literate programming style (see question 41), with source and documentation in the same file. This format, known as 'doc', was originated by Frank Mittelbach. The documented sources conventionally have the suffix `.dtx`, and should normally be stripped of documentation before use with LaTeX. Alternatively you can run LaTeX on a `.dtx` file to produce a nicely formatted version of the documented code. An installation script (with suffix `.ins`) is usually provided, which needs the standard LaTeX 2 ϵ `docstrip` package (among other things, the installation process strips all the comments that make up the documentation for speed when loading the file into a running LaTeX system). Several packages can be included in one `.dtx` file, with conditional sections, and there facilities for indices of macros etc. Anyone can write `.dtx` files; the format is explained in *The LaTeX Companion* (see question 17). There are no programs yet to assist in composition.

`.dtx` files are not used by LaTeX after they have been processed to produce `.sty` or `.cls` (or whatever) files. They need not be kept with the working system; however, for many

⁷In fact, `<term>` is an Unix regular expression; the command is searching an index file using the command `grep`

packages the `.dtx` file is the primary source of documentation, so you may want to keep `.dtx` files elsewhere.

E Acquiring the Software

27 Repositories of T_EX material

To aid the archiving and retrieval of T_EX-related files, a TUG working group developed the Comprehensive T_EX Archive Network (CTAN). Each CTAN site has identical material, and maintains authoritative versions of its material. These collections are extensive; in particular, almost everything mentioned in this article is archived at the CTAN sites, even if its location isn't explicitly stated.

The CTAN sites are currently `ftp.dante.de` (129.206.100.192), `ftp.tex.ac.uk` (128.232.1.87), and `ftp.shsu.edu` (192.92.115.10). The organisation of T_EX files on all these sites is identical and starts at `tex-archive/`. To reduce network load, please use the CTAN site or mirror closest to you. A complete and current list of CTAN sites and mirrors can be obtained by using the *finger* utility on 'user' `ctan_us@ftp.SHSU.edu`; it is also available as file `CTAN.sites`

To find software at a CTAN site, use anonymous `ftp` to the host, and then execute the command 'quote site index <term>' (see question 22 for details).

Email servers `ftpmail@ftp.shsu.edu` and `ftpmail@ftp.dante.de` provide an `ftp`-like interface through mail. Send a message containing just the line 'help' to your nearest server for details of use.

Users on BITNET may access anonymous `ftp` for some files can be had indirectly by sending mail to `BITFTP@PUCC.BITNET`. Send a message containing the line "help" to this address for more information.

There is also the DECUS T_EX collection of material for VMS, Unix, MS-DOS, and the Macintosh. The material for VMS has not been kept up-to-date, but continues to run on OpenVMS on the VAX. It is available via anonymous `ftp` from `wuarchive.wustl.edu` (128.252.135.4) in `decus/tex/`. It can also be obtained from the DECUS Library (reference number VS0058) in the US, or through your DECUS office outside of the US. To contact the DECUS Library, send mail or telephone:

DECUS
LIBRARY ORDER PROCESSING
334 South Street, SHR3-1/T25
Shrewsbury, MA 01545-4195
USA

Tel: 800-DECUS55 (within the USA, for information)

Fax: (+1) 508-841-3373 (for inquiries)

or send electronic mail for information to the DECUS T_EX Collection Editor, Ted Nieland (`nieland@ted.hcst.com`).

Finally, of course, the T_EX user who has no access to any sort of network may buy a copy of the archive on CD-ROM (see question 30).

28 Contributing a file to the archives

Use anonymous `ftp` to any CTAN archive (see question 27) and retrieve the file `README.uploads` in the root directory.

It contains instructions for uploading files and notifying the appropriate people for that site.

If you cannot use `ftp`, mail your contribution to `sty-mgr@shsu.edu` and it will be passed along. You will make everyone's life easier if you choose a descriptive and unique name for your submission, so it's probably a good idea to check that your style file's name is not already in use by means of the 'site index' command (see question 27).

29 Finding new fonts

A comprehensive list of METAFONT fonts is posted to `comp.fonts` and to `comp.text.tex`, roughly every six weeks, by Lee Quin (`lee@sq.sq.com`); it is available as `info/metafont-list`

The list contains details both of commercial fonts and of fonts available via anonymous `ftp`. Most of the fonts are available via anonymous `ftp` from the CTAN archives (see question 27).

30 T_EX CD-ROMs

If you don't have access to the Internet, you can get the CTAN collections on a CD-ROM. Even those who do will find it very convenient to have 600Mb of T_EX-related files to hand. Prime Time Freeware produced *T_EXcetera* 1.1 in July 1994, which is a snapshot of CTAN taken in June 1994. Regular updates are planned. The material is all compressed in ZIP format to fit it all on one CD, and to avoid the limitations of the ISO 9660 file system directory. You can buy the CD from:

Prime Time Freeware
370 Altair Way, Suite 150
Sunnyvale CA 94086
USA
Tel: (+1) 408 433 9662
Fax: (+1) 408 433 0727
Email: `ptf@cfcl.com`

or from many CD-ROM resellers, or the TUG office (see question 14). Price will be around \$60. Please note that PTF is not a big commercial firm, and is a good friend of the T_EX community.

If you want a ready-to-run T_EX system on CD-ROM, one is available for DOS only (so far). The Dutch T_EX Users Group (NTG) publish the whole 4AllT_EX workbench on a CD-ROM packed with all the MS-DOS T_EX software, macros and fonts you can want. It is available from NTG direct (see question 15), from TUG for \$40 and from UKTUG for £30 (a manual is included). It is a useful resource for anyone to browse, not just for DOS users.

F T_EX Systems

31 T_EX/L^AT_EX for different machines

We list here the free or shareware packages; see question 33 for commercial packages.

Unix Instructions for retrieving the Unix T_EX distribution via anonymous `ftp` are available in the document `systems/unix/unixtex.ftp`

AIX T_EX for the IBM RS6000 running AIX is available in `systems/unix/aix3.2`

386/ix Executables for 386/ix are available in `systems/unix/386ix`

Linux There are at least two fairly complete implementations of T_EX to run on Linux. The Slackware distribution includes N_TE_X (available as `systems/unix/linux/ntex`), which probably contains more T_EX-related material than you would ever want. The more recent t_EX (available as `systems/unix/linux/teTeX`) is based on Karl Berry's path-searching mechanisms, and is more compact than N_TE_X while still being pretty comprehensive.

PC The emT_EX package for PCs running MS-DOS or OS/2 includes L_AT_EX, B_IB_TE_X, previewers, and drivers, and is available in `systems/msdos/emtex` as a series of disk images. The package was written by Eberhard Mattes, and documentation is available in both German and English. Windows users, or those wishing to run current L_AT_EX on machines with a 386 or better processor, should get the beta-test release of emT_EX (`systems/msdos/emtex/betatest`), and the RSX memory extender (`systems/msdos/dpmigcc`)

A second package, gT_EX, runs under MS-DOS or Windows (and its users speak well of it). It is available from `systems/msdos/gtex`

TUG (and some of the other user groups) offer all freely-available T_EX software for the PC. A catalogue is available free from TUG (see question 14).

Mac OzT_EX is a shareware version of T_EX for the Macintosh. A dvi previewer and PostScript driver are also included. It should run on any Macintosh Plus, SE, II, or newer model, but will not work on a 128K or 512K Mac. It was written by Andrew Trevorrow, and is available in `systems/mac/oztex`, or on floppy disks from TUG (see question 14). UK TUG prepays the shareware fee, so that members of UK TUG may acquire the software without further payment. Questions about OzT_EX may be directed to `oztex@midway.uchicago.edu`

Another partly shareware program is CMacT_EX (available as `systems/mac/cmactex`), put together by Tom Kiffe. This is much closer to the Unix T_EX setup (it uses *dvips*, for instance).

VMS T_EX for VMS is available as `systems/vms/Alpha/tex_axp_exe.zip` (for Alpha-based machines) or `systems/vms/VAX/tex_vax_exe.zip` (for VAX machines). Standard tape distribution is through DECUS (see question 27).

Atari T_EX is available for the Atari ST in `systems/atari`

If anonymous ftp is not available to you, send a message containing the line "help" to `atari@atari.archive.umich.edu`

Amiga Full implementations of T_EX 3.1 (PasT_EX) and METAFONT 2.7 are available in `systems/amiga`. You can also order a CD-ROM containing this and other Amiga software from Walnut Creek CDRom, telephone (+1) 510-947-5997.

TOPS-20 T_EX was originally written on a DEC-10 under WAITS, and so was easily ported to TOPS-20. A distribution that runs on TOPS-20 is available via anonymous ftp from `ftp.math.utah.edu` (128.110.198.34) in `pub/tex/pub/web`

32 T_EX-friendly editors and shells

There are good T_EX-writing environments and editors for most operating systems; some are described below, but this is only a personal selection:

Unix Try GNU *emacs*, and the AUCT_EX mode (`support/auctex`). This provides menu items and control sequences for common constructs, checks syntax, lays out markup nicely, lets you call T_EX and drivers from within the editor, and everything else like this that you can think of. Complex, but very powerful.

VMS An *lsedit* mode for editing T_EX source is available from TUG (see question 14) as T_EXniques 1, VAX Language-Sensitive Editor, by Kent MacPherson (1985).

MS-DOS There are several choices:

- The 4AllT_EX workbench (`systems/msdos/4alltex`) provides a very comprehensive environment written in 4DOS (you need to pay a shareware fee for this) which lets you access most T_EX-related software in a friendly way. You can choose your own editor; something such as *QEdit* or *Brief* is suitable. This whole package is available in easy-to-use form on CD-ROM from T_EX user groups.
- T_EXshell (`systems/msdos/texshell`) is a simpler, easily-customisable environment, which can be used with the editor of your choice.
- Eddi4T_EX (`systems/msdos/e4t`) is a specially-written T_EX editor which features intelligent colouring, bracket matching, syntax checking, online help and the ability to call T_EX programs from within the editor. It is highly customisable, and features a powerful macro language.

You can also use GNU *emacs* and AUCT_EX under DOS.

Windows Your best public domain bet is probably to use MicroEmacs as an editor and control centre for T_EX programs. The gT_EX package (`systems/msdos/gtex`) comes with MicroEmacs ready to go, integrated with T_EX, previewer, *dvips* and *GhostScript*.

On a PC with large enough memory, a version of GNU *emacs*, that will run under Windows, is available; thus you can also use AUCT_EX under Windows.

Y&Y's commercial (and high-quality) Windows previewer, *dviwindo*, can be used as a good T_EX shell, calling programs such as T_EX, drivers, and editors (Y&Y supply the public domain PE, and recommend the commercial Epsilon) from customisable menus (see question 33 for details of Y&Y).

Scientific Word is a WYSIWYG editing program, strong on maths, which uses L_AT_EX for output (see question 33 for contact address).

OS/2 Eddi4T_EX works under OS/2; look also at `systems/os2/epmtex` for a specific OS/2 shell.

Macintosh The commercial Textures provides an excellent integrated Macintosh environment with its own editor. More powerful still (as an editor) is the shareware *Alpha* (`systems/mac/support/alpha`) which is extensible enough to let you perform almost any T_EX-related job. It works well with OzT_EX.

Atari, Amiga and NeXT users also have nice environments. L_AT_EX users who like 'make' can find help in, e.g., `support/latexmk`

There is another set of shell programs to help you manipulate BibT_EX databases.

33 Commercial T_EX implementations

There are many commercial implementations of T_EX. The first appeared not long after T_EX itself appeared. Of the vendors, ArborText (formerly Textset) and Personal T_EX are those who have survived longest (since the mid or early 80s).

What follows is probably an incomplete list. Naturally, no warranty or fitness for purpose is implied by the inclusion of any vendor in this list. The source of the information is given to provide some clues to its currency.

In general, a commercial implementation will come ‘complete’, that is, with suitable previewers and printer drivers. They normally also have extensive documentation (*i.e.*, not just the T_EXbook!) and some sort of support service. In some cases this is a toll free number (probably applicable only within the USA and or Canada), but others also have email, and normal telephone and fax support.

Unix; T_EX Silicon Graphics Iris/Indigo, Solaris 2.1, IBM RS/6000, DEC/RISC-Ultrix, HP 9000. “Complete T_EX packages. Ready to use, fully documented and supported.”

ArborText Inc
1000 Victors Way
Suite 400
Ann Arbor MI 48108
USA
Tel: (+1) 313-996-3566
Fax: (+1) 313-996-3573

Source: TUGboat, 1994, 15(1)

VAX/VMS; Convergent T_EX Complete system for VAX/VMS machines (a version for Alphas is in preparation); includes L^AT_EX, multinational typesetting support, METAFONT and Web.

Northlake Software, Inc.
812 SW Washington, Ste 1100
Portland, OR 97201
USA
Tel: (+1) 503-228-3383
Fax: (+1) 503-228-5662
Email: rau@nls.com

Source: Email from Pat Rau, November 1994

PC; TurboT_EX Runs on Windows, MS-DOS, OS/2, Unix and VAX/VMS; also TrueT_EX for Windows 3.1, Window NT and Windows 95.

The Kinch Computer Co.
611 Mitchell Street
Ithaca, New York 14850
USA
Tel: (+1) 607-273-0222
Fax: (+1) 607-273-0484
Email: kinch@netcom.com

Source: AMS listing, November 1994

PC; T_EX “Bitmap free T_EX for Windows.”

Y&Y, Inc.
45 Walden Street
Concord MA 01742
USA

Tel: 800-742-4059 (within the USA)
Tel: (+1) 508-371-3286
Fax: (+1) 508-371-2004

Source: AMS listing, November 1994

pcT_EX Long-established: now has a Windows implementation.

Personal T_EX Inc
12 Madrona Street
Mill Valley, CA 94941
USA
Fax: (+1) 415-388-8865
Email: pti@crl.com

Source: TUGboat, 1992, 13(2)

PC; VT_EX Also “Bitmap-free”.

MicroPress Inc
68-30 Harrow Street
Forest Hills, NY 11375
USA
Tel: (+1) 718-575-1816
Fax: (+1) 718-575-8038

Source: Resource Directory supplement to TUGboat 1991, 12(12)

PC; microT_EX MicroT_EX and T_EX tools.

Micro Programs, Inc.
251 Jackson Ave.
Syosset, NY 11791
USA
Tel: (+1) 516-921-1351
Email: sales@microprograms.com

Source: AMS listing, November 1994

PC; Scientific Word Scientific Word and Scientific Workplace offer a mechanism for near-WYSIWYG input of L^AT_EX documents; they ship with TrueT_EX from Kinch (see above). Queries within the UK should be addressed to Scientific Word Ltd., others should be addressed directly to the publisher, TCI.

Dr Christopher Mabb
Scientific Word Ltd.
98 Pont Adam
Ruabon
Wrexham
Clwyd, LL14 6EF
UK

Tel: 01978 823088 (within the UK)
Fax: 01978 823066 (within the UK)
Email: christopher@sciword.demon.co.uk

TCI Software Research Inc.
1190 Foster Road
Las Cruces
New Mexico, 88001
USA

Tel: (+1) 505-522-4600
Fax: (+1) 505-522-0116
Email: info@tcisoft.com

Source: Mail from Christopher Mabb, November 1994

Macintosh; Textures “A T_EX system ‘for the rest of us’”;

also gives away a METAFONT implementation and some font manipulation tools.

Blue Sky Research
534 SW Third Avenue
Portland, Oregon 97204
USA

Tel: 800-622-8398 (within the USA)

Tel: (+1) 503-222-9571

Fax: (+1) 503-222-1643

Email: sales@bluesky.com

Source: TUGboat, 1994, 15(1)

AmigaT_EX A full implementation for the Commodore Amiga, including full, on-screen and printing support for all PostScript graphics and fonts, IFF raster graphics, automatic font generation, and all of the standard macros and utilities.

Radical Eye Software
PO Box 2081
Stanford, CA 94309
USA

Source: Mail from Tom Rokicki, November 1994

G DVI Drivers and Previewers

34 DVI to PostScript conversion programs

The best public domain dvi to PostScript conversion program which runs under many operating systems is Tom Rokicki's *dvips*. *dvips* is written in C and ports easily to other operating systems; it is available as `dviware/dvips`

VMS versions are available through the DECUS library (see question 27), and also from CTAN: `systems/vms/Alpha/dvips555_axp_exe.zip` (for Alpha-based machines), `systems/vms/VAX/dvips555_vax_exe.zip` (for VAX machines); support files are available in

`systems/vms/dvips555_support.zip`,
and a set of fonts for use with L^AT_EX 2_ε are available in `systems/vms/dvips_fontsupport.zip`

A precompiled version for MS-DOS is available from `systems/msdos/dviware/dvips`

Karl Berry's version of *dvips* (called *dvipsk*) has a configure script and path searching code similar to that in his other programs (e.g., *web2c*); it is available from `dviware/dvipsk`

Another good portable program is *dvitops* by James Clark, which is also written in C and will compile under Unix, MS-DOS, VMS, and Primos; however, it does not support virtual fonts. It is available from `dviware/dvitops`

Macintosh users can use either the excellent drivers built into OzT_EX or Textures, or a port of *dvips* in the CMacT_EX package.

35 DVI drivers for HP LaserJet

The emT_EX package (see question 31) contains a driver for the LaserJet, *dvihplj*.

Version 2.10 of the Beebe drivers supports the LaserJet. These drivers will compile under Unix, VMS, and on the Atari ST and DEC-20's, and are available from `dviware/beebe`

Karl Berry's *dviljk*, which has the same path-searching

code as his *dvipsk* (see question 34), is available in `dviware/dviljk`

36 DVI previewers

EmT_EX and gT_EX for the PC, and OzT_EX for the Macintosh, all come with previewers that can be used on those platforms. There is a good OS/2 Presentation Manager previewer in emT_EX, and a public domain Windows previewer (`dviware/dviwin`). Commercial PC T_EX packages (see question 33) have good DOS and Windows previewers.

Previewers available for other operating systems include:

xdvi The most widely used previewer for the X Window System (and hence almost any Unix or modern VMS workstation); available in `dviware/xdvi`

Karl Berry's version of *xdvi*, called *xdvik*, has features analogous to his *dvipsk* (see question 34); it is available in `dviware/xdvik`

dvipage For SunView on (old enough) Sun workstations.

This was published in volume 15 of `comp.sources.unix` and is archived in `dviware/dvipage`

xtex An older previewer for the X Window System; available in `dviware/seetex`

dviapollo For Apollo Domain workstations; available in `dviware/dviapollo`

dvidis For (old enough, VMS) VAXstations running VWS; available in `dviware/dvidis`

dvitovdu for Tektronix 4010-compatible and other terminals under Unix and VMS; available as `dviware/dvitovdu`

dvi2tty A dvi to ASCII conversion program, for normal terminals; available as `dviware/dvi2tty`

texsgi For SGI under Irix; both a binary and source are available, but be sure to get the fonts as well. Available as `dviware/texsgi`

H Support Packages for T_EX

37 Fig, a T_EX-friendly drawing package

(X)Fig is a menu driven tool that allows you to draw objects on the screen of an X workstation. *transfig* is a set of tools which translate the code *fig* produces to other graphics languages including PostScript and the L^AT_EX picture environment. They are available in `graphics/xfig` and `graphics/transfig`

Fig is supported by Micah Beck (beck@cs.cornell.edu) and *transfig* is maintained by Brian Smith (bvsmith@lbl.gov). Another tool for *fig* conversion is *fig2mf* which generates METAFONT code from *fig* input. It is available in `graphics/fig2mf`

38 T_EXCAD, a drawing package for L^AT_EX

T_EXCAD is a program for the PC which enables the user to draw diagrams on screen using a mouse or arrow keys, with an on-screen menu of available picture-elements. Its output is code for the L^AT_EX picture environment. Optionally, it can be set to include lines at all angles using the emT_EX driver-family `\specials` (see question 25). T_EXCAD is part of the emT_EX distribution.

A Linux port of the program, `systems/unix/linux/xtexcad-2.1.tar.z`, is reported also to run on other Unix operating systems.

39 Spelling checkers for work with T_EX

For Unix, *ispell* is probably the program of choice. It is available in `support/ispell`; beware of any version with a number 4.x — such versions represent a divergent version of the source which lacks many useful facilities of the 3.x series.

For MS-DOS, there are several programs. *amspell* can be called from within an editor (available as `support/amspell`). *jspell* is an extended version of *ispell* (available as `support/jspell`).

For the Macintosh, *Excalibur* is the program of choice. It will run in native mode on both sorts of Macintosh, and is available as `systems/mac/support/excalibur/Excalibur-20-sea.hqx` (there are other dictionaries in the same directory).

For VMS, a spell checker can be found in `support/vmspell`

40 The VORTEX package

VORTEX (available in `support/vortex`) is a package of programs written at the University of California at Berkeley, and was described by Michael A. Harrison in “*News from the VORTEX project*” in TUGboat 10(1), pp. 11–14, 1989. It includes several nice previewers and some *emacs* modes for T_EX and B_IT_EX. The VORTEX distribution is not maintained, and now looks distinctly long in the tooth (it was never upgraded to T_EX version 3).

I Literate programming

41 What is Literate Programming?

Literate programming is the combination of documentation and source together in a fashion suited for reading by human beings. In general, literate programs combine source and documentation in a single file. Literate programming tools then parse the file to produce either readable documentation or compilable source. The WEB style of literate programming was created by D. E. Knuth during the development of his T_EX typesetting software.

Discussion of literate programming is conducted in the newsgroup `comp.programming.literate`, which is gatewayed to the mailing list `litprog@shsu.edu` (see question 19 for details). The literate programming FAQ is stored as `help/LitProg-FAQ`

42 WEB for C, FORTRAN, and other languages

T_EX is written in the programming language WEB; WEB is a tool to implement the concept of “literate programming”.

CWEB, a WEB for C programs, written by Silvio Levy, is available as `web/c_cpp/cweb`

Spidery WEB supports many languages including Ada, awk, and C. It was written by Norman Ramsey and, while not in the public domain, is usable free. It is available in `web/spiderweb`

FWEB is a version for Fortran, Ratfor, and C written by John Krommes. It is available in `web/fweb`

SchemeWEB is a Unix filter that translates SchemeWEB into L^AT_EX source or Scheme source. It was written by John Ramsdell and is available in `web/schemeweb`

APLWEB is a version of WEB for APL and is available in `web/apl/aplweb`

FunnelWeb is a version of WEB that is language independent. It is available in `web/funnelweb`

Other language independent versions of WEB are *nuweb* (which is written in ANSI C), available in `web/nuweb`, and *noweb*, available in `web/noweb`

J Format conversions

43 Conversion between T_EX/L^AT_EX and others

troff *troff-to-latex*

(available as `support/troff-to-latex`), written by Kamal Al-Yahya at Stanford University (California, USA), assists in the translation of a *troff* document into L^AT_EX format. It recognises most `-ms` and `-man` macros, plus most *eqn* and some *tbl* preprocessor commands. Anything fancier needs to be done by hand. Two style files are provided. There is also a man page (which converts very well to L^AT_EX...). The program is copyrighted but free. An enhanced version of this program, *tr2latex*, is available in `support/tr2latex`

The DECUS T_EX distribution (see question 27) also contains a program which converts *troff* to T_EX.

Scribe Mark James (`jamesm@dialogic.com`) has a copy of *scribe2latex* he has been unable to test but which he will let anyone interested have. The program was written by Van Jacobson of Lawrence Berkeley Laboratory.

WordPerfect *wp2latex* (available as `support/wp2latex`) is a PC program written in Turbo Pascal by R. C. Houtepen at the Eindhoven University in the Netherlands. It converts *WordPerfect* 5.0 documents to L^AT_EX. Pascal source is included. Users find it “helpful” and “decent” in spite of some limitations. It gets high marks for handling font changes, but cannot make indices, tables of contents, margins or graphics, and can’t handle features new in *WordPerfect* version 5.1, in particular the equation formatter. The program is copyrighted but free.

Glenn Geers of the University of Sydney, Australia (`glenn@qed.physics.su.oz.au`) is translating *wp2latex* into C and adding some *WordPerfect* 5.1 features, in particular its equation handling. His work is in the `glenn` subdirectory of `support/wp2latex`

PC-Write *pcwritex.arc* is available in `support/pcwritex`

This is a print driver for PC-Write that “prints” a PC-Write V2.71 document to a T_EX-compatible disk file. It was written by Peter Flynn at University College, Cork, Republic of Ireland.

runoff Peter Vanroose’s (`vanroose@esat.kuleuven.ac.be`) conversion program is written in VMS Pascal. The sources and a VAX executable are available from `support/rnototex`

refer/tib There are a few programs for converting bibliographic data between B_IT_EX and *refer/tib* formats. They are in `biblio/bibtex/utills/refer-tools`
In spite of the directory name, it also contains a shell script to convert B_IT_EX to *refer* as well. The collection is not maintained.

RTF A program for converting Microsoft’s Rich Text Format to T_EX is available in `support/rtf2tex`, which was written and is maintained by Robert Lupton (`rh1@`

astro.princeton.edu). There is also a convertor to L^AT_EX by Erwin Wechtl, in support/rtf2latex

Microsoft Word A rudimentary program for converting MS-Word to L^AT_EX is wd2latex, for MS-DOS (dviware/wd2latex); a better idea, however, is to convert the document to RTF format and use one of the RTF converters mentioned above.

A group at Ohio State University (USA) is working on a common document format based on SGML, with the ambition that any format could be translated to or from this one. *Framemaker* provides “import filters” to aid translation from alien formats (presumably including T_EX) to *Framemaker*’s own.

44 Conversion from T_EX/L^AT_EX to plain ASCII

The aim here is to emulate the Unix *nroff*, which formats text as best it can for the screen, from the same input as the Unix typesetting program *troff*.

Ralph Droms (droms@bucknell.edu) has a style file and a program that provide the L^AT_EX equivalent of *nroff*, though it doesn’t do a good job with tables and mathematics. The software is available in support/txt; the original *dvi2tty* often does an acceptable job and is available in dviware/dvi2tty

Another possibility is to use *screen.sty* (available as macros/latex209/contrib/misc/screen.sty). Use a *dvi2tty* program of some kind; you might try dviware/crudetype as well. Another possibility is to use the L^AT_EX-to-ASCII conversion program, *l2a* (support/l2a), although this is really more of a de-T_EXing program.

The canonical de-T_EXing program is *detex* (support/detex), which removes all comments and control sequences from its input before writing it to its output. Its original purpose was to prepare input for a dumb spelling checker.

45 Conversion from HTML or SGML to T_EX

Nathan Torkington (Nathan.Torkington@vuw.ac.nz) developed *html2latex* from the HTML parser in NCSA’s Xmosaic package. The program takes an HTML file and generates a L^AT_EX file from it. The conversion code is subject NCSA restrictions, but the whole source is available as support/html2latex

Peter Flynn has developed a *pcl* program *sgml2tex* (for PCs). It is controlled by a configuration file, and an example configuration for translating HTML files is given. The program is available in support/sgml2tex

46 Conversion to HTML

L^AT_EX2HTML (support/latex2html) is a package (mostly of *perl* scripts) that breaks up a L^AT_EX document into one or more components, and links them together so that they can be read over the World-Wide Web as an hypertext document.

L^AT_EX2HTML defines a mapping between L^AT_EX intra-document references and hyperlinks, and extends the L^AT_EX referencing mechanisms to permit reference to other (possibly remote) documents and other internet resources. It translates L^AT_EX accented and other characters (as best it can) to things that World-Wide Web browsers can display, and pro-

vides a mechanism whereby mathematics (and other things that browsers can’t deal with) may be translated to images that can be loaded in-line into the hypertext document.

K METAFONT

47 Getting METAFONT to do what you want

METAFONT allows you to create your own fonts, and most T_EX users will never need to use it. METAFONT, unlike T_EX, requires some customisation: each output device for which you will be generating fonts needs a mode associated with it. Modes are defined using the *mode_def* convention described on page 94 of *The METAFONTbook* (see question 17). You will need a file, which conventionally called *local.mf*, containing all the *mode_defs* you will be using. If *local.mf* doesn’t already exist, Karl Berry’s collection of modes, available as *fonts/modes/modes.mf*, is a good starting point (it can be used as a ‘*local.mf*’ without modification in a ‘big enough’ implementation of METAFONT). Lists of settings for various output devices are also published periodically in TUGboat (see question 14). Now create a plain base file using *inimf*, *plain.mf*, and *local.mf*:

```
% inimf
This is METAFONT...
**plain                you type 'plain'
(output)
*input local           you type this
(output)
*dump                  you type this
Beginning to dump on file plain...
(output)
```

This will create a base file named *plain.base* (or something similar; for example, it will be *PLAIN.BAS* on MS-DOS systems) which should be moved to the directory containing the base files on your system (note that some systems have two or more such directories, one for each ‘size’ of METAFONT used).

Now you need to make sure METAFONT loads this new base when it starts up. If METAFONT loads the *plain* base by default on your system, then you’re ready to go. Under Unix (using the default *web2c* distribution⁸) this does indeed happen, but we could for instance define a command *mf* which executes *virmf &plain* loading the *plain* base file.

The usual way to create a font with plain METAFONT is to start it with the line

```
\mode=<mode name>;mag=<magnification>;
input <font file name>
```

in response to the ‘**’ prompt or on the METAFONT command line. (If <mode name> is unknown or omitted, the mode defaults to ‘proof’ and METAFONT will produce an output file called .2602gf) The <magnification> is a floating point number or ‘magstep’ (magsteps are defined in *The METAFONTbook* and *The T_EXbook*). If mag=<magnification> is omitted, then the

⁸The *command_name* is symbolically linked to *virmf*, and *virmf* loads *command_name.base*

default is 1 (magstep 0). For example, to generate cmr10 at 12pt for an epson printer you would type

```
mf \mode=epson;mag=magstep 1;input cmr10
```

Note that under Unix the \ and ; characters must usually be quoted or escaped, so this would typically look something like

```
mf '\mode=epson;mag=magstep 1;input cmr10'
```

If you don't have *inimf* or need a special mode that isn't in the base, you can put its commands in a file (e.g., `ln03.mf`) and invoke it on the fly with the `\smode` command. For example, to create `cmr10.300gf` for an LN03 printer, using the file

```
% This is ln03.mf as of 2/27/90
% mode_def courtesy of John Sauter
proofing:=0;
fontmaking:=1;
tracingtitles:=0;
pixels_per_inch:=300;
blacker:=0.65;
fillin:=-0.1;
o_correction:=.5;
```

(note the absence of the `mode_def` and `enddef` commands), you would type

```
mf \smode="ln03"; input cmr10
```

This technique isn't one you should regularly use, but it may prove useful if you acquire a new printer and want to experiment with parameters, or for some other reason are regularly editing the parameters you're using. Once you've settled on an appropriate set of parameters, you should use them to rebuild the base file that you use.

A summary of the above written by Geoffrey Tobin, and tips about common pitfalls in using METAFONT, is available as `documentation/metafont_for_beginners.tex`

48 Which font files should be kept

METAFONT produces from its run three files, a metrics (`tfm`) file, a generic font (`gf`) file, and a log file; all of these files have the same base name as does the input (e.g., if the input file was `cmr10.mf`, the outputs will be `cmr10.tfm`, `cmr10.nnngf`⁹ and `cmr10.log`).

To operate T_EX using the font, you need a `tfm` file, so you need to keep that. However, you are likely to want generate the same font at more than one magnification, and each time you do so you'll (incidentally) generate another `tfm` file; these files are all the same, and you only therefore need to retain one of them.

To produce preview or printed output, the `dvi` processor will need a font raster file; this is what the `gf` file provides. However, while there used (once upon a time) to be `dvi` processors that could use `gf` files, modern processors use packed raster (`pk`) files. Therefore, you need to generate a `pk` file from the `gf` file; the program *gftopk* does this for you, and once you've done that you may throw the `gf` file away.

The log file should never need to be used, unless there was some sort of problem in the METAFONT run, and need not be ordinarily kept.

49 Getting bitmaps from the archives

Most people these days start using T_EX with a 300 dots-per-inch (dpi) laser printer, and Computer Modern bitmap fonts for this resolution are supplied with most T_EX packages. There are also two such sets available on CTAN: `fonts/cm/pk/pk300.zip` (for write-black printer engines) and `fonts/cm/pk/pk300w.zip` (for write-white engines). However, some users want to send their work to high quality typesetting machines (typically with a resolution of 1270 dpi or greater); it is also becoming more common to use a 600 dpi laser printer. Why don't the archives or suppliers provide bitmap fonts at these sizes? There are two reasons:

1. When a bitmap font is created with METAFONT, it needs to know the characteristics of the device; who knows what 600 or 1270 dpi device you have? (Of course, this objection applies equally well to 300 dpi printers.)
2. Bitmap fonts get *big* at high resolutions. Who knows what fonts at what sizes you need?

It would be possible to provide some set of 1270 dpi bitmap fonts in the archives, but it would take a lot of space, and might not be right for you.

So what to do? You can build the fonts you need yourself with METAFONT: this isn't at all hard, and some drivers help you (*dvips*, and the emT_EX drivers) construct the METAFONT commands. You might need to look at Karl Berry's collection of METAFONT modes (`fonts/modes/modes.mf`). Alternatively, if it is a PostScript device you have, consider using the fonts in Type 1 font format. You can buy all the Computer Modern fonts in PostScript form from Blue Sky Research or Y&Y (see question 33 for addresses), or you can use Basil Malyshev's public domain versions in `fonts/cm/ps-type1` (the Paradissa collection is complete, but is gradually being replaced by the better BaKoMa collection).

L PostScript and T_EX

50 Using PostScript fonts with T_EX

Before you start: in order to use PostScript fonts, T_EX needs *metric* (called `tfm`) files. Several sets of metrics are available from the archives; for mechanisms for generating new ones, see question 52. You also need the fonts themselves; PostScript printers come with a set of fonts built in, but to extend your repertoire you almost invariably need to buy from one of the many commercial font vendors (see, for example, question 54).

If you use L^AT_EX 2_ε, the best way to get PostScript fonts into your document is to use the PSNFSS package maintained by Sebastian Rahtz and Alan Jeffrey (available in `macros/latex/packages/psnfss`); it's supported by the L^AT_EX 3 project team, so bug reports can and should be submitted. PSNFSS gives you a set of packages for changing the default roman, sans-serif and typewriter fonts; e.g., `times.sty` will set up Times Roman, Helvetica and Courier in place of Computer Modern, while `avant.sty` just changes the sans-serif family to AvantGarde. To go with these packages, you will need the font metric files (watch out for encoding problems! see question 52) and font description (`.fd`) files for each font family you want to use. These

⁹Note that the file name may be transmuted by such operating systems as MS-DOS, which don't permit long file names

can be obtained from `fonts/metrics`, arranged by vendor (e.g., Adobe, Monotype, etc.). For convenience, metrics for the common ‘35’ PostScript fonts found in most printers are provided with PSNFSS, packaged as `macros/latex/packages/psnfss/lw35nfss.zip`

For older versions of L^AT_EX there are various schemes, of which the simplest to use is probably the PSL^AT_EX macros distributed with *dvips*.

For plain T_EX, you load whatever fonts you like; if the encoding of the fonts is not the same as Computer Modern it will be up to you to redefine various macros and accents, or you can use the font re-encoding mechanisms available in many drivers and in *ps2pk* and *afm2tfm*.

Victor Eijkhout’s sophisticated Lollipop package (`macros/lollipop`) supports declaration of font families and styles in a similar way to L^AT_EX’s NFSS, and so is easy to use with PostScript fonts.

Some common problems encountered are discussed elsewhere (see question 53).

51 Previewing files using PostScript fonts

Most T_EX previewers only display bitmap `pk` fonts. If you want to preview documents using PostScript fonts, you have three choices:

1. Convert the `.dvi` file to PostScript and use a PostScript previewer. Some modern Unix X implementations have this built in (as does NeXT-step); (X11) Unix, Windows, OS/2, and MS-DOS users can use the free GhostScript (`support/ghostscript`), a complete level 2 implementation.
2. Under Windows on a PC, or on a Macintosh, let Adobe Type Manager display the fonts. Textures (Macintosh) works like this, and under Windows you can use Y&Y’s *dviwindo* for bitmap-free previewing. (See question 33 for details of these suppliers.)
3. If you have the PostScript fonts in Type 1 format, use *ps2pk* (`fonts/utilities/ps2pk`) or *gsftopk* (designed for use with the *ghostscript* fonts; `fonts/utilities/gsftopk`) to make `pk` bitmap fonts which your previewer will understand. This can produce excellent results, also suitable for printing with on non-PostScript devices. Check the legalities of this if you have purchased the fonts. The very commonest PostScript fonts such as Times and Courier come in Type 1 format on disk with Adobe Type Manager (often bundled with Windows, and part of OS/2).

52 T_EX font metric files for PostScript fonts

Font vendors such as Adobe supply metric files for each font, in `afm` (Adobe Font Metric) form; these can be converted to `tfm` (T_EX Font Metric) form. The CTAN archives have prebuilt metrics which will be more than enough for many people (`fonts/metrics`; beware — this directory is at the root of a huge tree), but you may need to do the conversion yourself if you have special needs or acquire a new font. One important question is the *encoding* of (Latin character) fonts; while we all more or less agree about the position of about 96 characters in fonts (the basic ASCII set), the rest of the (typically) 256 vary. The most obvious problems are with floating accents and special characters such as the ‘pounds sterling’ sign. There are three ways of dealing

with this: either you change the T_EX macros which reference the characters (not much fun, and error-prone); or you change the encoding of the font (easier than you might think); or you use virtual fonts (see question 24) to *pretend* to T_EX that the encoding is the same as it is used to. If you use L^AT_EX 2_ε, it allows for changing the encoding in T_EX; read the *L^AT_EX Companion* (see question 17) for more details. In practice, if you do much non-English (but Latin script) typesetting, you are strongly recommended to use the `fontenc` package with option ‘T1’ to select T1 (also known as ‘Cork’ or ‘DC’) encoding. The PSNFSS package (see question 50) provides support for PostScript (using virtual fonts) in this encoding.

Alan Jeffrey’s *fontinst* package (`fonts/utilities/fontinst`) is an `afm` to `tfm` converter written in T_EX; it is used to generate the files used by L^AT_EX 2_ε’s PSNFSS package to support use of PostScript fonts. It is a sophisticated package, not for the faint-hearted, but is powerful enough to cope with most needs. Much of its power relies on the use of virtual fonts (see question 24).

For slightly simpler problems, Rokicki’s *afm2tfm*, distributed with *dvips* (`dviware/dvips`), is fast and efficient; note that the metrics and styles that come with *dvips* are *not* currently L^AT_EX 2_ε compatible.

For the Macintosh, there is a program called *EdMetrics* which does the job (and more). It comes with the Textures distribution, but is in fact free software, available as `systems/mac/textures/utilities/EdMetrics.sea.hqx`

MS-DOS users can buy (see question 33) Y&Y’s Font Manipulation Tools package which includes a powerful *afmtotfm* program among many other goodies.

53 Problems using PostScript fonts

For the typical L^AT_EX user trying to use the PSNFSS (see question 50) package, three questions often arise. First, you have to declare to the `dvi` driver that you are using PostScript fonts; in the case of *dvips*, this means adding lines to the `psfonts.map` file. Otherwise, *dvips* will try to find `pk` files. If the font isn’t built into the printer, you have to acquire it (in many cases this means buying it from a commercial supplier!). You then have to instruct the driver to download it with each job (the mechanism depends on your driver). So it’s no good just installing the *metrics* for Optima and expecting it to work. You have to pay hard cash for the font itself, which will come (for Unix and MS-DOS users) in `pfb` (Printer Font Binary) form.

Second, you cannot expect your previewer to suddenly start displaying PostScript fonts; most of them only know about `PK` bitmap fonts such as Computer Modern. You can create these from PostScript fonts if you have bought the `pfb` file by using *ps2pk* (`fonts/utilities/ps2pk`); this would also let you use the fonts with non-PostScript device drivers such as the emT_EX ones. It is your responsibility to make sure you are not breaking the licence restrictions on your font if you bought it.

Third, the stretch and shrink between words is a function of the font metric; it is not specified in `afm` files, so different converters choose different values. The PostScript metrics that come with PSNFSS do quite tight setting, which may produce a lot of hyphenation or overfull boxes if you are not careful. If you are having trouble, Alan Jeffrey recommends the following settings in a package file:

```
\tolerance800
\emergencystretch2em
\doublehyphendemerits5000
\hfuzz0pt
\leftskip0pt minus 1pt
\rightskip0pt minus 1pt
```

A future release of these fonts will implement looser typesetting by default, so these settings should become unnecessary.

54 Choice of scalable outline fonts

If you are interested in text alone, you can use any of over 20,000 fonts(!) in Adobe Type 1 format (called ‘PostScript fonts’ in the T_EX world and ‘ATM fonts’ in the DTP world), or any of several hundred fonts in TrueType format. That is, provided of course, that your previewer and printer driver support scalable outline fonts.

T_EX itself *only* cares about metrics, not the actual character programs. You just need to create a T_EX metric file `.tEXm` using some tool such as `afm2tfm`, `afmtotfm` (from Y&Y, see question 33) or `fontinst`. For the previewer or printer driver you need the actual outline font files themselves (`pfa` for Display PostScript, `pfB` for ATM on IBM PC, Mac outline font files on Macintosh).

If you also need mathematics, then you are severely limited by the demands that T_EX makes of maths fonts (for details, see the paper by B.K.P. Horn in the Proceedings of the 1993 TUG conference at Aston University, published in TUGboat, 1994, 14(3)). For maths, then, there are relatively few choices:

Computer Modern (75 fonts — optical scaling) Donald E. Knuth

Note that CM *is* available in scalable outline form. There are commercial as well as public domain versions, and there are both Adobe Type 1 and TrueType versions. Some of these are ‘commercial grade,’ with full hand-tuned hinting, some render very poorly, while others are merely incompatible with Adobe Type Manager (ATM).

Lucida Bright with Lucida New Math (25 fonts) Chuck Bigelow and Kris Holmes

Lucida is a family of related fonts including serifed, sans serif, sans serif fixed width, calligraphic, blackletter, fax, Kris Holmes’ connected handwriting font, *etc.*; they’re not as ‘spindly’ as Computer Modern, with a large x-height, and include a larger set of maths symbols, operators, relations and delimiters than CM (over 800 instead of 384: among others, it also includes the AMS `msam` and `msbm` symbol sets). The planned ‘Lucida Bright Expert’ (14 fonts) adds serifed fixed width, another handwriting font, smallcaps, bold maths, upright ‘maths italic’, *etc.*, to the set. The distribution includes support for use with plain T_EX and L^AT_EX 2.09. Support under L^AT_EX 2_ε is provided in PSNFSS (see question 50) thanks to Sebastian Rahtz.

MathTime 1.1 (3 fonts) T_EXplorators (Michael Spivak)

The set contains maths italic, symbol, and extension fonts, designed to work well with Times-Roman. These are typically used with Times, Helvetica and Courier (which are resident on many printers, and which are supplied with some PC versions). In addition you may want to complement this basic set with Adobe’s Times Smallcap, and perhaps the set of Adobe ‘Math Pi’ fonts, which include blackboard bold, blackletter, and script faces. The

distribution includes support for use with plain T_EX and L^AT_EX 2.09 (including code to link in Adobe Math Pi 2 and Math Pi 6). Support under L^AT_EX 2_ε is provided in PSNFSS (see question 50) thanks to Sebastian Rahtz.

Adobe Lucida, LucidaSans and LucidaMath (12 fonts)

Lucida and LucidaMath are generally considered to be a bit heavy. The three maths fonts contain only the glyphs in the CM maths italic, symbol, and extension fonts. Support for using LucidaMath with T_EX is not very good; you will need to do some work reencoding fonts *etc.* (In some sense this set is the ancestor of the LucidaBright plus LucidaNewMath font set.)

Concrete, the AMS maths fonts *etc.* Donald E. Knuth and the AMS.

These are sometimes mentioned as alternatives to CM, but they are really adjuncts, in that you need to use at least the basic CM maths fonts with them.

Proprietary fonts Various sources.

Since having a high quality font set in scalable outline form that works with T_EX can give a publisher a real competitive advantage, there are some publishers that have paid (a lot) to have such font sets made for them. Unfortunately, these sets are not available on the open market, despite the likelihood that they’re more complete than those that are.

Mathptm (4 fonts) Alan Jeffrey.

This set contains maths italic, symbol, extension, and roman virtual fonts, built from Adobe Times, Symbol, Zapf Chancery, and the Computer Modern fonts. The Mathptm fonts are free, and the resulting PostScript files can be freely exchanged. Contains most of the CM math symbols. Support under L^AT_EX 2_ε in PSNFSS (see question 50) thanks to Alan Jeffrey and Sebastian Rahtz.

All of the first three font sets are available in formats suitable for IBM PC/Windows, Macintosh and Unix/NeXT from Y&Y and from Blue Sky Research (see question 33 for details). The MathTime fonts are also available from:

T_EXplorators
1572 West Gray #377
Houston TX 77019
USA

The very limited selection of maths font sets is a direct result of the fact that a maths font has to be explicitly designed for use with T_EX and as a result it is likely to lose some of its appeal in other markets. Furthermore, the T_EX market for commercial fonts is minute (in comparison, for example, to Microsoft TrueType font pack #1, which sold something like 10 million copies in a few weeks after release of Windows 3.1!).

Text fonts in Type 1 format are available from many vendors including Adobe, Monotype, Bitstream. Avoid cheap rip-offs: not only are you rewarding unethical behaviour, destroying the cottage industry of innovative type design, but you are *also* very likely to get junk. The fonts may not render well (or at all under ATM), may not have the ‘standard’ complement of 228 glyphs, or may not include metric files (needed to make TFM files). Also, avoid TrueType fonts from all but the major vendors. TrueType fonts are an order of magnitude harder to ‘hint’ properly than Type 1 fonts and hence TrueType fonts from places other than Microsoft and Apple

may be suspect. In any case you may find other problems with TrueType fonts such as service bureaux not accepting jobs calling for them.

55 Including a PostScript figure in L^AT_EX

L^AT_EX 2_ε (see question 95) has a standard package for graphics inclusion, rotation, colour, and other driver-related features. The package is documented in the second edition of the Lamport's L^AT_EX book (see question 17), and is available in `macros/latex/packages/graphics`

If you don't use L^AT_EX 2_ε, perhaps the best method is to use the `psfig` macros written by Trevor Darrell, available in `graphics/psfig`

You will also need a dvi to PostScript conversion program that supports the `\specials`. The drivers mentioned in question 34 do, and come with a version of `psfig` ready to use with them. The `psfig` macros work best with Encapsulated PostScript Files (EPS). In particular, `psfig` will need the file to have a BoundingBox (see Appendix H of the *PostScript Language Reference Manual*). If you don't have an EPS file, life can be difficult.

One point to note about including PostScript figures is that they are not part of the dvi file, but are only included when you use a dvi to PostScript conversion program. As a result, most dvi previewers will simply show the blank space T_EX has reserved for your figure, not the figure itself.

Anil K. Goel has written a long document describing in detail how to include figures, pictures, and images in L^AT_EX documents, which is available as `info/figsinltx.ps`

M Special sorts of typesetting

56 Double-spaced documents in L^AT_EX

Are you producing a thesis, and trying to obey regulations that were drafted in the typewriter era? Or are you producing copy for a journal that insists on double spacing for the submitted articles?

L^AT_EX is a typesetting system, so the appropriate design conventions are for "real books". If your requirement is from thesis regulations, find whoever is responsible for the regulations, and try to get the wording changed to cater for typeset theses (e.g., to say "if using a typesetting system, aim to make your thesis look like a well-designed book"). (If your requirement is from a journal, you're probably even less likely to be able to get the rules changed, of course.)

If you fail to convince your officials, or want some inter-line space for copy-editing:

- Try changing `\baselinestretch:\renewcommand{\baselinestretch}{1.2}` may be enough to give officials the impression you've kept to their regulations. Don't try changing `\baselineskip`: its value is reset at any size-changing command.
- Alternatively, use a line-spacing package. Options available are:
 - for simple double spacing, `macros/latex209/contrib/misc/doublespace.sty`, and
 - for greater flexibility, `macros/latex/contrib/other/misc/setspace.sty`, which has been upgraded for L^AT_EX 2_ε.

57 Formatting a thesis in L^AT_EX

Thesis styles are usually very specific to your University, so it's usually not profitable to ask around for a package outside your own University. Since many Universities (in their eccentric way) still require double-spacing, you may care to refer to question 56. If you want to write your own, a good place to start is the University of California style (available as `macros/latex209/contrib/ucthesis`), but it's not worth going to a lot of trouble. (If officials won't allow standard typographic conventions, you won't be able to produce an aesthetically pleasing document anyway!)

58 Including a file in verbatim in L^AT_EX

A good way is to use Rainer Schöpf's `verbatim.sty`, which provides the command `\verbatiminput` that takes a file name as argument. This package is available as part of `macros/latex/packages/tools`

Another way is to use the `alltt` environment, which requires the package available in `macros/latex209/contrib/misc/alltt.sty`

59 Generating an index in T_EX/L^AT_EX

Making an index is not trivial; what to index, and how index it, is difficult to decide, and uniform implementation is difficult to achieve. You will need to mark all items to be indexed in your text (typically with `\index` commands).

It is not practical to sort a large index within T_EX, so a post-processing program is used to sort the output of one T_EX run, to be included into the document at the next run.

The following programs are available:

makeindex for L^AT_EX under Unix (but runs under other OSs without changes). Available in `indexing/makeindex`; a version for the Macintosh is available as `systems/mac/macmakeindex.sit`, and ones for MS-DOS are part of the emT_EX and gT_EX distributions (the emT_EX version also runs under OS/2).

The Makeindex documentation is a good source of information on how to create your own index. Makeindex can be used with some T_EX macro packages other than L^AT_EX, such as Eplain.

idxtex for L^AT_EX under VMS. Available (together with a glossary-maker called `glotex`) in `indexing/glo+idxtex`

texindex A witty little shell/*sed*-script-based utility for L^AT_EX under Unix. Available from `support/texindex`

There are other programs called *texindex*, notably one that comes with the Texinfo distribution (see question 11).

60 Using BIBT_EX with plain T_EX

The file `macros/eplain/btxmac.tex` contains macros and documentation for using BIBT_EX with plain T_EX, either directly or with Eplain (see question 9). See question 20 for more information about BIBT_EX itself.

61 Typesetting music in T_EX

A powerful package which allows the typesetting of orchestral and polyphonic music is MusicT_EX, written by Daniel Taupin (`taupin@rsouvax.lps.u-psud.fr`). It is available in `macros/musictex`

Digital music fans can typeset notation for their efforts by using *midi2tex*, which translates MIDI data files into

MusicT_EX source code. It is available from `support/midi2tex`

A rather simpler notation than MusicT_EX is supported by `abc2mtex`; this is a package designed to notate tunes stored in an ASCII format (`abc` notation). It was designed primarily for folk and traditional tunes of Western European origin (such as Irish, English and Scottish) which can be written on one stave in standard classical notation. However, it should be extendable to many other types of music. It is available from `support/abc2mtex`

There is a mailing list for discussion of typesetting music in T_EX. To subscribe, send mail to `mutex-request@stolaf.edu` containing the word ‘subscribe’ in the body.

62 Drawing Feynman diagrams in L^AT_EX

Michael Levine’s macro package for drawing Feynman diagrams in L^AT_EX is available in `macros/latex209/contrib/feynman` (see also `macros/latex/contrib/supported/feynmf`).

N How do I do X in T_EX or L^AT_EX

63 Proof environment

It is not possible to make a `proof` environment which automatically includes an ‘end-of-proof’ symbol. Some proofs end in displayed maths; others do not. If the input file contains `... \] \end{proof}` then L^AT_EX finishes off the displayed maths and gets ready for a new line before it reads any instructions connected with ending the proof. But traditionally the end-of-proof sign goes in the display, not on a new line. So you just have to put it in by hand in every proof.

64 Symbols for the number sets

It is a good idea to have commands such as `\R` for the real numbers and other standard number sets. Traditionally these were typeset in bold. Because mathematicians usually do not have access to bold chalk, they invented the special symbols that are now often used for `\R`, `\C`, *etc.* These symbols are known as “blackboard bold”. Before insisting on using them, consider whether going back to the old system of ordinary bold might not be acceptable (it is certainly simpler).

A set of blackboard bold capitals is available in the AMS fonts “`msam`” (*e.g.*, “`msam10`” for 10pt) and “`msbm`”. The fonts have a large number of mathematical symbols to supplement the ones in the standard T_EX distribution. The fonts are available in `fonts/ams/amsfonts/sources/symbols`

Two files which load the fonts and define the symbols are provided, and both work with either T_EX or L^AT_EX. Questions or suggestions regarding these fonts should be directed to `tech-support@math.ams.org`.

Another complete set of blackboard bold fonts, the `bbold` family, is available in METAFONT (in `fonts/bbold`). This set has the interesting property of offering blackboard bold forms of lower-case letters, something rather rarely seen on actual blackboards.

The “lazy person’s” blackboard bold macros:

```
\newcommand{\R}{\sf R\hspace*{-0.9ex}%
\rule{0.15ex}{1.5ex}\hspace*{0.9ex}}
\newcommand{\N}{\sf N\hspace*{-1.0ex}%
\rule{0.15ex}{1.3ex}\hspace*{1.0ex}}
```

```
\newcommand{\Q}{\sf Q\hspace*{-1.1ex}%
\rule{0.15ex}{1.5ex}\hspace*{1.1ex}}
\newcommand{\C}{\sf C\hspace*{-0.9ex}%
\rule{0.15ex}{1.3ex}\hspace*{0.9ex}}
```

work well at normal size if the surrounding text is `cmr10`. However, they are not part of a proper maths font, and so do not work in sub- and superscripts. Moreover, the size and position of the vertical bar is affected by the font of the surrounding text.

65 Roman theorems

If you want to take advantage of the powerful `\newtheorem` command without the constraint that the contents of the theorem is in a sloped font (for example, to use it to create remarks, examples, proofs, ...) then you can use the style file `theorem.sty` (part of `macros/latex/packages/tools`). Alternatively, the following sets up an environment `remark` whose content is in roman.

```
\newtheorem{preremark}{Remark}
\newenvironment{remark}%
{\begin{preremark}\rm}%
{\end{preremark}}
```

This will not work if you are using NFSS (see question 94) outside of L^AT_EX 2_ε (see question 95), because the command `\rm` behaves differently there.

66 Labels on lists

If you want your top-level `enumerates` to be labelled ‘I’, ‘II’, ..., then give these commands:

```
\renewcommand{\theenumi}{\Roman{enumi}}
\renewcommand{\labelenumi}{\theenumi/}
```

The possible styles of numbering are given in Section 6.3 of Lamport’s book (see question 17). If you are lazy and just change `\labelenumi` in one go then your cross-references will be wrong.

For lower level `enumerates`, replace `enumi` by `enumii`, `enumiii` or `enumiv`, according to the level. If your label is much larger than the default, you should also change `\leftmargini`, `\leftmarginii`, *etc.*

If you’re running L^AT_EX 2_ε, the package `enumerate.sty` (part of `macros/latex/packages/tools`) offers similar facilities. With `enumerate.sty`, the example above would be achieved simply by starting the enumeration `\begin{enumerate}[I/]`.

67 Unnumbered sections in the Table of Contents

The easiest way to get headings of funny ‘sections’ such as prefaces in the table of contents is to use the counter `secnumdepth` described in Appendix C of the L^AT_EX manual. For example:

```
\setcounter{secnumdepth}{-1}
\chapter{Preface}
```

Of course, you have to set `secnumdepth` back to its usual value (which is 2 in the standard styles) before you do any ‘section’ which you want to be numbered.

This is why it works. `\chapter` without the star does

1. put something in the `.toc` file;
2. if `secnumdepth` \geq 0, increase the counter for the chapter and write it out.

3. write the chapter title.

Other sectioning commands are similar, but with other values used in the test.

68 Style of section headings

Suppose that the editor of your favourite journal has specified that section headings must be centred, in small capitals, and subsection headings ragged right in italic, but that you don't want to get involved in the sort of programming described in *The L^AT_EX Companion* (see question 17; the programming itself is discussed in question 85). The following hack will probably satisfy your editor. Define yourself new commands

```
\newcommand{\ssection}[1]{%
  \section[#1]%
  {\protect\centering\sc #1}}
\newcommand{\ssubsection}[1]{%
  \subsection[#1]%
  {\protect\raggedright\it #1}}
```

and then use `\ssection` and `\ssubsection` in place of `\section` and `\subsection`. This isn't perfect: section numbers remain in bold, and starred forms need a separate redefinition. Also, this will not work if you are using NFSS (see question 94) outside of L^AT_EX 2_ε (see question 95), because the font-changing commands behave differently there.

69 Indent after section headings

L^AT_EX implements a style that doesn't indent the first paragraph after a section heading. There are coherent reasons for this, but not everyone likes it. The package `indentfirst.sty` (part of `macros/latex/packages/tools`) suppresses the mechanism, so that the first paragraph is indented.

70 Changing the margins in L^AT_EX

Don't do it. Learn some L^AT_EX, produce some documents, and then ask again.

You can never change the *margins* of a document by software, because these depend on the actual size of the paper, which may be different from what your software thinks. (For example, standard US paper is a different width from A4 paper.) What you can change are the distances from the apparent top and left edges of the paper, and the width and height of the text. Changing the last two requires more skill than you might expect. The height should bear a certain relationship to `\baselineskip`. And the width should not be more than 75 characters. Lamport's warning in his section on 'Customizing the Style' really must be taken seriously. One-inch margins on A4 paper are fine for 10- or 12-pitch typewriters, but not for 10pt type (or even 11pt or 12pt) because so many characters per line will irritate the reader.

71 Insisting on changing the margins in L^AT_EX

This answer first helps you change the margins throughout a document, then tells you how to change the margins in a portion of the document.

Perhaps the easiest way to get more out of a page in L^AT_EX is to get `macros/latex209/contrib/misc/fullpage.sty`, which sets the margins of the page identical to those of plain T_EX, *i.e.*, 1-inch margins at all four sides of the paper. It also contains an adjustment for A4 paper.

Somewhat more flexible is `macros/latex/contrib/other/misc/vmargin.sty`, which has a canned set of paper sizes (a superset of that provided in L^AT_EX 2_ε), provision for custom paper, margin adjustments and provision for two-sided printing.

Here is a brief explanation of L^AT_EX's page parameters. For details, see section C.5.3 of the L^AT_EX manual (pp. 181–182). The origin in dvi coordinates is one inch from the top of the paper and one inch from the left side. This explains the "one inch less than" terminology used in the L^AT_EX manual. In dvi coordinates, positive horizontal measurements extend right across the page, and positive vertical measurements extend down the page. Thus, for margins closer to the left and top edges of the page than 1 inch, the corresponding parameters, *i.e.*, `\evensidemargin`, `\oddsidemargin`, `\topmargin`, can be set to negative values.

To change the margins of a document within the document, modifying the parameters shown in Figure C.3 will not work. They can only be changed in the preamble of the document, *i.e.*, before the `\begin{document}` statement. To adjust the margins within a document we define an environment:

```
\newenvironment{changemargin}[2]{%
\begin{list}{}{}%
  \setlength{\topsep}{0pt}%
  \setlength{\leftmargin}{#1}%
  \setlength{\rightmargin}{#2}%
  \setlength{\listparindent}{\parindent}%
  \setlength{\itemindent}{\parindent}%
  \setlength{\parsep}{0pt plus 1pt}%
}%
\item[]{\end{list}}
```

This environment takes two arguments, and will indent the left and right margins by their values, respectively. Negative values will cause the margins to be narrowed, so `\begin{changemargin}{-1cm}{-1cm}` narrows the left and right margins by 1cm. (Note that the value given for `\parsep` is the default for L^AT_EX; what should be there is "the value in the surrounding text".)

72 Finding the width of a letter, word, or phrase

Put the word in a box, and measure the width of the box. For example,

```
\newdimen\stringwidth
\setbox0=\hbox{hi}
\stringwidth=\wd0
```

Note that if the quantity in the `\hbox` is a phrase, the actual measurement only approximates the width that the phrase will occupy in running text, since the inter-word glue can be adjusted in paragraph mode.

The same sort of thing is expressed in L^AT_EX by:

```
\newlength{\gnat}
\settowidth{\gnat}{\textbf{small}}
```

This sets the value of the length command `\gnat` to the width of "small" in emboldened text.

73 Excluding blocks of text from the .dvi file

Rainer Schöpf's `verbatim.sty` provides a comment environment which excludes everything between `\begin{comment}` and `\end{comment}`. This pack-

age is available as part of `macros/latex/packages/tools`

A more general environment for doing the job is Victor Eijkhout's `comment.sty`, which lets you define environments for inclusion or exclusion in a document, thus offering a primitive configuration structure. It is available from the CTAN sites in `macros/latex209/contrib/misc/comment.sty`

74 Defining a new log-like function in L^AT_EX

Use the `\mathop` command, as in:

```
\newcommand{\diag}{\mathop{\rm diag}}
```

Subscripts and superscripts on `\diag` will be placed exactly as they are on `\lim`. If you want your subscripts and superscripts always placed to the right, do:

```
\newcommand{\diag}%
{\mathop{\rm diag}\nolimits}
```

This works in L^AT_EX 2.09 and in L^AT_EX 2_ε, but not under NFSS alone (see question 81). There is an improved method for doing this in L^AT_EX 2_ε in the works; in the interim, one can use the `\operatorname` command of `amstex.sty` (which is part of the $\mathcal{A}MS$ -L^AT_EX package: `fonts/ams/amslatex`).

(It should be noted that “log-like” was reportedly a *joke* on Lamport's part; it is of course clear what was meant.)

75 Typesetting all those T_EX-related logos

Knuth was making a particular point about the capabilities of T_EX when he defined the logo. Unfortunately, many believe, he thereby opened floodgates to give the world logos such as $\mathcal{A}MS$ -T_EX, P_IC_TE_X, B_IB_TE_X, and so on. Lamport invented L^AT_EX, and marketing input led to the current logo L^AT_EX 2_ε.

The common people don't have to follow this stuff wherever it goes, but, for those who insist, a large collection of logos is defined in `macros/eplain/texnames.sty`; the METAFONT logo can be set in fonts that L^AT_EX 2_ε knows about (so that it scales with the surrounding text) using the package `macros/latex/contrib/supported/mflogo`

For those who don't wish to acquire the ‘proper’ logos, the canonical thing to do is to say `AMS-\TeX{}` ($\mathcal{A}MS$ -T_EX) for $\mathcal{A}MS$ -T_EX, `Pic\TeX{}` (P_IC_TE_X) for P_IC_TE_X, `Bib\TeX{}` (B_IB_TE_X) for B_IB_TE_X, and so on.

O Things are Going Wrong...

76 Weird hyphenation of words

You may have a version mismatch problem. The hyphenation system changed between version 2.9 and 3.0. If you are using (plain) T_EX version 3.0 or later, make sure your `plain.tex` file has a version number which is at least 3.0; if you are using L^AT_EX 2.09 (the last version of which was released on 25 March 1992), you need to upgrade to L^AT_EX 2_ε, since the sources of L^AT_EX 2.09 are no longer publicly available.

If you're using L^AT_EX 2_ε, the problem probably arises from your `lthyphen.cfg` file, which has to be created if you're using a multi-lingual version.

For the curious, here's what happened: before T_EX 3.0 the hyphenation algorithm would not break a word if the part before the break was not at least two characters long, and

the part after the break at least three characters long. Starting with version 3.0 the parameters `\lefthyphenmin` and `\righthyphenmin` control the length of these fragments. These are set to 2 and 3, respectively, in the new `plain` and `lplain` formats. They can be set to any value, of course, but if `\lefthyphenmin + \righthyphenmin` is greater than 62, all hyphenation is suppressed.

77 (Merely) peculiar hyphenation

You may have found that T_EX's famed automatic word-division does not produce the break-points recommended by your dictionary. This may be because T_EX is set up for American English, whose rules for word division (as specified, for example, in Webster's Dictionary) are completely different from the British ones (as specified, for example, in the Oxford Dictionaries). This problem is being addressed by the UK T_EX User community (see *Baskerville*, issue 4.4) but an entirely satisfactory solution will take time. An interim hyphenation file is available in `language/english/ukhyph.tex`

78 Enlarging T_EX

People sometimes get messages saying ‘memory capacity exceeded’. Most of the time this error can be fixed *without* enlarging T_EX. The most common causes are unmatched braces, extra-long lines, and poorly-written macros. Extra-long lines are often introduced when files are transferred incorrectly between operating systems, and line-endings are not preserved properly (the tell-tale sign of an extra-long line error is when the complaint is that the ‘`buf_size`’ has overflowed).

If you really need to extend your T_EX's capacity, the proper method depends on your installation. In the purest form, you change the parameters in module 11 of the WEB source. In less pure forms, you might need to modify a change file, or perhaps change some environment variables; `emTEX` allows you to adjust the memory allocation criteria on the command line. Consult the documentation that came with your implementation.

79 Moving tables and figures in L^AT_EX

Tables and figures have a tendency to surprise, by *floating* away from where they were specified to appear. This is in fact perfectly ordinary document design; any professional typesetting package will float figures and tables to where they'll fit without violating the certain typographic rules. Even if you use the placement specifier `h` for ‘here’, the figure or table will not be printed ‘here’ if doing so would break the rules; the rules themselves are pretty simple, and are given on page 198, section C.9 of the L^AT_EX manual. In the worst case, L^AT_EX's rules can cause the floating items to pile up to the extent that you get an error message saying “Too many unprocessed floats”; this means that the limited set of registers in which L^AT_EX stores floating items is full. What follows is a simple checklist of things to do to solve these problems (the checklist talks throughout about figures, but applies equally well to tables).

- Are the placement parameters on your figures right? The default (`tbp`) is reasonable; you should never simply say ‘`h`’, for example, since that says “if it can't go here, it can't go anywhere”, and as a result all subsequent floats pile up behind it.

- Can you perhaps prevent your figures from floating by adjusting L^AT_EX's placement parameters? Again, the defaults are reasonable, but can be overridden in case of problems. The parameters are described on pages 199–200, section C.9 of the L^AT_EX manual.
- Are there places in your document where you could 'naturally' put a `\clearpage` command? If so, do: the backlog of floats is cleared after a `\clearpage` command. (Note that the `\chapter` command implicitly executes `\clearpage`, so you can't float past the end of a chapter.)
- Have a look at the L^AT_EX 2_ε `afterpage` package (part of `macros/latex/packages/tools`). Its documentation gives as an example the idea of putting `\clearpage` *after* the current page (where it will clear the backlog, but not cause an ugly gap in your text), but also admits that the package is somewhat fragile.
- As a last resort, try the package `macros/latex/209/contrib/misc/morefloats.sty`; this 'simply' increases the number of floating inserts that L^AT_EX can handle at one time (from 18 to 36), but that may suit your needs.
- If you actually *wanted* all your figures to float to the end (e.g., for submitting a draft copy of a paper), don't rely on L^AT_EX to do it for you: get the `endfloat` package to do the job for you (`macros/latex/contrib/supported/endfloat`).

80 `\pagestyle{empty}` on first page in L^AT_EX

If you use `\pagestyle{empty}`, but the first page is numbered anyway, you are probably using the `\maketitle` command too. This is not a bug but a feature! The standard L^AT_EX styles are written so that initial pages (pages containing a `\maketitle`, `\part`, or `\chapter`) have a different page style from the rest of the document. Hence, the commands internally issue `\thispagestyle{plain}`. This is usually not acceptable behaviour if the surrounding page style is 'empty'.

Possible workarounds include:

- Put `\thispagestyle{empty}` immediately after the `\maketitle` command, with no blank line between them.
- Use `fancyheadings.sty`, which allows you to customise the style for initial pages independently of that for body pages. It is available in `macros/latex/contrib/other/fancyheadings`

81 Odd behaviour of `\rm`, `\bf`, etc.

If commands such as `\rm` and `\bf` have suddenly stopped working in L^AT_EX in the way that you expect, it is likely that your system administrator has installed a version of L^AT_EX 2.09 with NFSS (see question 94). Complain loudly; ask your system administrator to replace this version with L^AT_EX 2_ε (see question 95), in which commands such as `\rm` and `\bf` work just as before if you are using one of the standard classes—`article`, `report` and `book` (among others). In the meantime, use the option `oldfont.sty`, which should have been installed at the same time as NFSS.

82 Old L^AT_EX font references such as `\tenrm`

L^AT_EX 2.09 defined a large set of commands for access to the fonts that it had built in to itself. For example, vari-

ous flavours of `cmr` could be found as `\fivrm`, `\sixrm`, `\sevrn`, `\egtrn`, `\ninrm`, `\tenrm`, `\elvrn`, `\twlrm`, `\frtrnrm`, `\svtrnrm`, `\twtyrm` and `\twfvrn`.

These commands were never documented, but certain packages nevertheless used them to achieve effects they needed.

Since the commands weren't public, they weren't included in L^AT_EX 2_ε; to use the unconverted L^AT_EX 2.09 packages under L^AT_EX 2_ε, you need also to include the package `rawfonts.sty` (which is part of the L^AT_EX 2_ε distribution).

83 Missing symbols

If some symbols, such as `\Box` and `\lhd`, no longer appear to exist, then your system administrator has probably upgraded your version of L^AT_EX to either NFSS (see question 94) or L^AT_EX 2_ε (see question 95). In the former case, use `oldfont.sty`, as in the question 81. In the latter, use the package `latexsym`, which is part of the standard L^AT_EX 2_ε distribution, or the package `amsfonts`, if it is available.

84 L^AT_EX gets cross-references wrong

Sometimes, however many times you run L^AT_EX, the cross-references are just wrong. Remember that the `\label` command must come *after* the `\caption` command, or be part of it. For example,

```
\begin{figure}                \begin{figure}
\caption{A Figure}           or \caption{A Figure%
\label{fig}                  \label{fig}}
\end{figure}                \end{figure}
```

85 `\@` and `@` in macro names

A common source of problems in a L^AT_EX document is the diagnostic about the appearance of the command `\@`, or about other commands containing the character `@`. The most common complaint is "You can't use '`\spacefactor`' in vertical mode", but other similar ones occur.

Such problems are usually caused by including a L^AT_EX 2_ε class or package file into a L^AT_EX document by some means other than `\documentclass` or `\usepackage`. L^AT_EX defines internal commands whose names contain the character `@`; this enables it to avoid clashes between its internal names and names that we would normally use in our documents. In order that these commands may work at all, `\documentclass` and `\usepackage` play around with the meaning of `@`. Solve this problem by using the correct command to include the file.

But, you will say, "*The L^AT_EX Companion* tells me to use commands containing `@`!"

Indeed; for example, there's a lengthy section about `\@startsection` and how to use it to control the appearance of section titles. Page 15 of *The Companion* explains this; and suggests that you make such changes in the document preamble, between `\makeatletter` and `\makeatother`. So the definition of `\subsection` on page 26 could be:

```
\makeatletter
\renewcommand{\subsection}%
  {\@startsection
   {subsection}%           %name
   ...
   {\normalfont\normalsize\itshape}}
```

```

% style
\makeatother

```

86 Where are the *msx* and *msy* fonts?

The *msx* and *msy* fonts were designed by the American Mathematical Society in the very early days of T_EX, for use in typesetting papers for mathematical journals. They were designed using the ‘old’ METAFONT, which wasn’t portable and is no longer available; for a long time they were only available in 300dpi versions which only imperfectly matched modern printers. The AMS has now redesigned the fonts, using the current version of METAFONT, and the new versions are called the *msa* and *msb* families; they are available from `fonts/ams/amsfonts/sources/symbols`

Nevertheless, *msx* and *msy* continue to turn up to plague us. There are, of course, still sites that haven’t got around to upgrading; but, even if everyone upgraded, there would still be the problem of old documents that specify them.

If you have a `.tex` source that requests *msx* and *msy*, the best technique is to edit it so that it requests *msa* and *msb* (you only need to change the single letter in the font names).

If you have a `dvi` file that requests the fonts, there is a package of virtual fonts (see question 24) to map the old to the new series; it’s available in `fonts/vf-files/msx2msa`

87 Where are the *am* fonts?

One *still* occasionally comes across a request for the *am* series of fonts. The initials stood for ‘Almost [Computer] Modern’, and they were the predecessors of the Computer Modern fonts that we all know and love (or hate)¹⁰. There’s not a lot one can do with these fonts; they are (as their name implies) almost (but not quite) the same as the *cm* series; if you’re faced with a document that requests them, all you can reasonably do is to edit the document. The appearance of `dvi` files that request them is sufficiently rare that no-one has undertaken the mammoth task of creating a translation of them by means of virtual fonts; however, most drivers let you have a configuration file in which you can specify font substitutions. If you specify that every *am* font should be replaced by its corresponding *cm* font, the output should be almost correct.

88 ‘String too long’ in BIB_TE_X

The BIB_TE_X diagnostic “Warning—you’ve exceeded 1000, the global-string-size, for entry foo” is not one that you can hope to avoid by altering the BIB_TE_X style in a simple way — BIB_TE_X itself needs recompiling to increase its limit on string sizes (which is often not practical, and is never desirable). You must therefore address the problem by changing your bibliography database.

The problem usually arises from a very large abstract or annotation included in the database. The only way forward is to take the entry out of the database, so that you don’t encounter BIB_TE_X’s limit, but you may need to retain the entry because it will be included in the typeset. In such cases, put the body of the entry in a separate file:

```

@article{long.boring,
author="Fred Verbose",
...
abstract="{\input{abstracts/long.tex}}"
}

```

¹⁰The fonts acquired their label ‘Almost’ following the realisation that their first implementation in METAFONT79 still wasn’t quite right; Knuth’s original intention had been that they were the final answer

In this way, you arrange that all BIB_TE_X has to deal with is the file name, though it will tell T_EX (when appropriate) to include all the long text.

P Why does it *do* that?

89 Why does it ignore paragraph parameters?

When T_EX is laying out text, it doesn’t work from word to word, or from line to line; the smallest complete unit it formats is the paragraph. The paragraph is laid down in a buffer, as it appears, and isn’t touched further until the end-paragraph marker is processed. It’s at this point that the paragraph parameters have effect; and it’s because of this sequence that one often makes mistakes that lead to the paragraph parameters not doing what one would have hoped (or expected).

Consider the following sequence of L^AT_EX:

```

{\raggedright % declaration
%for ragged text
Here’s text to be ranged left in our
output, but it’s the only such
paragraph, so we now end the group.}

```

Here’s more that needn’t be ragged...

T_EX will open a group, and set the ragged-setting parameters within that group; it will then save a couple of sentences of text and close the group (thus restoring the previous value of the ragged-setting parameters). Then it encounters a blank line, which it knows to treat as a `\par` token, so it typesets the two sentences; but because the enclosing group has now been closed, the parameter settings have been lost, and the paragraph will be typeset normally.

The solution is simple: close the paragraph inside the group, so that the setting parameters remain in place. An appropriate way of doing that is to replace the last three lines above with:

```

end the group.\par}
Here’s more that needn’t be ragged...

```

In this way, the paragraph is completed while the setting parameters are still in force within the enclosing group.

90 What’s the reason for ‘protection’?

Sometimes L^AT_EX saves data it will reread later. These data are often the argument of some command; they are the so-called moving arguments. (‘Moving’ because data are moved around.) Places to look for are all arguments that may go into table of contents, list of figures, *etc.*; namely, data that are written to an auxiliary file and read in later. Other places are those data that might appear in head- or footlines. Section headers and figure captions are the most prominent examples; there’s a complete list in Lamport’s book (see question 17).

What’s going on really, behind the scenes? The commands in the moving arguments are already expanded to their internal structure during the process of saving. Sometimes this expansion results in invalid T_EX code when processed again. “`\protect\cmd`” tells L^AT_EX to save `\cmd` as `\cmd`, without expansion.

What is a ‘fragile command’? It’s a command that expands into illegal T_EX code during the save process.

What is a ‘robust command’? It’s a command that expands into legal T_EX code during the save process.

No-one (of course) likes this situation; the L^AT_EX3 team have removed the need for protection of some things in the production of L^AT_EX 2_ε, but the techniques available to them within current L^AT_EX mean that this is an expensive exercise. It remains a long-term aim of the team to remove all need for these things.

91 Why doesn’t `\verb` work within...?

The L^AT_EX verbatim commands work by changing category codes. Knuth says of this sort of thing “Some care is needed to get the timing right...”, since once the category code has been assigned to a character, it doesn’t change. So `\verb` has to assume that it is getting the first look at its parameter text; if it isn’t, T_EX has already assigned category codes so that `\verb` doesn’t have a chance. For example:

```
\verb+\error+
```

will work (typesetting ‘\error’), but

```
\newcommand{\unbrace}[1]{#1}
\unbrace{\verb+\error+}
```

will not (it will attempt to execute `\error`).

This is why the L^AT_EX book insists that verbatim commands must not appear in the argument of any other command; they aren’t just fragile, they’re quite unusable in any command parameter, regardless of `\protection` (see question 90).

92 Case-changing oddities

T_EX provides two primitive commands `\uppercase` and `\lowercase` to change the case of text; they’re not much used, but are capable creating confusion.

The two commands do not expand the text that is their parameter — the result of `\uppercase{abc}` is ‘ABC’, but `\uppercase{\abc}` is always ‘\abc’, whatever the meaning of `\abc`. The commands are simply interpreting a table of equivalences between upper- and lowercase characters. They have (for example) no mathematical sense, and

```
\uppercase{About $Y=f(x)$}
```

will produce

```
ABOUT $Y=F(X)$
```

which is probably not what is wanted.

The same sort of problem can arise with L^AT_EX environment names, on occasions when L^AT_EX employs `\uppercase` implicitly. For example, the standard classes use `\uppercase` to set the marks according to the arguments of `\chapter` and `\section` commands, so that a chapter whose title contains a small table expressed in terms of `\begin{tabular} ... \end{tabular}`, will set a mark containing `\begin{TABULAR}`, etc., which is an environment that doesn’t exist.

93 Why are # signs doubled in macros?

The way to think of this is that `##` gets replaced by `#` in just the same way that `#1` gets replaced by ‘whatever is the first argument’.

So if you define a macro and use it as:

```
\def\aa#1{...#1...#1...#1...} \aa{b}
```

the macro expansion produces ‘...b...b...’, which people find normal. However, if we now fill in the ‘...’:

```
\def\aa#1{----#1---\def\x #1{xxx#1}}
```

`\aa{b}` will expand to ‘---b---\def\x b{xxx#1}’. This defines `\x` to be a macro delimited by `b`, and taking no arguments, which people may find strange, even though it is just a specialisation of the example above. If you want `\aa` to define `\x` to be a macro with one argument, you need to write:

```
\def\aa#1{---#1---\def\x ##1{xxx##1}}
```

and `\aa{b}` will expand to ‘---b---\def\x #1{xxx#1}’, because `#1` gets replaced by ‘b’ and `##` gets replaced by `#`.

To nest a definition inside a definition inside a definition then you need `####1`, as at each stage `##` is replaced by `#`. At the next level you need 8 #s each time, and so on.

Q Recent Developments

94 The New Font Selection Scheme (NFSS)

NFSS was an extension to L^AT_EX written by Frank Mittelbach and Rainer Schöpf. It is described in TUGboat, 1989 10(2). In traditional typesetting, fonts are described by four parameters: the *family* (e.g., computer modern), the *series* (i.e., the weight and width of the font, such as light or bold), the *shape* (e.g., italic), and the *size*. NFSS is a mechanism allowing the user to change any of these independently. NFSS makes it relatively easy to use nonstandard fonts such as the PostScript ones with L^AT_EX, and easy to change maths fonts. It also allows dynamic loading of fonts at runtime (i.e., not when the format file is created).

With the demise of L^AT_EX 2.09 as supported software, the label ‘NFSS’ has become somewhat misleading, as there’s no ‘old’ scheme with which to contrast it — L^AT_EX has incorporated the NFSS.

95 L^AT_EX 2_ε (the new standard L^AT_EX)

L^AT_EX 2_ε is a new version of the L^AT_EX package, prepared and supported by the L^AT_EX3 project team. It moved out of its test phase in June 1994, and is now the standard L^AT_EX; L^AT_EX 2.09 is no longer supported.

L^AT_EX 2_ε is upwardly compatible with L^AT_EX 2.09, but has new features, including:

- NFSS (see question 94) is now standard.
- S^UT_EX is consolidated into it, so that there is no longer a need for a separate format.
- Better control of floating environments, such as figures.
- There is a documented interface for package and class writers (though not yet for designers).
- Enhanced box commands, e.g., options to specify the height of a minipage.
- `\ref` can be used in `\caption` without being protected.
- `\newcommand` can define commands with one optional argument.
- A standard package for colour and graphics inclusion.

Since L^AT_EX 2_ε is supported, you can report bugs or problems with it by typing ‘`latex latexbug`’ and sending the report thus generated to `latex-bugs@uni-mainz.de`.

96 The L^AT_EX3 project

The L^AT_EX3 project team is a small group of volunteers whose aim is to produce a major new document processing system based on the principles pioneered by Leslie Lamport in the current L^AT_EX. It will remain freely available and it will be fully documented at all levels.

The L^AT_EX3 team has already delivered its first product, L^AT_EX 2_ε (see question 95), a macro package based on Lamport's original code, but modified to be more readily supportable than was Lamport's.

97 Using T_EX to typeset from SGML files

Jonathan Fine (J.Fine@pmms.cam.ac.uk) is developing software which will allow T_EX to typeset directly from SGML files. The work is producing a macro package that directly interprets an SGML source file, as opposed to the conversion programs outlined earlier (see question 45).

The work is beginning to show fruits of success, and an announcement will be made early in 1995.

98 The Omega project

Omega (Ω) is a program built on top of T_EX which works internally with 16-bit characters (Unicode); this allows it to work with most scripts in the world without any complications of coding schemes. Omega also has a powerful concept of input and output filters to allow the user to work with existing transliteration schemes, *etc.* Omega is an ongoing project by John Plaice (plaice@ift.ulaval.ca) and Yannis Haralambous (Yannis.Haralambous@univ-lille1.fr). Contact Yannis to get on the discussion list.

99 The N_TS project

The N_TS project first saw the light of day at the Hamburg meeting of DANTE during 1992, as a response to an aspiration to produce something even better than T_EX. The project is not simply enhancing T_EX, for two reasons: first, that T_EX itself has been frozen by Knuth (see question 13), and second, even if they *were* allowed to develop the program, some members of the N_TS team feel that T_EX in its present form is simply unsuited to further development. While all those involved in the project are involved with, and committed to, T_EX, they recognise that the end product may very well have little in common with T_EX other than its philosophy.

Initially, and despite the reservations expressed at the inaugural meeting, the group is concentrating on extending T_EX *per se*: members are implementing extensions and enhancements to T_EX through the standard medium of a change-

file. These extensions and enhancements, together with T_EX proper, will form a system called ε-T_EX, which will be 100% compatible with T_EX; furthermore, it will be possible during format creation to construct a format that *is* T_EX: no extensions or enhancements will be present.

The final aim of the project will be to produce an entirely new typesetting system, building on the experience gained in the earlier phases. This system is intended to provide a stable basis for typesetting in the future, in the way that T_EX has since it was first offered to the world.

R Perhaps There *isn't* an Answer**100 What to do if you find a bug**

For a start, make entirely sure you *have* found a bug. Double-check with books about T_EX, L^AT_EX, or whatever you're using; compare what you're seeing against the other answers above; ask every possible person you know who has any T_EX-related expertise. The reasons for all this caution are various.

If you've found a bug in T_EX itself, you're a rare animal indeed. Don Knuth is so sure of the quality of his code that he offers real money prizes to finders of bugs; the cheques he writes are such rare items that they are seldom cashed. If *you* think you have found a genuine fault in T_EX itself (or META-FONT, or the CM fonts, or the T_EXbook), don't immediately write to Knuth, however. He only looks at bugs once or twice a year, and even then only after they are agreed as bugs by a small vetting team. In the first instance, contact Barbara Beeton at the AMS (bnb@math.ams.org), or contact TUG.

If you've found a bug in L^AT_EX 2_ε, you should submit its details to the L^AT_EX3 team. To do this, you should use L^AT_EX to process the file `latexbug.tex`, which is part of the L^AT_EX 2_ε distribution. The process will give you instructions about what to do with your bug report. Please be sparing of the team's time; they're doing work for the good of the whole L^AT_EX community, and any time they spend tracking down non-bugs is time not available to write or debug new code.

If you've found a bug in L^AT_EX 2.09, or some other such unsupported software, there's not a lot you can do about it. You may find help or *de facto* support on a newsgroup such as `comp.tex.tex` or on a mailing list such as `uktex@tex.ac.uk`, but posting non-bugs to any of these forums can lay you open to ridicule! Otherwise you need to go out and find yourself a willing T_EX-consultant¹¹.

The UK T_EX Users Group Committee
after the original maintained by
Bobby Bodenheimer

¹¹TUG maintains a register of T_EX consultants; UKTUG is developing one

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For more information about UKTUG subscription, please contact Peter Abbott, 1 Eymore Close, Selly Oak, Birmingham B29 4LB, England (uktug-enquiries@tex.ac.uk).

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please contact the NTG secretary Gerard van Nes (vannes@ecn.nl) or the NTG board (ntg@nic.surfnet.nl).

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