

The Punk Module

As with most new tricks in ConTeXt, the punk module was first used for presentations. Such a presentation looks as follows:



As usual we start with a title page, followed by (not too many) pages with text. As most recent presentation styles, this one works quite well with the stepper: by clicking on the page, more text (or whatever) shows up on the page by simply turning on layers.



If you don't like these colors, you can use another color palette, or define your own by simply copying and patching code from the style.

WHAT DOES THE STYLE PROVIDE?

- * THERE ARE A FEW PREDEFINED COLOR PALETTES: 'ONE' AND 'TWO'.
- * YOU CAN ADD STEPPER COMMANDS.
- * DON'T WORRY, STEPPERS ARE QUITE EFFICIENT.
- * THERE IS A SPECIAL MODE FOR PRINTING, CALLED 'PAFED'.
- * THE STYLE RUNS ON TOP OF THE 'MPUNK' MODULE.
- * A TITLE PAGE CAN BE MADE USING THE MAKEUP MECHANISM.
- * AND YES, DUE TO RANDOMIZATION, THE FILES ARE BIG.

Navigation icons: a left arrow, a right arrow, and a double-right arrow.

The presentation style uses the `m-punk` module, which contains code similar to the code discussed in the previous article.

HOW DOES IT WORK?

- * JUST LOOK AT THE END OF 'SPREVIEW'.
- * YOU CAN PROCESS THAT FILE WITH 'CONTEXT --MODE=DEMO SPREVIEW'.
- * THIS WILL GIVE YOU AN EXAMPLE.

Navigation icons: a left arrow, a right arrow, and a double-right arrow.

The annotated style follows one the next pages.

```
% engine=luatex

%D \module
%D   [      file=s-pre-70,
%D         version=2008.04.15,
%D         title=\CONTEXT\ Style File,
%D         subtitle=Presentation Environment 70,
%D         author=Hans Hagen,
%D         date=currentdate,
%D         copyright=PRAGMA / Hans Hagen]
%C
%C This module is part of the \CONTEXT\ macro|||
%C package and is therefore copyrighted by
%C \PRAGMA. See mreadme.pdf for details.

\usemodule[punk] \usetypescript[punk]
\setupbodyfont[punk,20pt]

%D At the cost of more runtime and a larger
%D output file, we turn on randomization.
%D The instances are cached in the MkIV cache,
%D so successive runs use the same shapes.

\EnableRandomPunk

%D We use the regular screen size paper and
%D layout setup.

\setuppapersize
[S6][S6]

\setuplayout
[topspace=30pt,
 backspace=30pt,
 width=middle,
 height=fit,
 header=0pt,
 footer=0pt,
 bottomdistance=24pt,
 bottom=30pt,
 bottom=18pt,
 top=0pt]

\setupinterlinespace
[top=height,
 line=1.25\bodyfontsize]

\setupcolors
[state=start,
 textcolor=white]

\setupinteraction
[state=start,
 %click=off,
 menu=on]

%D We redefine a few palets. Of course you can
%D define more.

\definecolor[punkblue] [r=.4,b=.8,g=.4]
\definecolor[punkgreen] [r=.4,b=.4,g=.8]
\definecolor[punkred] [r=.8,b=.4,g=.4]
\definecolor[punkyellow] [r=.6,g=.6,b=.2]

\definepalet [punk-one]
[textcolor=punkblue,pagecolor=punkgreen]
\definepalet [punk-two]
[textcolor=punkred,pagecolor=punkyellow]
\definepalet [punk-three]
[textcolor=punkblue,pagecolor=punkyellow]
\definepalet [punk-one-reverse]
[textcolor=punkgreen,pagecolor=punkblue]
\definepalet [punk-two-reverse]
[textcolor=punkyellow,pagecolor=punkred]
\definepalet [punk-three-reverse]
[textcolor=punkyellow,pagecolor=punkblue]

\setappalet[punk-one]

%D We use a few backgrounds. The hyperlink that
%D invokes the stepper is hooked into the text
%D background.

\definelayer
[page]
[width=\paperwidth,
 height=\paperheight]

\setupbackgrounds
[page]
[background={color,page},
 backgroundcolor=pagecolor,
 setups=pagestuff]

\setupbackgrounds
[text]
[background={color,invoke},
 backgroundoffset=12pt,
 backgroundcolor=textcolor]

%D We need different symbols for itemized
%D lists.

\definesymbol[1][\hbox{\lower1ex\hbox{*}}]
\definesymbol[2][\endash]
\definesymbol[3][\letterhash]
\definesymbol[3][>]

%D We don't want these reversed clicked areas
%D in Acrobat.
```

```

\setupinteraction
[click=no]

%D We define a rather simple navigational panel
%D at the bottom

\setupinteractionmenu
[bottom]
[color=white, % pagecolor,
 contrastcolor=white, % pagecolor,
 background=color,
 backgroundcolor=textcolor,
 frame=off,
 height=24pt,
 left=\hfill,
 middle=\hskip12pt]

\setupsubpagenumber
[state=start]

\startinteractionmenu[bottom]
\txt
\interactionbar
[alternative=d,
 symbol=yes,
 color=white,
 contrastcolor=textcolor]
\\
\hfilll
\but [previouspage] < < < \\
\but [nextpage] > > \\
\stopinteractionmenu

%D Instead of the normal symbols we use more
%D punky ones.

\startsymbolsset [punk]
\definesymbol[previous] [\string<\string<]
\definesymbol[somewhere] [\string^>\string^]
\definesymbol[next] [\string>\string>]
\stopsymbolsset

\setupinteraction[symbolset=punk]

%D Because the font is rather large, we use
%D less whitespace.

\setuphead
[chapter]
[after={\blank[big]}]

%D Run this file with the command:
%D   \type {context --mode=demo s-pre-70}
%D in order to get an example.

\doifnotmode{demo} {\endinput}

\usemodule[pre-60] % use the stepper

\starttext

\title {Punk for dummies}

\dorecurse{10} {
\title{Just a few dummy pages}
\StartSteps \startitemize[packed]
\startitemize
\startitem bla \FlushStep \stopitem
\startitem bla bla \FlushStep \stopitem
\startitem bla bla bla \FlushStep \stopitem
\stopitemize \StopSteps
}

\stoptext

Hans Hagen
Pragma ADE

```